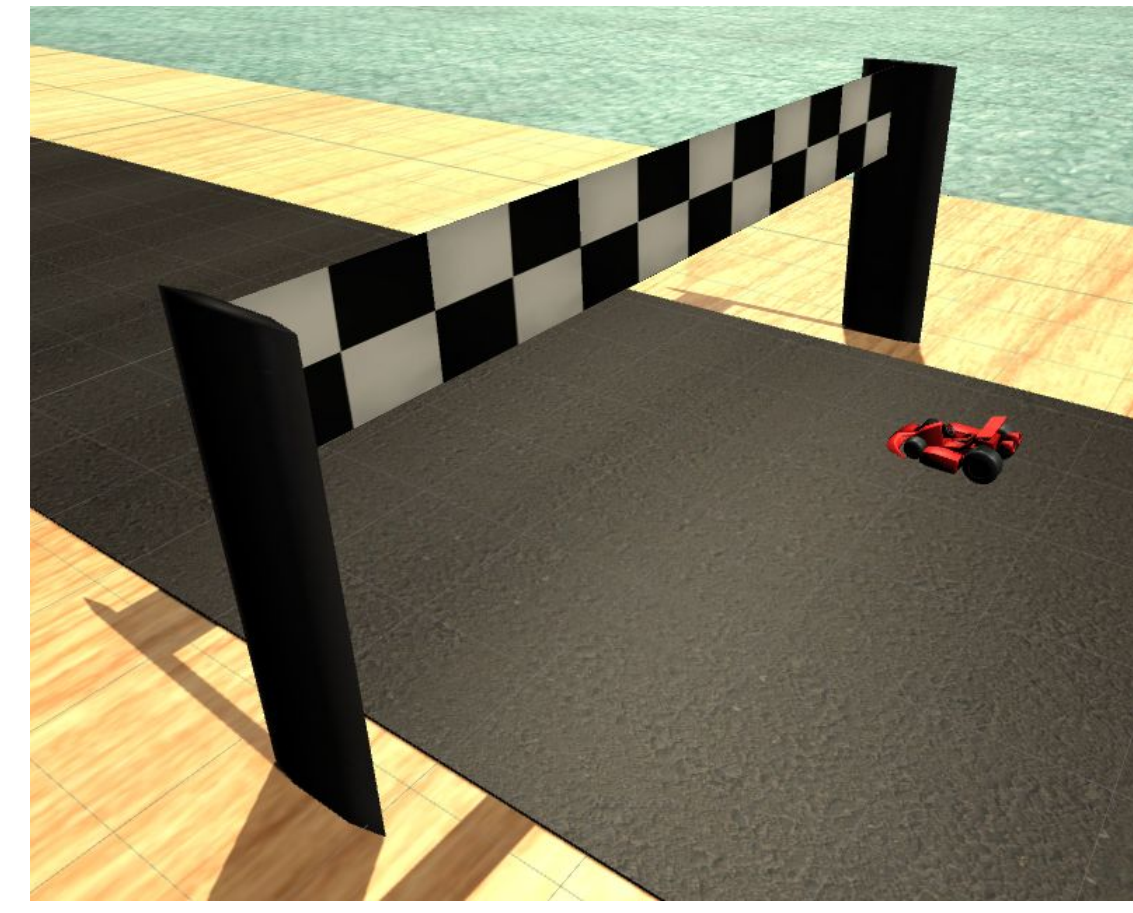
