Back to the Wild Controls

Maddy Carek, Alex Chan, Von Mbah, Sara Miskus, Eric Sullivan, Jack Weiner



W – Move Up A – Move Left S – Move Down D – Move Right Space Bar - Jump



L – Link Up With Another Animal E – Animal Special Ability 1, 2, 3, 4, 5 – Switch Animal Left click - Attack



Esc – Pause Game



Back to the Wild Animal Abilities

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Raccoon: Use E to interact with puzzles

Safari

- **Giraffe:** Use E to interact with tall objects
- **Zebra:** Use E to dash
- **Hippo:** Activates pressure plates & moves objects
- Lion: Use left click to attack and E to stun enemies

Polar

- **Penguin**: Use E to throw a snowball
- **Polar Bear:** Activates pressure plates, moves objects, and use E to spawn an ice block
- **Reindeer:** Use E to fly, short cooldown
- Wolf: Use left click to attack and E to summon a wolf pack

Desert

- **Scorpion**: Use E to place a block
- Desert Hare: Can double jump
- Elephant: Activates pressure plates & moves objects
- **Fire Salamander:** Use E to spit fireballs & can maneuver down slides

Jungle

- **Gorilla:** Use E to go into first person mode & hold left click to grapple
- Viper: Use E to gain a speed boost, short cooldown
- **Croc:** Use left click to attack and E to do AOE damage