Lecture 0: Introduction with a bias towards applications



Anish Arora

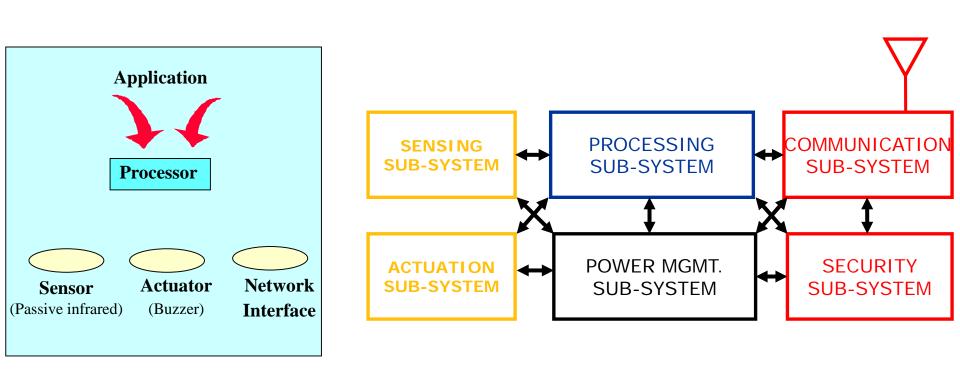
CSE5469

WSN, IoT, MANETS

Outline

- Anatomy of a wireless sensor network (WSN)
- Brief overview of some application contexts: Project *ExScal* and *Tiger Protection*
- More on application contexts
- Anatomy of a MANET
- State-of-the art MANETs

Anatomy of a sensor(-actuator) node

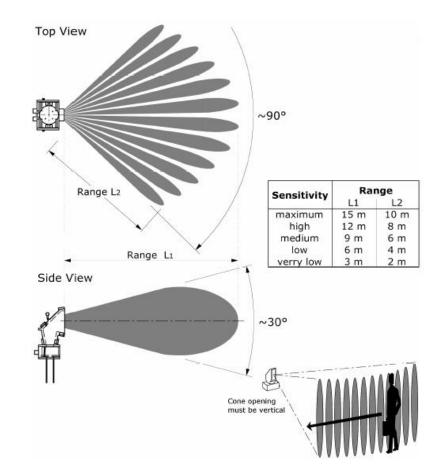


Attitude: Freely choose physical variable of interest !

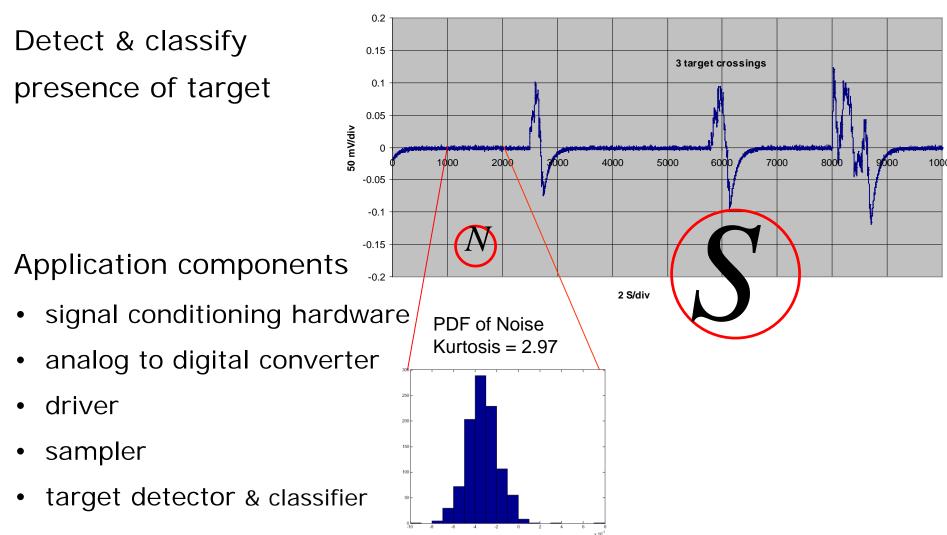
Another: Killer apps will multiply when actuation closes the loop

An example of a sensor: Passive infrared

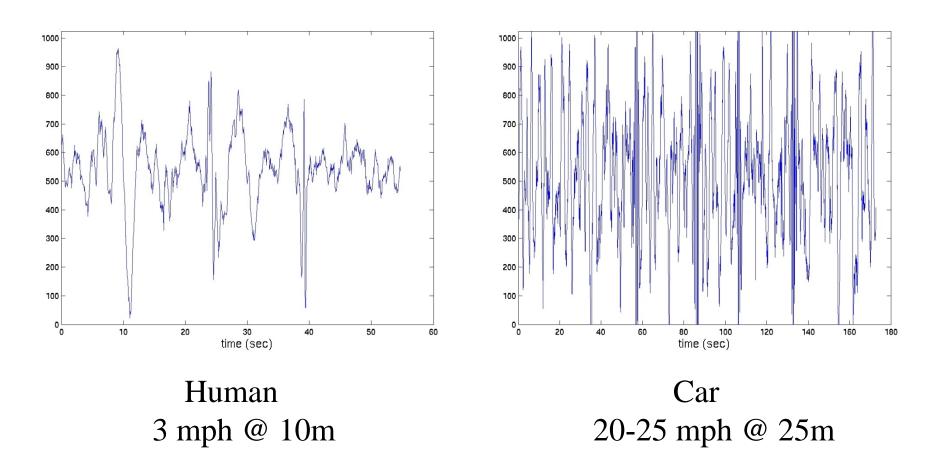
PIR is a differential sensor: detects target as it crosses the "beams" produced by the optic