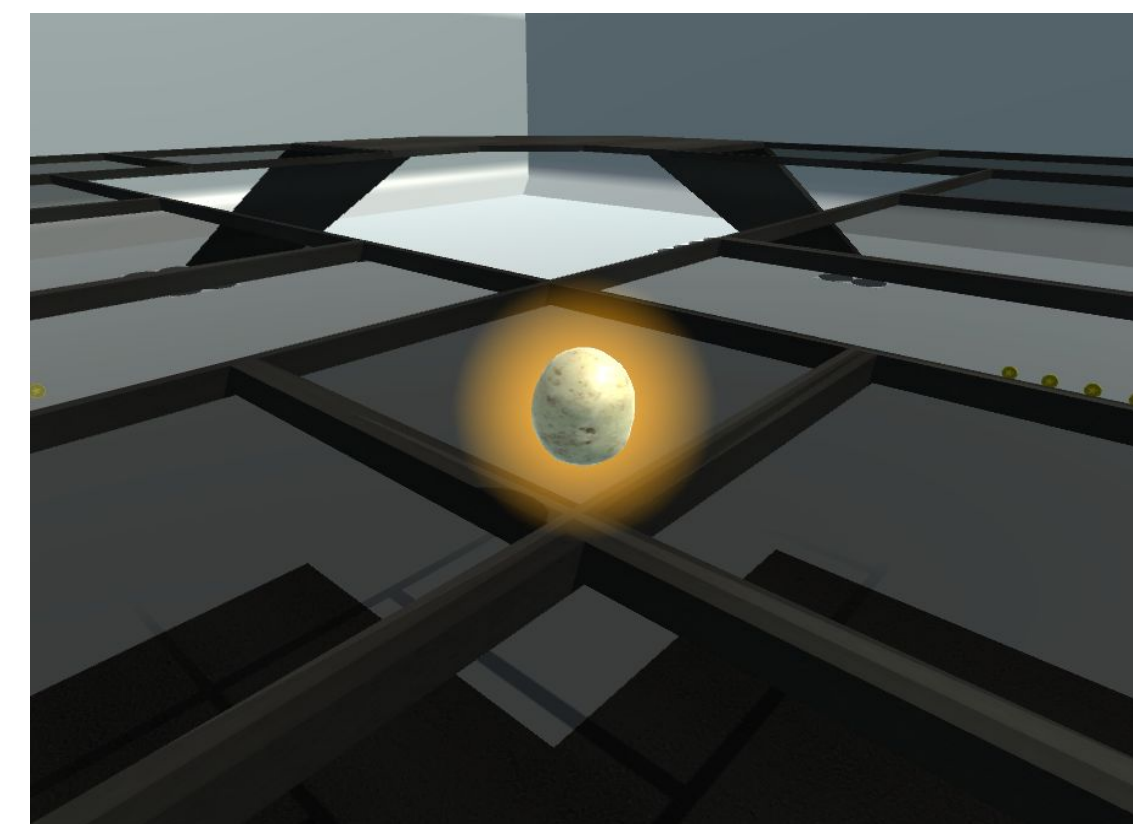


