

CSE 541 - Interpolation

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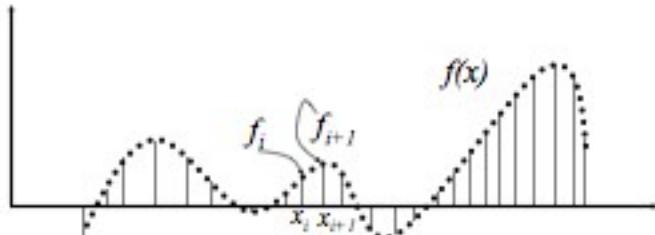


Taylor's Series and Interpolation

- Taylor Series interpolates at a specific point:
 - The function
 - Its first derivative
 - ...
- It may not interpolate at other points.
- We want an interpolant at several $f(c)$'s.

Basic Scenario

- We are able to *prod* some **function**, but do not know what it really is.
- This gives us a list of data points: $[x_i f_i]$



Interpolation & Curve-fitting

- Often, we have data sets from experimental/observational measurements
 - Typically, find that the **data/dependent variable/output** varies...
 - As the **control parameter/independent variable/input** varies.
Examples:
 - Classic gravity drop: location changes with time
 - Pressure varies with depth
 - Wind speed varies with time
 - Temperature varies with location
- Scientific method: Given data identify underlying relationship
- Process known as **curve fitting**:

Interpolation & Curve-fitting

- Given a data set of $n+1$ points (x_i, y_i) identify a function $f(x)$ (the **curve**), that is in some (well-defined) sense the **best fit** to the data
- Used for:
 - Identification of underlying relationship (modelling/prediction)
 - Interpolation (filling in the gaps)
 - Extrapolation (predicting outside the range of the data)

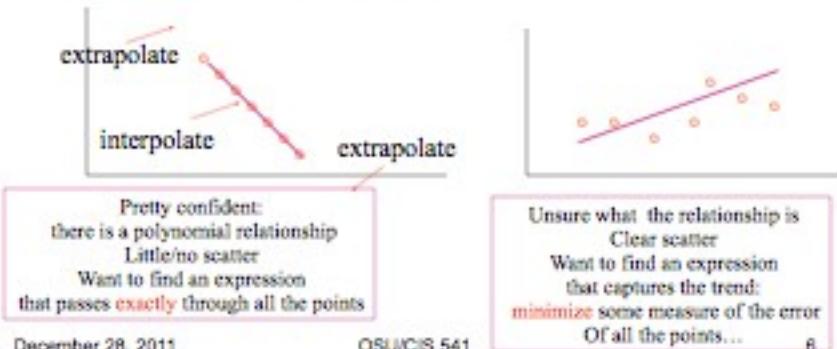
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Interpolation Vs Regression

- Distinctly different approaches depending on the quality of the data
- Consider the pictures below:



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Interpolation

- Concentrate first on the case where we believe there is no error in the data (and round-off is assumed to be negligible).
- So we have $y_i = f(x_i)$ at $n+1$ points x_0, x_1, \dots, x_n ; $x_j > x_{j-1}$
- (Often but not always evenly spaced)
- In general, we do not know the underlying function $f(x)$
- Conceptually, interpolation consists of two stages:
 - Develop a simple function $g(x)$ that
 - Approximates $f(x)$
 - Passes through all the points x_i
 - Evaluate $f(x_j)$ where $x_0 < x_j < x_n$

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Interpolation

- Clearly, the crucial question is the selection of the simple functions $g(x)$
- Types are:
 - Polynomials
 - Splines
 - Trigonometric functions
 - Spectral functions...Rational functions etc...

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Curve Approximation

- We will look at three possible approximations (time permitting):
 - Polynomial interpolation
 - Spline (polynomial) interpolation
 - Least-squares (polynomial) approximation
- If you know your function is periodic, then trigonometric functions may work better.
 - Fourier Transform and representations

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Polynomial Interpolation

- Consider our data set of $n+1$ points $y_i = f(x_i)$ at $n+1$ points $x_0, x_1, \dots, x_p, \dots, x_n$: $x_j > x_{j-1}$
- In general, given $n+1$ points, there is a unique polynomial $g_n(x)$ of order n :

$$g_n(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$$

- That passes through all $n+1$ points

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Polynomial Interpolation

- There are a variety of ways of expressing the same polynomial
- Lagrange interpolating polynomials
- Newton's divided difference interpolating polynomials
- We will look at both forms



Polynomial Interpolation

- Existence – does there exist a polynomial that **exactly** passes through the n data points?
- Uniqueness – Is there more than one such polynomial?
 - We will assume uniqueness for now and prove it latter.