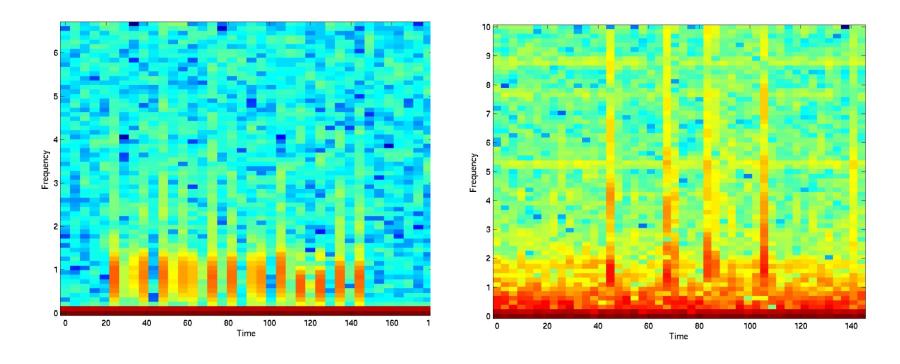
A PIR sensing application



PIR signal: Amplitude



PIR signal: Frequency

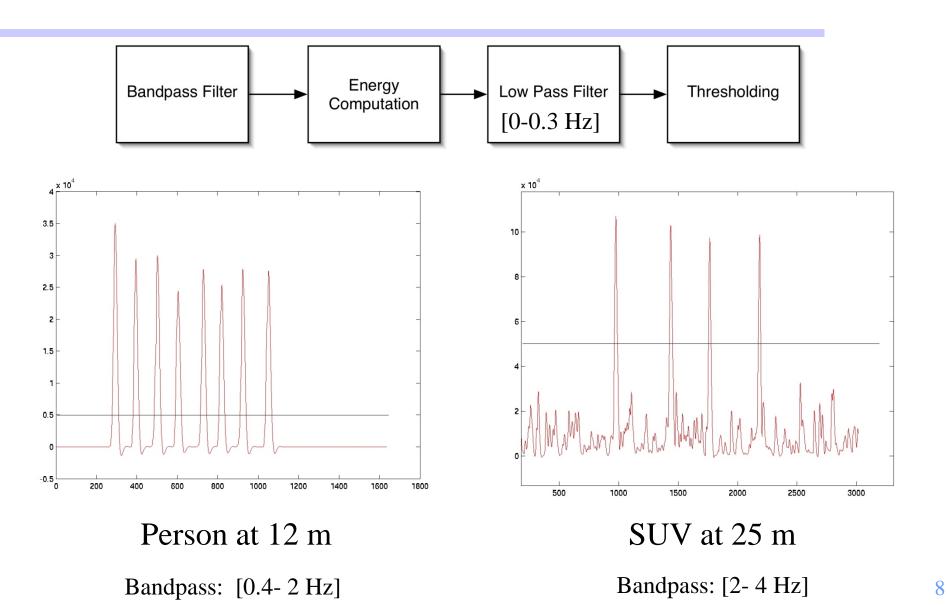


Human at 10 m

Car at 25m

Energy content for these two targets is in low frequency band

Pir target detector

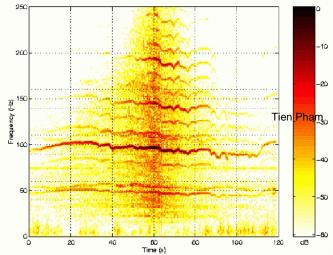


Sensor nodes may be resource rich or poor

Sample *feature* concept: characterize targets by a unique, sophisticated *timefrequency signature*

Resource-rich sensor nodes centrally execute resource intensive algorithm to match signatures; implies focus on signal processing

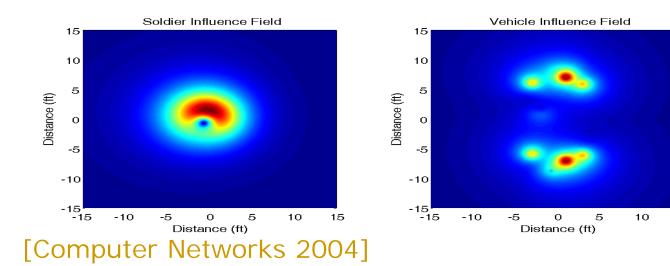
Resource-limited sensor nodes imply focus on networking & distributed computing



A distributed classification approach

Assume a dense WSN

- Concept: each target type has unique *influence field*
- Multiple sensors which detect target coordinate, potentially each with multiple sensing modalities
- Classification is via reliable estimation of influence field size



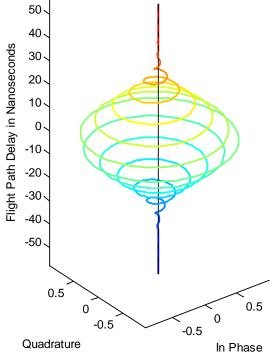


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An example of signal processing: Radar basics

- Coherent (i.e., complex output) impulse radar
 - medium bandwidth (~100Mhz)
 - short range (~12m omni), lowpower, low-cost
 - not a ranging radar, 1 range bin
- Compute features in amplitude, phase, frequency
 - often physically inspired
- Phase corresponds to range
 - on scale of wavelength
 - accumulating phase changes reveals relative displacement





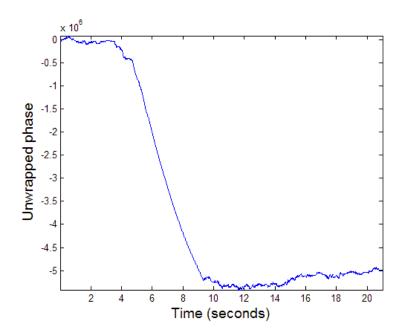
Feature based design: Where possible, design features that are robust

E.g., motion detection features *not* robust

 typically high false alarms for moving bushes and trees

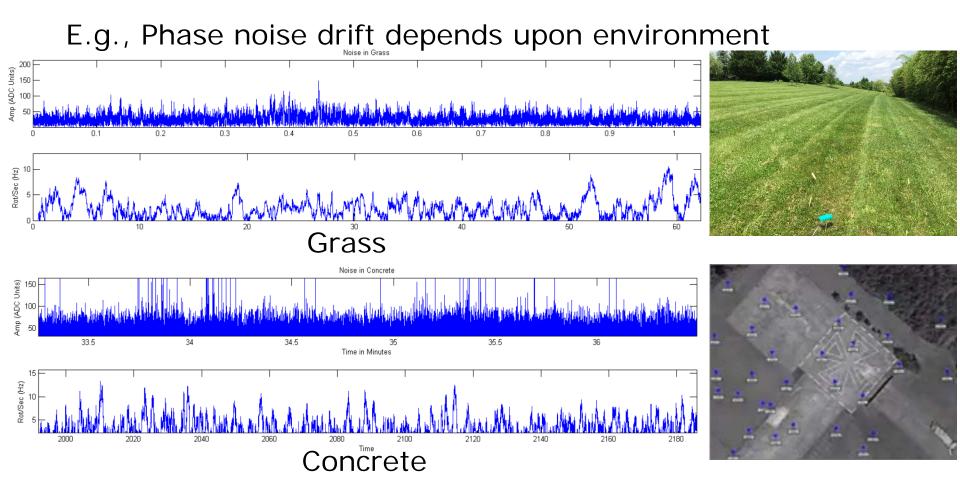
Use *displacement detection* feature instead