GAME MODES

Race Mode: Players will race through courses trying to be the first to finish 3 laps. Use powerups to gain advantages over others, whether human, or AI



Spud Run: Players battle in an arena trying to gain possession of the glowing potato. Whoever holds onto the potato longest before time runs out, wins



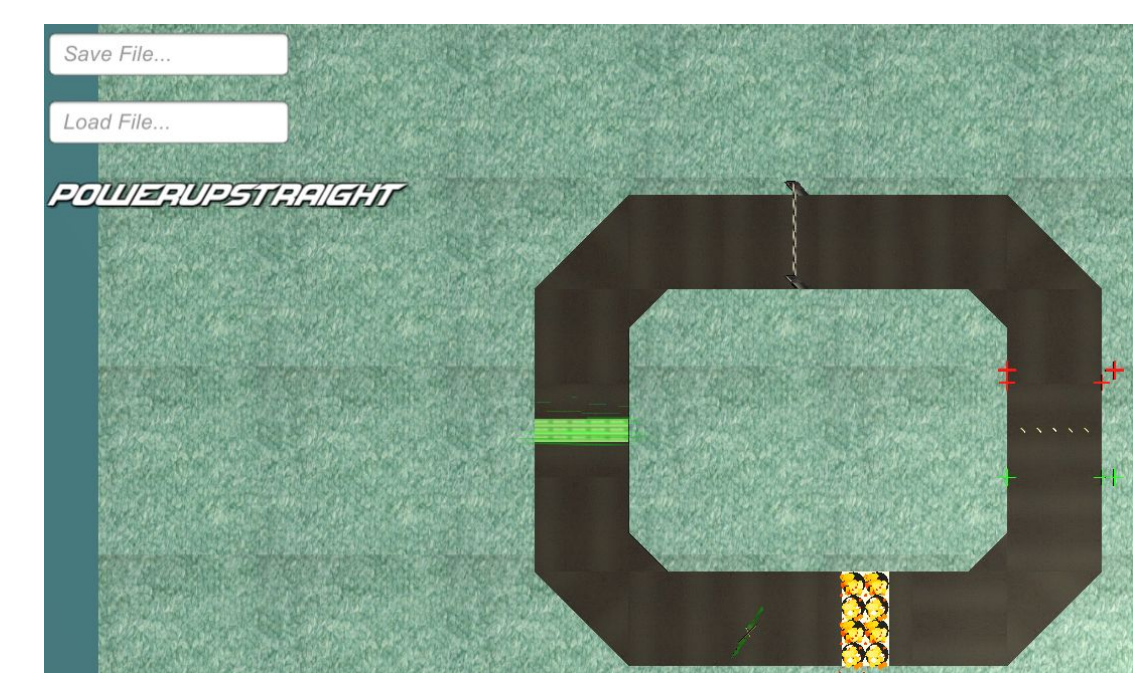
Tot Shot: Two teams will use their karts to push a physics-driven ball around the field and try to score in the opposing team's goal. Score the most goals before time expires, and win



Couch Party Mode: Go through all gamemodes listed above, and whoever places best across all gamemodes, wins



Track Builder: Allows users to create their own custom courses to be used in Race Mode



FUN FEATURES

Spectator Mode: Watch the game's AI race each other in your personal maps, and change perspectives as you wish

Juke Box: Play your own music in-game by placing the file in the game folder. Race to your favorite tunes or listen to the included songs



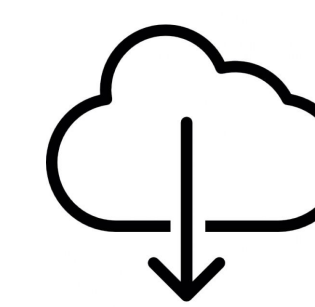
PROGRESSION

Chip Shop: Players earn chips for winning in different game modes, and can use these chips to earn new karts and colors



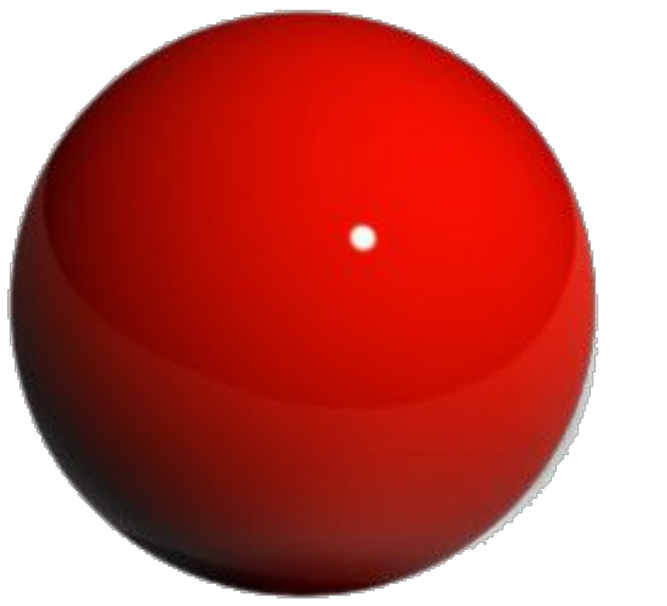
DOWNLOAD

<https://awildjackles.itch.io/couch-party-racing>



POWERUPS

Marble: Launches a homing projectile at your enemies similar to the red shell in Mario Kart