Lagrange Polynomials

- Summation of terms, such that:

- Equal to $f(x)$ at a data point.
- Equal to zero at all other data points.
- Each term is a n^{th} -degree polynomial

Existence!!!

$$P_n(x) = \sum_{i=0}^n L_i(x) f(x_i)$$

$$L_i(x) = \prod_{k=0, k \neq i}^n \frac{(x - x_k)}{(x_i - x_k)}$$

$$L_i(x_j) = \delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

Linear Interpolation

- Summation of two lines:

$$\begin{aligned} p_1(x) &= \sum_{i=0}^1 L_i(x) f(x_i) \\ &= \frac{(x - x_1)}{(x_0 - x_1)} f(x_0) + \frac{(x - x_0)}{(x_1 - x_0)} f(x_1) \end{aligned}$$

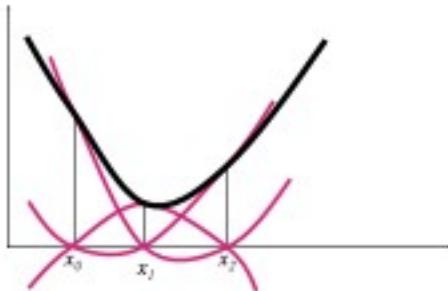
Remember this when we talk about piecewise-linear splines

Lagrange Polynomials

- 2nd Order Case => quadratic polynomials

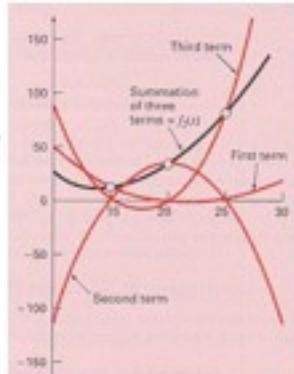
Adding them all together, we get the interpolating quadratic polynomial, such that:

- $P(x_0) = f_0$
- $P(x_1) = f_1$
- $P(x_2) = f_2$



Lagrange Polynomials

- Sum must be a unique 2nd order polynomial through all the data points.
- What is an efficient implementation?





Newton Interpolation

- Consider our data set of $n+1$ points $y_i = f(x_i)$ at $x_0, x_1, \dots, x_2, \dots, x_n$: $x_n > x_0$

- Since $p_n(x)$ is the unique polynomial $p_n(x)$ of order n , write it:

$$p_n(x) = b_0 + b_1(x - x_0) + b_2(x - x_0)(x - x_1) + \dots + b_n(x - x_0)(x - x_1) \cdots (x - x_{n-1})$$

$$b_0 = f(x_0)$$

$$b_1 = f[x_1, x_0] = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$b_2 = f[x_2, x_1, x_0] = \frac{f[x_2, x_1] - f[x_1, x_0]}{x_2 - x_0}$$

⋮

$$b_n = f[x_n, x_{n-1}, \dots, x_0] = \frac{f[x_n, \dots, x_1] - f[x_{n-1}, \dots, x_0]}{x_n - x_0}$$

- $f[x_0, x_1]$ is a first divided difference

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Invariance Theorem

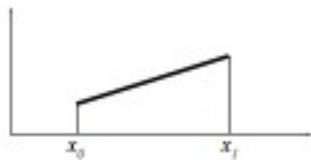
- Note, that the order of the data points does not matter.
- All that is required is that the data points are distinct.
- Hence, the divided difference $f[x_0, x_1, \dots, x_k]$ is invariant under all permutations of the x_i 's.