- compute unwrapped phase from consecutive in-phase (I) and quadrature (Q) samples
- unwrapped phase estimates displacement distance
- rejects clutter moving in situ such as bushes and trees



Unwrapped phase over time: a human walks from second 5 to 10

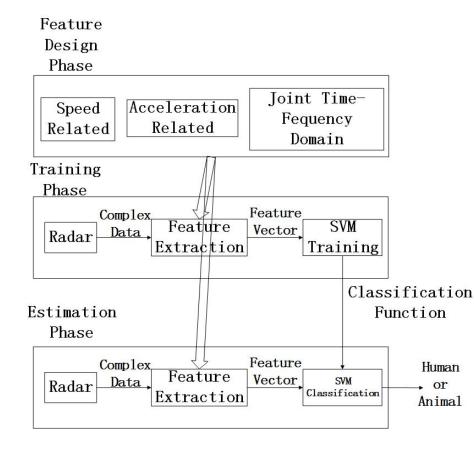
Feature implementation also must tolerate radar sensitivity artifacts



Solution: increase robustness by background noise estimation & online adaptation for noise rejection and threshold selection

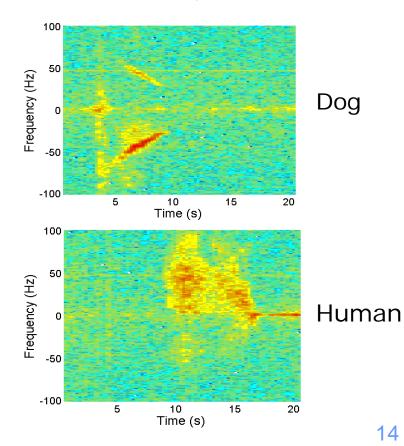
Alternative design: engineer data-driven features

Classification



E.g., joint time_frequency domain features

– anomaly area



Why? As physics based classifier design is hard

Velocity Oriented:

- Moments of velocity could discriminate humans
 - Human movement less smooth
- Velocity profile suggests range at Closest Point of Approach
 - Combine with amplitude for coarse size estimation

Micro-Doppler Statistical:

- Humans likely to have more frequency variability
 - Due to limb motion
 - Look at variability of spectrogram wrt time
- Look at region of spectrogram above background
 - Compute general statistics on this region like spread and moments

Classes of features (contd.)

Gait Specific Micro-Doppler :

• Look specifically for the rhythmic motion of the limbs

Super Resolution :

Use spectrogram features better than STFFT, e.g. wavelets

Time Warping :

- Human motion is only quasi-periodic
 - Each stride has a slightly different period
- Apply a continuous warping of time to make the motion more periodic
 - Like auto-focusing the motion of the limbs

Machine learn the classifier: Training methodology

- Collect data for:
 - background (noise and clutter, different weather conditions)
 - humans
 - target animal (e.g. dog)
- Compute feature values for all logically relevant parameter options
- Perform feature selection
 - e.g., 10 feature classes, each with 125 parameter variations, yields 1250 total features
 - exhaustive selection of parameters and features for the classifier is practically impossible

Feature selection (1)

Preprocess Classify Cluster Associate	Select a	ttributes Visuali	ze Visualize 3D		
Attribute Evaluator					
Choose SVMAttributeEval -X 1 -V	′0-Z0-P	1.0E-25 -T 1.0E	-10 -C 1.0 -N 0		
Search Method					
Choose Ranker -T -1.7976931348	623157E3	08 -N -1			
Attribute Selection Mode	Attribute	selection output	t		
 Use full training set Cross-validation Folds Seed 1 	avera	ge merit	ection 10 fold average rank 1 += 0	attribute	i)
Nom) dass 🔹	15 13.9 12.7	+- 0 +- 0.3	2.1 +- 0.3 3.3 +- 0.46	11 paramin 15 param14 14 param13	
Start Stop	11.2	+- 1.249	4.8 +- 1.25	2 param1	
	11.1	+- 1.136	4.9 +- 1.14	12 param11	
Result list (right-click for options)	9.7	+- 0.781	6.3 +- 0.78	13 param12	
06:38:17 - ExhaustiveSearch + Classifier	9.5	+- 1.204	6.5 +- 1.2	10 param9	
10:41:24 - ExhaustiveSearch + Classifier	7.4	+- 0.917	8.6 +- 0.92	16 param15	1.11
10:45:31 - Ranker + SVMAttributeEval	6.6	+- 3.262	9.4 +- 3.26	9 param8	
	5	+- 1.789	11 +- 1.79	4 param3	
	4.8	+- 2.561	11.2 +- 2.56	8 param7	E
	4.7	+- 1.487	11.3 +- 1.49	3 param2	
	3.8	+- 1.536	12.2 +- 1.54	7 param6	
	2.6	+- 0.663	13.4 +- 0.66	6 param5	
	2	+- 1.549	14 +- 1.55	5 param4	
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Rank parameter combinations for each feature class to select top 2 or 3

Feature selection (2)