Spark: Damages all other karts who are hit during the active time



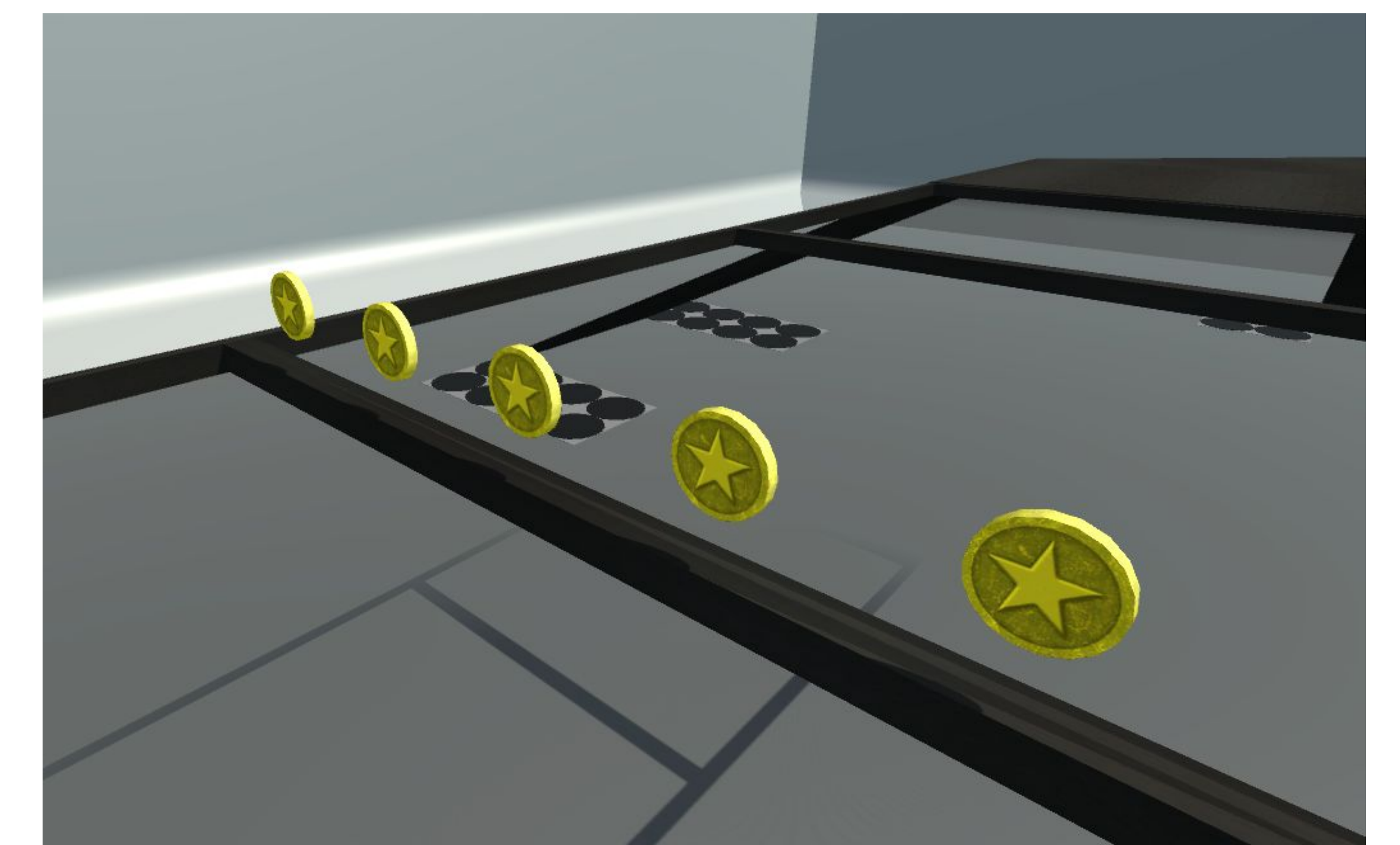
Boost: Offers a regeneration of the player's current boost bar, which is capped at 100%



Shield: Protects your kart from all damage for a short duration



Oil: Drops a trap that causes any kart to hit it to spin out



Power ups are found in coin clusters