Linear Interpolation

- Simple linear interpolation results from having only 2 data points.

$$p_1(x) = f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0)$$



Quadratic Interpolation

- Three data points:

$$\begin{aligned} p_2(x) &= f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0) + f[x_0, x_1, x_2](x - x_0)(x - x_1) \\ &= f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0) + \left[\frac{f(x_1) - f(x_0)}{x_1 - x_0} \right] \left[\frac{f(x_2) - f(x_0)}{x_2 - x_0} \right] (x - x_0)(x - x_1) \\ &= f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0) \\ &\quad + \left(\left[\frac{f(x_2) - f(x_0)}{x_2 - x_0} (x - x_0) \right] (x - x_1) \right) - \left(\left[\frac{f(x_1) - f(x_0)}{x_1 - x_0} (x - x_0) \right] (x - x_1) \right) \end{aligned}$$



Newton Interpolation

- Let's look at the recursion formula:

$$b_n = f[x_n, x_{n-1}, \dots, x_0] = \frac{f[x_n, \dots, x_1] - f[x_{n-1}, \dots, x_0]}{x_n - x_0}$$

where

$$f[x_i] = f(x_i)$$

- For the quadratic term:

$$\begin{aligned} b_2 &= f[x_2, x_1, x_0] = \frac{f[x_2, x_1] - f[x_1, x_0]}{x_2 - x_0} = \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{x_2 - x_0} \\ &= \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - b_1}{x_2 - x_0} \end{aligned}$$

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Evaluating for x_2

$$\begin{aligned} f(x_2) &= b_0 + b_1(x_2 - x_0) + b_2(x_2 - x_0)(x_2 - x_1) \\ &= f_0 + b_1(x_2 - x_0) + \left(\frac{f_2 - f_1}{x_2 - x_1} - b_1 \right) (x_2 - x_1) \\ &= f_0 + b_1(x_1 - x_0) + f_2 - f_1 \\ &= f_0 + \left(\frac{f_1 - f_0}{x_1 - x_0} \right) (x_1 - x_0) + f_2 - f_1 \\ &= f_2 \end{aligned}$$

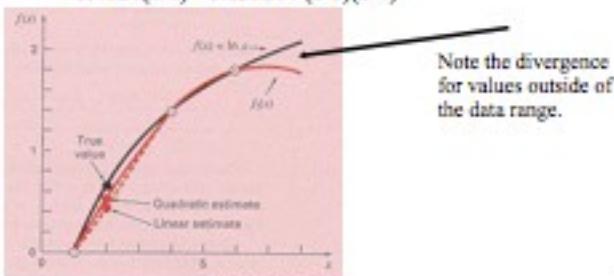
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Example: $\ln(x)$

- Interpolation of $\ln(2)$: given $\ln(1)$; $\ln(4)$ and
 – Data points: $\{(1,0), (4,1.3863), (6,1.79176)\}$
 – Linear Interpolation: $0 + \{(1.3863-0)/(4-1)\}(x-1) = 0.4621(x-1)$
 – Quadratic Interpolation: $0.4621(x-1) + ((0.20273-0.4621)/5)(x-1)(x-4)$
 $= 0.4621(x-1) - 0.051874(x-1)(x-4)$



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Example: $\ln(x)$

- Quadratic interpolation catches some of the curvature
- Improves the result somewhat
- Not always a good idea: see later...

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Calculating the Divided-Differences

- A *divided-difference* table can easily be constructed incrementally.
- Consider the function $\ln(x)$.

x	$\ln(x)$
1	0.000000
2	0.693147
3	1.098612
4	1.386294
5	1.609438
6	1.791759
7	1.945910
8	2.079442
x	$\ln(x)$

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Calculating the Divided-Differences

x	$\ln(x)$	$\Delta^{[0,1]}$
1	0.000000	
2	0.693147	0.693147
3	1.098612	0.405465
4	1.386294	0.287952
5	1.609438	0.223144
6	1.791759	0.182322
7	1.945910	0.154191
8	2.079442	0.133531
x	$\ln(x)$	$\Delta^{[0,1]}(x, 1.0)$

$$f^{[i,j+1]} = \frac{f(x_{j+1}) - f(x_j)}{(x_{j+1} - x_j)}$$

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Calculating the Divided-Differences

x	ln(x)	f[i,i+1]
1	0.000000	
2	0.693147	0.693147
3	1.098612	0.405465
4	1.386294	0.287952
5	1.609438	0.223144
6	1.791759	0.182322
7	1.945810	0.154151
8	2.079442	0.133531
x	ln(x)	0.100680(1.10-A.E)10-08/5x10-08

$$f[i, i+1, i+2] = \frac{f[i+1, i+2] - f[i, i+1]}{(x_{i+2} - x_i)}$$

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Calculating the Divided-Differences

$$f[i, \dots, i+3] = \frac{f[i+1, i+2, i+3] - f[i, i+1, i+2]}{(x_{i+3} - x_i)}$$

x	ln(x)	f[i,i+1]		
1	0.000000			
2	0.693147	0.693147		
3	1.098612	0.405465	-0.143841	
4	1.386294	0.287952	-0.088892	0.828317
5	1.609438	0.223144	-0.032269	0.038874
6	1.791759	0.182322	-0.020411	0.003983
7	1.945810	0.154151	-0.014085	0.002108
8	2.079442	0.133531	-0.010310	0.001256
x	ln(x)	0.100680(1.10-A.E)10-08/5x10-08	0.001256	0.000100