Preprocess Classify Cluster Associate	Select attributes Visualize Visualize 3D
Attribute Evaluator	
Choose ClassifierSubsetEval -B w	eka.classifie <mark>rs.functions.LibSVM -</mark> T -H "Click to set hold out or test instances"S 0 -K 2 -D 3 -G 0.1 -R 0.0 -N 0.5 -M
Citosc Citasinci Subscretai Bitt	
Search Method	
Choose ExhaustiveSearch	
Choose	
Attribute Selection Mode	Attribute selection output
O Use full training set	
	Attribute Subset Evaluator (supervised, Class (nominal): 1 class):
Cross-validation Folds 10	Classifier Subset Evaluator Learning scheme: weka.classifiers.functions.LibSVM
Seed 1	Scheme options: -S 0 -K 2 -D 3 -G 0.1 -R 0.0 -N 0.5 -M 40.0 -C 100000
	Hold out/test set: Training data
Nom) class 🔹 👻	Accuracy estimation: classification error
Start Stop	Banked attributes:
Result list (right-dick for options)	0 12 feature11
06:38:17 - ExhaustiveSearch + Classifie	0 2 feature1
10:41:24 - ExhaustiveSearch + Classifie	0 3 feature2
10:45:31 - Ranker + SVMAttributeEval	0 4 feature3
10:57:11 - ExhaustiveSearch + Classifie	0 5 feature4
10:57:37 - ExhaustiveSearch + Classifie	0 6 feature5
10:59:54 - BestFirst + ClassifierSubsetE	0 7 feature6
1:00:41 - ExhaustiveSearch + CfsSub:	0 8 feature7
11:02:15 - ExhaustiveSearch + Classifie	0 9 feature8
L1:02:45 - ExhaustiveSearch + Classifie L1:04:36 - GreedyStepwise + Classifier	0 10 feature9
11:04:36 - GreedyStepwise + Classifier:	0 11 feature10
11:06:08 - LinearForwardSelection + Ch	
11:07:12 - RankSearch + ClassifierSubs +	Selected attributes: 12,2,3,4,5,6,7,8,9,10,11 : 11
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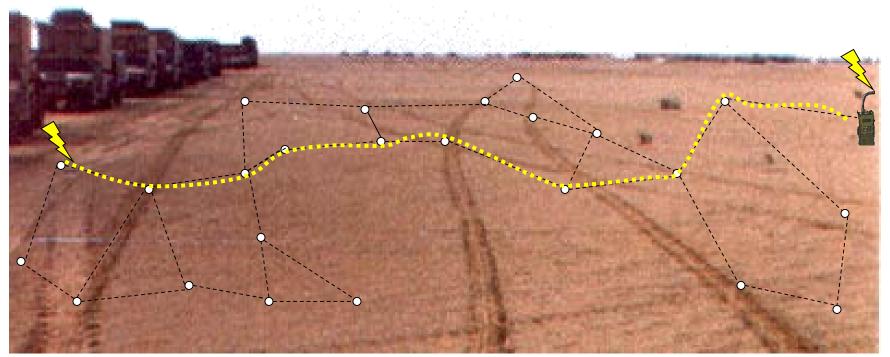
Exhaustively search for feature subset with best accuracy Result depends on choice of classification algorithm

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Project ExScal: Concept of operation

Put tripwires anywhere—in deserts, other areas where physical terrain does not constrain troop or vehicle movement—to detect, classify & track intruders [Computer Networks 2004, ALineInTheSand webpage, ExScal webpage]



ExScal scenarios

(1) Border Monitoring:

- Detect movement where none should exist
 - Decide target classes, e.g., foot traffic to tanks
- Ideal when combined with towers, tethered balloons, or UAVs
- (2) Littoral operations:
- Submersibles & small boats in littoral regions require proximal sensing
 - Communication can be acoustic
 - Good environment for energy harvesting





ExScal scenarios (continued)

(3) Construction Detection:

- Detect anomalous activity
 - E.g., cars go by often, but no one should stop or start digging
- Requires persistent surveillance and innetwork pattern matching

(4) Movement in Tunnels:

- The ultimate environment for defeating long range sensing
- (5) Urban Operations:
- Tactical Situational Awareness
 - Movement indoors and between buildings
 - Rapid dissemination to combatants





Salient characteristics of ExScal: Coverage

- Lowest cost per area came from remote control camera tower
 - ~\$100K per tower & ~8 km range
 - ExScal cost ~\$160 per node & ~1000 per sq km, yields about \$160K per sq km
 - Price will drop to \$10K per sq km, (soon) but not much below that
- In nice terrain camera tower covered most of the area
- Even in ideal terrain *"the other 5%"* is operationally significant



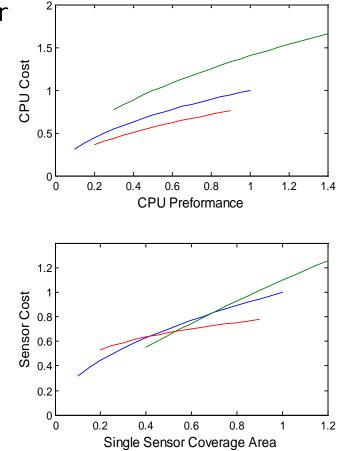


Persistence

- Many air-to-ground sensors are optimized for shortduration high-urgency use
- Several scenarios however need persistence surveillance
 - Catching infiltrators, early warning, anomaly detection, etc.
- Persistence favors:
 - Ground based: no moving parts
 - Ad-hoc configuration: self managing, if need be, "overseed" repair process
 - Wireless: minimal footprint
- Nodes need not be small, but ...
- ExScal like network well suited for persistent surveillance

Capital cost

- Sensor cost grows slower than coverage area
 - Conclusion: buy one really expensive sensor
- Like Grosch's (first) Law
 - CPU cost grows as the square root of CPU performance
 - Conclusion: buy the biggest computer you can afford
 - Justified IBM mainframes ('65)
- Conclusions no longer valid, but Grosch's Law still mostly holds
 - Measure of NRE, not price



ExScal sample scenarios

Intruding person walks through thick line

• (pir) detection, classification, and fine-grain localization

Intruding ATV enters perimeter and crosses thick line

• (acoustic) detection, classification, and fine-grain localization

Person/ATV traverses through the lines

• coarse-grain tracking

Management operations to control signal chains, change parameters, and programs dynamically; query status and execute commands

