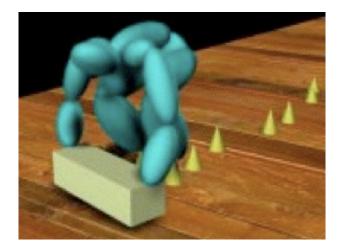
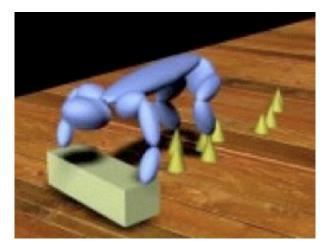
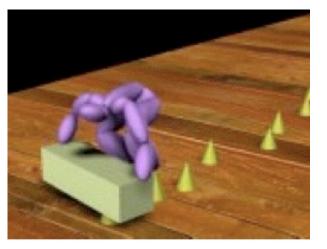
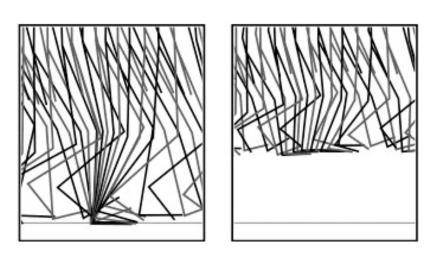
Retargetting Motion to New Characters

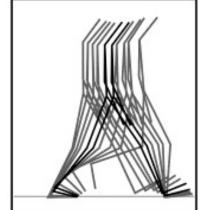












objective function constraints representation starting point

Constraints

- 1. a parameter's value is in a range (useful for joint limits);
- a point on the character (such as an end-effector) is in a specific location (useful for footplants or grabbing an object);
- a point on the character is in a certain region (for example, above the floor);
- a point on the character is in the same place at two different times (useful to prevent skidding), although this position is unspecified so that it can be adjusted;
- 5. a point on the character is following the path of another point;
- two points are a specified distance apart (useful for when a character is carrying an object of a fixed size);
- 7. the vector between two points has a specified orientation.

Representation

$$g(\mathbf{m}) = \int_t \left(\mathbf{m}(t) - \mathbf{m}_0(t)\right)^2 = \int_t \mathbf{d}(t)^2,$$

 $\mathbf{m}(t) = \mathbf{m_0}(t) + \mathbf{d}(t)$

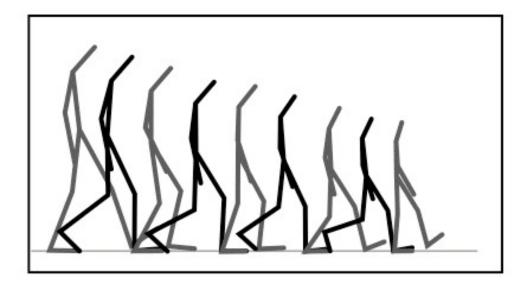
Procedure

- 1. Begin with an initial motion with identified constraints.
- Find an initial estimate m₁(t) of the solution by scaling the translational parameters of the motion, and then adding a translation to define the center of scaling. This translation is computed by finding the constraint displacements of the

scaled motion for the target character, interpolating these values, and smoothing.

- Choose a representation for the motion-displacement curve based on the frequency decomposition of the original motion.
- Solve the non-linear constraint problem for a displacement that when added to the result of step 2 provides a motion that satisfies the constraints.
- 5. (optional) If the result of step 4 does not satisfy the constraints sufficiently, solve using the result of the step $(\mathbf{m_1}(t) + \mathbf{d}(t))$ as the initial motion, and a denser set of control points for the new displacement.

minimize $g(\mathbf{x})$ subject to $\mathbf{f}(\mathbf{x}) = \mathbf{c}$.



Objective function

$$g(\mathbf{x}) = \frac{1}{2}\mathbf{x}\mathbf{M}\mathbf{x}$$

$$r = \frac{1}{2}(\mathbf{f}(\mathbf{x}) - \mathbf{c}) \cdot (\mathbf{f}(\mathbf{x}) - \mathbf{c}) + \epsilon \frac{1}{2}\mathbf{x} \cdot \mathbf{x},$$

$$\begin{split} & \text{Taylor Expansion} \\ & \mathbf{f}(\mathbf{x} + \boldsymbol{\Delta}) \approx \mathbf{f}(\mathbf{x}_i) + \frac{\partial \mathbf{f}}{\partial \mathbf{x}} \boldsymbol{\Delta}, \end{split}$$

 $\mathbf{J}\boldsymbol{\Delta} = \mathbf{f}(\mathbf{x}) - \mathbf{c}.$

Damped Least Squares $(\mathbf{J}^{T}\mathbf{J} + \epsilon \mathbf{I})\mathbf{\Delta} = \mathbf{J}^{T}(\mathbf{f}(\mathbf{x}) - \mathbf{c}).$