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Calculating the Divided-Differences

$$f[i, \dots, i+4] = \frac{f[i+1, \dots, i+4] - f[i, \dots, i+3]}{(x_{i+4} - x_i)}$$

x	ln(x)	f[i+1]				
1	0.000699					
2	0.693147	0.693147				
3	1.098612	0.405405	-0.143841			
4	1.386294	0.287982	-0.088892	0.828317		
5	1.609438	0.223144	-0.032269	0.008074	-6.004881	
6	1.791759	0.182322	-0.020411	0.003953	-0.001230	
7	1.945810	0.154151	-0.014085	0.002106	-0.000481	
8	2.079442	0.133531	-0.010310	0.001256	-0.000212	
x	ln(x)	$\times 10^{-6} \times (10^{-4} \times 10^{-4}) \times 10^{-4} \times 10^{-4} \times 10^{-4} \times 10^{-4}$				

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Calculating the Divided-Differences

$$f[i, \dots, i+5] = \frac{f[i+1, \dots, i+5] - f[i, \dots, i+4]}{(x_{i+5} - x_i)}$$

x	ln(x)	f[i+1]				
1	0.000699					
2	0.693147	0.693147				
3	1.098612	0.405405	-0.143841			
4	1.386294	0.287982	-0.088892	0.828317		
5	1.609438	0.223144	-0.032269	0.008074	-6.004881	
6	1.791759	0.182322	-0.020411	0.003953	-0.001230	0.900726
7	1.945810	0.154151	-0.014085	0.002106	-0.000481	0.900154
8	2.079442	0.133531	-0.010310	0.001256	-0.000212	0.900052
x	ln(x)	$\times 10^{-6} \times (10^{-4} \times 10^{-4}) \times 10^{-4} \times 10^{-4} \times 10^{-4} \times 10^{-4}$				

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Calculating the Divided-Differences

$$f[i, \dots, i+6] = \frac{f[i+1, \dots, i+6] - f[i, \dots, i+5]}{(x_{i+6} - x_i)}$$

x	ln(x)	f(x+1)
1	0.000000	
2	0.693147	
3	1.098612	0.405465 -0.143841
4	1.386284	-0.287882 -0.058892 0.828317
5	1.609438	-0.223144 -0.032269 0.039874 -0.004865
6	1.791759	0.162322 -0.020411 0.033953 -0.001230 0.900726
7	1.946810	0.154151 -0.014085 0.021109 -0.000485 0.000154 -0.999098
8	2.079442	0.133531 -0.012010 0.012584 -0.000212 0.000052 -0.000017
x	Total: 0.105884 x 10^-10 - 0.6175 x 10^-10 + 0.1930 x 10^-10 - 0.0589 x 10^-10 + 0.0130 x 10^-10 - 0.0030 x 10^-10 + 0.0007 x 10^-10 - 0.0001 x 10^-10	

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Calculating the Divided-Differences

- Finally, we can calculate the last coefficient.

$$f[i, \dots, i+7] = \frac{f[i+1, \dots, i+7] - f[i, \dots, i+6]}{(x_{i+7} - x_i)}$$

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Calculating the Divided-Differences

- All of the coefficients for the resulting polynomial are in bold.

x	$i(x)$	$\{0, i+1\}$	b_0	b_1	b_2	b_3	b_4	b_5	b_6	b_7	$\{j, i+1, \dots, i+7\}$
1	0.000689										
2	0.693147	0.693147									
3	1.036612	0.405405	-0.143841								
4	1.2885294	0.257552	-0.058892	0.828317							
5	1.400438	0.223144	-0.032269	0.003674	-4.004881						
6	1.791759	0.182322	-0.020411	0.003953	-0.001250	0.930726					
7	1.948619	0.154151	-0.014086	0.002106	-0.000481	0.000154	-0.990096				
8	2.079442	0.133531	-0.010310	0.001259	-0.000212	0.000056	-0.000017	0.669911			
x	$i(x)$	$x^{10} - 0.693147x^9 + 0.143841x^8 - 0.058892x^7 + 0.828317x^6 - 4.004881x^5 + 0.930726x^4 - 0.990096x^3 + 0.669911x^2 - 0.000017x + 0$									