ExScal summary

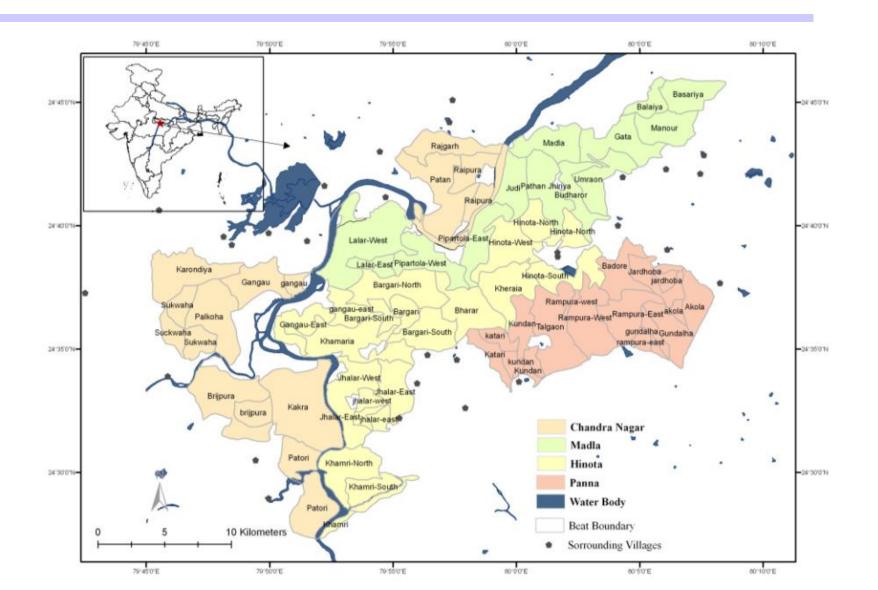
- Application has tight constraints of event detection scenarios: long life but still low latency, high accuracy over large perimeter vigilance area
- Demonstrated in December 2004 in Florida
- Deployment area: 1,260m x 288m
- ~1000 XSMs, the largest WSN
- ~200 XSSs, the largest 802.11b ad hoc network
- Design, development, integration time: 15 months
- Field setup & experimentation time: 2 weeks
- Team: ~50 people
- Budget: ~\$5M, 10,000 nodes manufactured

Key issues at extreme scale

For large area, how to achieve :

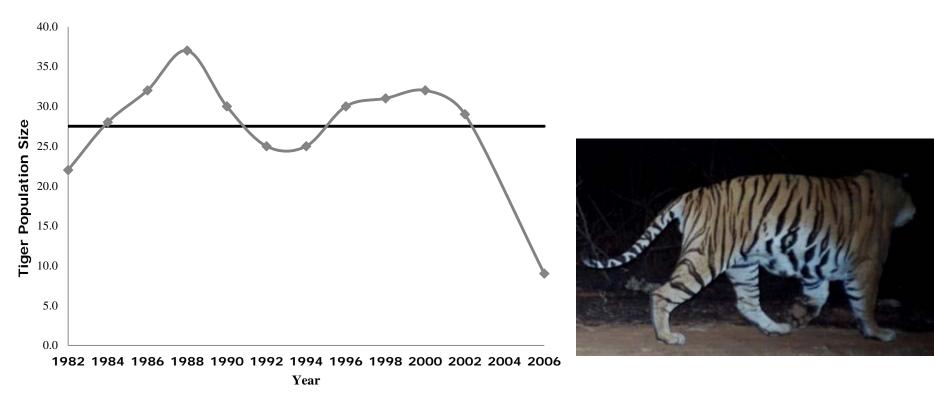
- 1. cost effective coverage (\Rightarrow minimum # of nodes)
 - scale sensing & communication ranges
 - lower power consumption
 - efficient coverage
- 2. robust, reliable, timely & accurate execution
 - optimize services for scenario requirement
 - tolerance to deployment errors & component faults
- 3. low human involvement (\Rightarrow minimum # of touches, easy operation, monitoring & (re)configuration)

Tiger Protection: Panna National Tiger Reserve Story



Tiger Population and Extinction





Extinction occurred in February 2009

Slide courtesy of K. Ramesh

Tiger Reintroduction

Panna became the site of a very successful tiger translocation

Tigers were brought from nearby reserves in Bandhavgarh, Kanha, and Pench



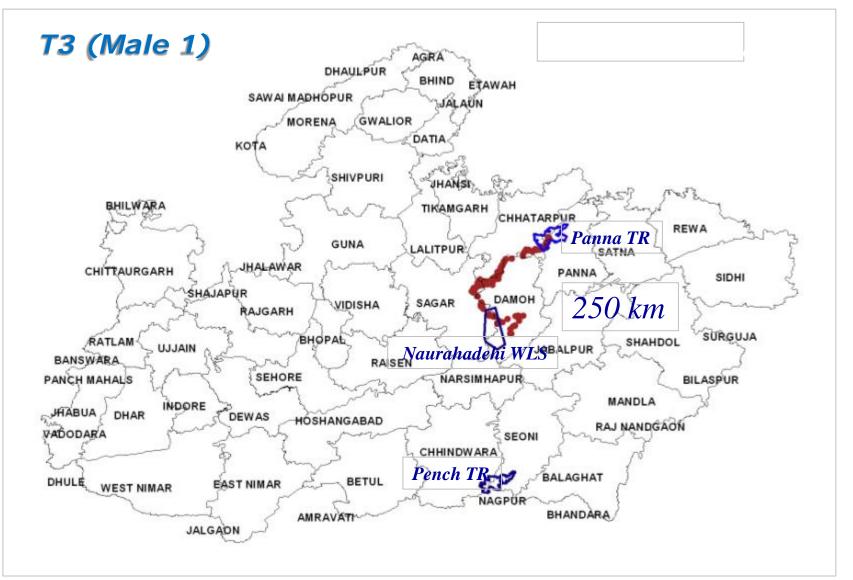


Tigers were Collared



... and monitored day and night





Slide courtesy of K. Ramesh

Breeding has Succeeded

Healthy population of 35 tigers today, 3rd generation growing up



Major Challenges Remain: Motivate WSN for Protection

 Human monitoring has been draining, security amplification mechanism needed

 Barely a majority being monitored, threats remain

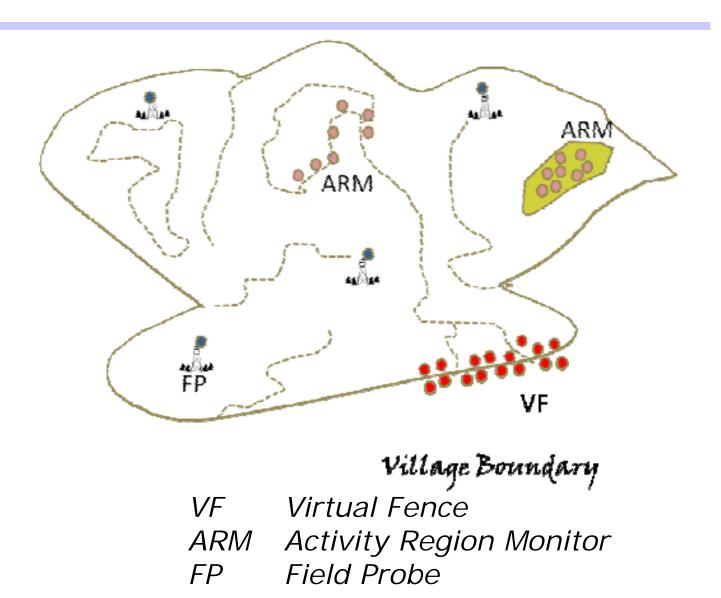
• Tree felling, fires, etc.



