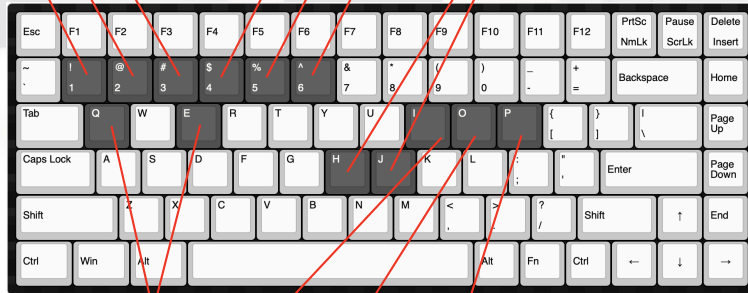


Left click to move or select attack direction

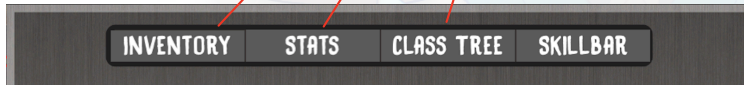


Island Info(boat scene)

Crew Menu(boat scene)



Camera Rotate(Left/Right)



start
 |
 left/right arrow to switch
 |
 E to select
 |
 Kill or Get killed



Stats:

Strength increases:

- Health
- Health Regen
- Melee Attack Damage

Dexterity increases:

- Attack speed
- Move Speed
- Ranged attack damage

Mysticism increases:

- Cooldown reduction
- Spell damage

Fortitude increases:

- Magic resistance
- Affliction Resistance
- Status Recovery

Armor reduces:

- incoming physical damage

Magic resistance reduces:

- incoming magical damage