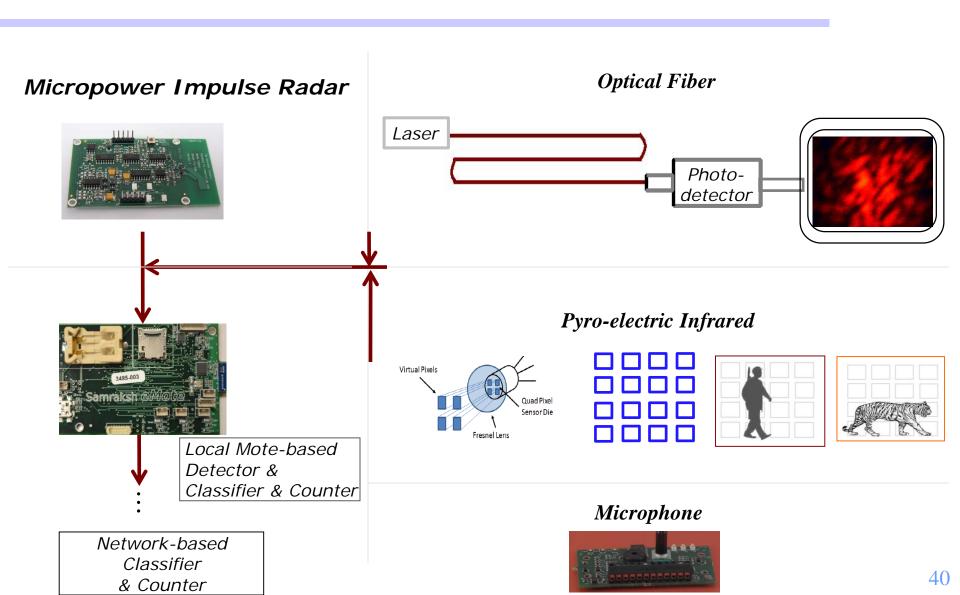




WSN Protection in Panna: Solution Concepts



Sensors



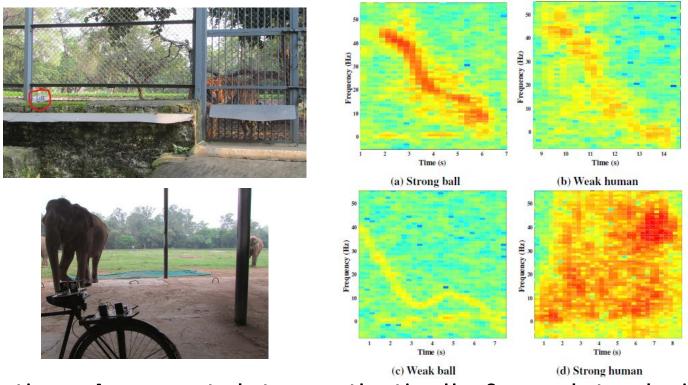
Tiger-Human Classification via Micropower Radar

- Basic approach:
 - use data driven machine learning from rich set of parameterized features
 - reduce complexity by selecting parameters first & then features
 - experimental selection of kernels

- The *target-not-of-interest* challenge:
 - vegetation, small animals, large animals (e.g., Neelgai)
 - current solution:
 - reject in situ movements (vegetation)
 - data driven customization for target-of-interest

Data Driven Issue: Need Enough Data

 To classify targets in diverse environments and clutter, enough training data needed to capture radar return in different "configurations"



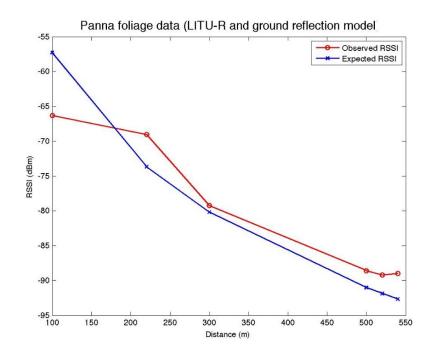
 Solution: Augment data synthetically from data-derived radar response models

Networking Challenges: Link Variability

Link loss depends substantially on frequency f, height h, foliage

 $L_{forest}(dB) = Af^{B}d^{C} + 40log(d/h)$, where d is distance

• 3km open flat terrain link \approx 500m link dense tree link





Options for Network Robustness

- Lower frequency
 - constrained by available spectrum ☺
- Node height
 - at ~25', links enabled 3-4 hop network
- Low (adaptive) data rate, packet size



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Applications of WSNs and IoTs...

- ... are of many types:
 - Target Detection, Classification, and Tracking
 - Pursuer Evader Games
 - Habitat Monitoring, Building Monitoring
 - Building / Data Center Control
 - Farm Waste Monitoring, Smart Farming and Irrigation
 - Asset Management
 - mobile Health Monitoring (of Humans, Critical Plants)

Specific Recent Examples

- People counting
- <u>Crowd characterization</u> and <u>crowdsourced truth detection</u>
- Occupancy inference
- Social encounter based path refinement
- <u>Smoking detection</u>
- <u>Stress assessment</u> (see <u>also</u> and <u>this</u>)
- Life pattern detection
 - Social sensing (see also)
 - Smartphone acoustic recognition (ambience characterization)
- <u>Piggybacked crowd sourcing</u>
- <u>Music selection</u>

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- Localization (via UWB) of moving objects from anchors (see also)
- Face to face interaction sensing with RF and ultrasonic
 - Localization via social sensing

Specific Examples

- Home power consumption (see also and this)
- Wastewater gas monitoring
- Fixture Finder
- <u>Smart HVAC</u> (see <u>also</u> and <u>this/that</u> on building response modeling)
- Data center power capping
- <u>Taxi dispatch sensing</u>
- <u>Automotive sensing</u>
- Low Power Vehicular Navigation
- Disaster rescue WSN with mobile robots
- Driving detection
 - Smart Irrigation

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Structural control

Drone sensor networks

Assignment 0 (adopted from Ted Herman)

Your assignment is to read and present in class one sensor network application next week, as reported in a published paper. Surf the web to find material complementary to my pointers.

The time for your presentation should be less than 8 minutes; use the model of this powerpoint presentation <u>presentApp.ppt</u>.

Before next Wednesday's class, you'll need to email me your presentation.

Your presentation will let other students know about some sensor network application, so they have an overview without having to read the paper in as much detail as you did.

To prepare the presentation, you likely need'nt master all the details of the paper. Often, though, it can help to find backup technical reports and presentations by the researchers, to help you prepare. Overall, you should spend about four to six hours on this task.

Specific Examples

- Detect submerged targets in a harbor / ocean environment
- Detect chemical or biological attacks
- Detect forest fires
- Detect building fires and set up evacuation routes
- Monitoring dangerous plants
- Monitoring social behavior of animals in farms and natural habitats
- Monitoring salinity of water
- Monitoring cracks in bridges
- Bathymetry of ocean ground
- Space exploration
- Tracking dangerous goods
- Shooter Localization
- Pacemakers for heart and brain
- Camera-equipped pills for health diagnostics
- Epilepsy monitoring and suppression

- Autosense: mobile health [ref]
- In hospital monitoring [ref]
- Building energy sensing [LoCal ref, ref, ref; Residential ref]
- Watershed monitoring [ref]
- Pipeline monitoring [<u>ref</u>, <u>ref</u>]
- Wildlife monitoring [<u>ref</u>]
- Forest sensing [ref greenorbs] ; City sensing [ref
- Autowitness: Stolen car tracking [ref]
- People tracking camera networks [ref]
- Disaster recovery [ref]
- Logistics management [<u>ref</u>]
- Games for teaching computer science [ref]
- Participatory sensing [ref for biker sensing]
- Vehicle classification [<u>ref</u>]

- Hospital Epidemiology: Wireless Applications for Hospital Epidemiology [ref]
- Nericell: Rich Monitoring of Road and Traffic Conditions using Mobile Smartphones [<u>ref</u>]
- Participatory sensing in commerce: Using mobile camera phones to track market price dispersion [<u>ref</u>]
- The BikeNet Mobile Sensing System for Cyclist Experience Mapping [ref]
- Model-Based Monitoring for Early Warning Flood Detection [ref]
- NAWMS: Nonintrusive Autonomous Water Monitoring System [ref]
- Luster: Wireless Sensor Network for Environmental Research [ref]
- Hybrid sensor network for cane-toad monitoring [ref]
- SensorFlock: An Airborne Wireless Sensor Network of Micro-Air Vehicles [ref]
- Identification of Low-Level Point Radiation Sources Using a Sensor Network [ref]

- Mobile Sensor/Actuator Network for Autonomous Animal Control [ref]
- Detecting Walking Gait Impairment with an Ear-worn Sensor [ref]
- Textiles Digital Sensors for Detecting Breathing Frequency [ref]
- Recognizing Soldier Activities in the Field [ref]
- Physical Activity Monitoring for Assisted Living at Home [ref]
- PipeNet: Wireless sensor network for pipeline monitoring [ref]
- Turtles At Risk [ref]
- Cyclists' cellphones help monitor air pollution [ref]
- Clinical monitoring using sensor network technology [ref]
- CargoNet: low-cost micropower sensor node exploiting quasi-passive wakeup for adaptive asychronous monitoring of exceptional events [ref]
- Monitoring persons with parkinson's disease with application to a wireless 53 wearable sensor system [ref]

- Expressive footwear, shoe-integrated wireless sensor network [ref]
- BriMon: a sensor network system for railway bridge monitoring [ref]
- Monitoring Heritage Buildings [<u>ref</u>]
- PermaDAQ: gathering real-time environmental data for high-mountain permafrost [ref]
- Firewxnet: a multi-tiered portable wireless for monitoring weather conditions in wildland fire environments [<u>ref</u>]
- Development of an in-vivo active pressure monitoring system [ref]
- Personal assistive system for neuropathy [ref]
- Smart jacket design for neonatal monitoring with wearable sensors [ref]

- Condition Monitoring in Intel Hillsboro Fabrication Plant
 - or <u>BP's Loch Rannoch Oil Tanker [ref]</u>
- Other BP applications (<u>safety, corrosion detection</u>, empty propane tanks)
- Volcano Monitoring
- Seismic Monitoring
- Landslide Detection
- <u>Water Distribution</u> Monitoring and Control (agricultural and sewer)
- Water Quality
- Water Sense
- Lake (Aquatic organism) Monitoring
- <u>Cane Toad Monitoring</u>
- <u>Neptune Ocean Observatory [ref]</u>
- <u>Atmospheric Observatory [ref]</u>
- Neon (scope and canonical experiments)

- SensorScope
- SenseWeb
- <u>CarTel</u> [ref]
- Odor Source Localization
- <u>CodeBlue (Health care)</u>
- <u>Activity Recognition [ref]</u>
- Assisted Living [ref]
- Wearable wireless body area networks (Health care)
- Adaptive house
- <u>PlaceLab</u> and House_n projects
- Participatory Sensing
- <u>Responsive Environments</u> (Uberbadge)
- Lover's cup context aware

SensorWebs in the Wild

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- Dynamic Virtual Fences for Controlling Cows
- Hardware design experiences in ZebraNet
 - <u>Energy-Efficient Computing for Wildlife Tracking</u>: <u>Design Tradeoffs and Early</u>
 <u>Experiences with ZebraNet</u> (see also additional <u>background</u> & <u>Zebranet</u> <u>Web Site</u>)
 - Sensor/actuator networks in an agricultural application (you'll need to search for more on this topic)
 - http://www.tde.lth.se/cccd/images/CCCD%20Workshop%202004-JMadsen.pdf
 - www.diku.dk/users/bonnet/papers/PhB-Kuusamu.ppt
- Smart-Tag Based Data Dissemination
 - Sensor network-based countersniper system
- A large scale habitat monitoring application
 - Wireless Sensor Networks for Habitat Monitoring.
 - Habitat Monitoring: Application Driver for Wireless Communications Technology.
 - Preprocessing in a Tiered Sensor Network for Habitat Monitoring
 - <u>Wireless Sensor Networks for Habitat Monitoring</u>
 - Additional Sensor Network Project Sites: <u>Coastal Observatory</u>, <u>Santa Margherita</u> <u>Reserve</u>, <u>Rockwell: Surveillance</u>, <u>Great Duck Island</u>

- Dynamic Networking and Smart Sensing Enable Next-Generation Landmines Flock Control
 - Adaptive Sampling Algorithms for Multiple Autonomous Underwater Vehicles, *Proceedings IEEE Autonomous Underwater Vehicles Workshop Proceedings, S*ebasco, ME, June, 2004
- Sensor Web for In Situ Exploration of Gaseous Biosignatures
- Active visitor guidance system (follow the single reference, using Google, to find more)
- Two-Tiered Wireless Sensor Network Architecture for Structural Health Monitoring
 - <u>Sensor-actuator network for damage detection in civil structures</u>
- Meteorology and Hydrology in Yosemite National Park: A Sensor Network Application.
- <u>A Survey of Research on Context-Aware Homes.</u>
 - The Aware Home: A Living Laboratory for Ubiquitous Computing Research
 - <u>Using Pervasive Computing to Deliver Elder Care</u>
- Workplace Applications of Sensor Networks
- <u>Cougar Project at Cornell</u> (<u>student projects</u>, which have some slides about a demo)
- <u>Contaminant Transport Monitoring</u>

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- Marine Microorganisms (Adaptive Sampling for Marine Microorganism Monitoring)
 - A Support Infrastructure for the Smart Kindergarten

Kansei Roles (I)

Validate systems at-scale

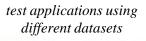
- multi-array applications
- debugging
- predictable performance

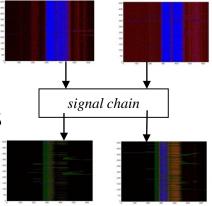


Regression testing

- injecting different sensor datasets
- compare performance of algorithms

Modeling, discovery of phenomena





flat, paved lot grassy, bushy ground

Kansei Roles (II)

Location-specific sensing

People-centric networking apps



- Mobility testbed
- Mobile sensing (planned): NO_X,CO



Kansei Roles (III)

Experimentation/application interaction services

- code deployment
- scheduling
- health
- injection, exfiltration
- frequency, key management

Integrated development environment

- diverse object, source, and high-level language input
- tools for visualization, simulation, etc.

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- More on application contexts
- Anatomy of a MANET
- State-of-the art MANETs

MANET: Mobile Ad Hoc Networks (MANET)

- Acronym soup:
 - UAS Unmanned Aircraft System
 - UAV Unmanned Aerial Vehicle
 - UUV Unmanned Underwater Vehicle
 - AUV Autonomous Underwater Vehicle
 - MAV Micro Aerial Vehicle
 - GR Ground Radio

- Hierarchy of networks is challenging to maintain
 - Mobility implies high overhead coordination, network still often disconnected for subtle reasons (of convergence time and stability)

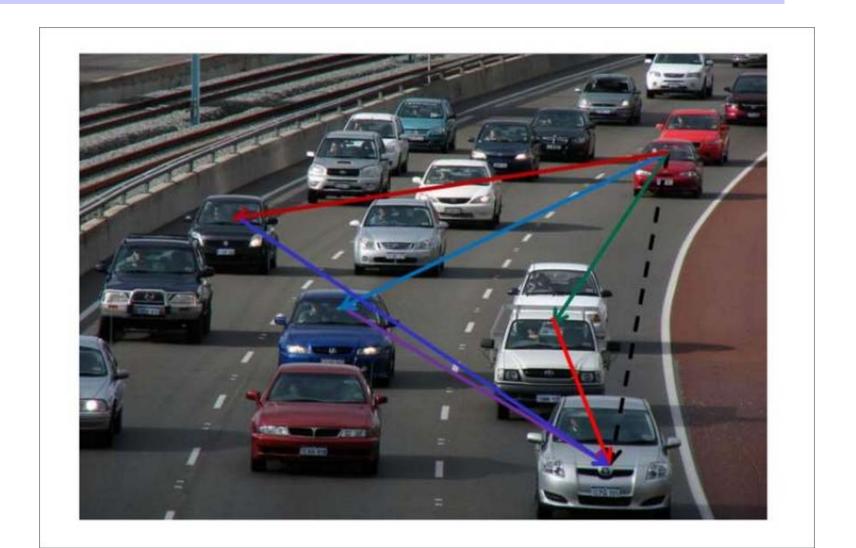
Diverse MANET devices

Nodes tend to be diverse and heterogeneous

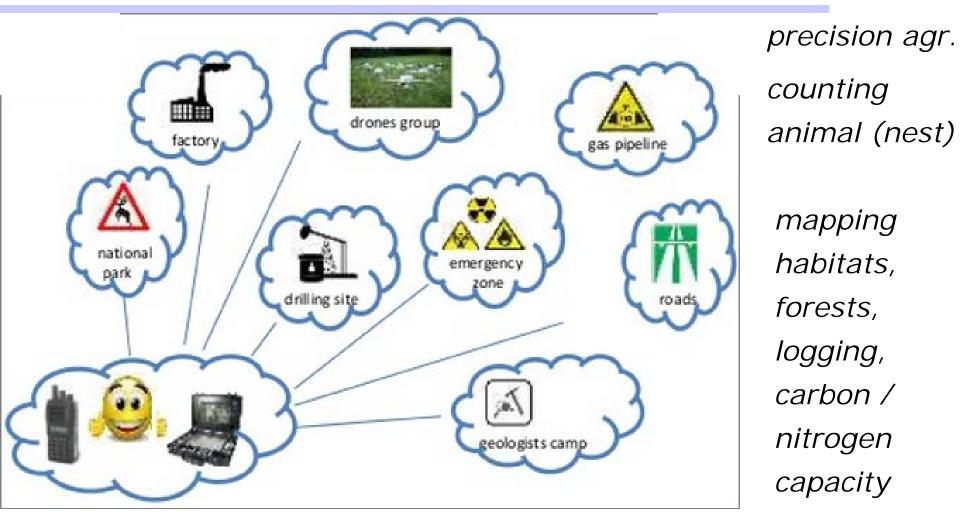
- radios: variety of power, comm rate, comm range
- sensors: high res camera, hyperspectral imager, radar, lidar
- mobility: speed, height, range, weight, lifetime



Includes VANET if not infrastructure based



Applications trending from DoD to commercial



 Commercial drones lower cost, easier to program, mission plan, deploy, and fly, & better supported for data integration

Drone platforms becoming more open

• DJI Matrice 100

3D Robotics





- Can add mote
- Can add sensors



Linux based Can hack to integrate sensor Phone coupled