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Polynomial Form for Divided-Differences



- The resulting polynomial comes from the divided-differences and the corresponding product terms:

$$\begin{aligned}
 p_7(x) = & 0 \\
 & + 0.693(x-1) \\
 & - 0.144(x-1)(x-2) \\
 & + 0.28(x-1)(x-2)(x-3) \\
 & - 0.0049(x-1)(x-2)(x-3)(x-4) \\
 & + 7.26 \cdot 10^{-4}(x-1)(x-2)(x-3)(x-4)(x-5) \\
 & - 9.5 \cdot 10^{-5}(x-1)(x-2)(x-3)(x-4)(x-5)(x-6) \\
 & + 1.1 \cdot 10^{-5}(x-1)(x-2)(x-3)(x-4)(x-5)(x-6)(x-7)
 \end{aligned}$$

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Many polynomials

- Note, that the order of the numbers (x_i, y_i) 's only matters when writing the polynomial down.
 - The first column represents the set of linear splines between two adjacent data points.
 - The second column gives us quadratics thru three adjacent points.
 - Etc.

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Adding an Additional Data Point

- Adding an additional data point, simply adds an additional term to the existing polynomial.
 - Hence, only n additional divided-differences need to be calculated for the $n+1^{\text{st}}$ data point.

x	ln(p)	$\{f_j\}_{j=1}^n$	$\{(f_{j+1}-f_j)/h\}_{j=1}^{n-1}$	$\{(f_{j+2}-2f_{j+1}+f_j)/h^2\}_{j=1}^{n-2}$	$\{(f_{j+3}-3f_{j+2}+3f_{j+1}-f_j)/h^3\}_{j=1}^{n-3}$	$\{(f_{j+4}-4f_{j+3}+6f_{j+2}-4f_{j+1}+f_j)/h^4\}_{j=1}^{n-4}$	$\{(f_{j+5}-5f_{j+4}+10f_{j+3}-10f_{j+2}+5f_{j+1}-f_j)/h^5\}_{j=1}^{n-5}$	$\{(f_{j+6}-6f_{j+5}+15f_{j+4}-20f_{j+3}+15f_{j+2}-6f_{j+1}+f_j)/h^6\}_{j=1}^{n-6}$	$\{(f_{j+7}-7f_{j+6}+21f_{j+5}-35f_{j+4}+35f_{j+3}-21f_{j+2}+7f_{j+1}-f_j)/h^7\}_{j=1}^{n-7}$	
1.0000000	0.0000000									
2.0000000	0.6931472	0.6931472								
3.0000000	1.0986123	0.4954651	-0.1438418							
4.0000000	1.3862044	0.2878821	-0.0588915	0.0283165						
5.0000000	1.6664379	0.2231436	-0.0326993	0.0080441	-0.0048806					
6.0000000	1.7917585	0.1823216	-0.0204110	0.0036538	-0.0012300	0.0007265				
7.0000000	1.9459101	0.1541507	-0.0140854	0.0021085	-0.0004611	0.0001539	-0.0000954			
8.0000000	2.0784415	0.1336154	-0.0103096	0.0012586	-0.0001526	0.0000497	-0.0000174	0.0000111		
9.0000000	2.2054651	0.2575341	-0.0225461	0.0027182	-0.0004173	0.0000119	-0.0000215	0.0000085	-0.0000450	

 b_8



Adding More Data Points

- Quadratic interpolation:
 - does linear interpolation
 - Then add higher-order correction to catch the curvature
- Cubic, ...
- Consider the case where the data points are organized such the the first two are the endpoints, the next point is the mid-point, followed by successive mid-points of the half-intervals.
 - Worksheet: $f(x)=x^2$ from -1 to 3.

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Uniqueness

- Suppose that two polynomials of degree n (or less) existed that interpolated to the $n+1$ data points.
- Subtracting these two polynomials from each other also leads to a polynomial of at most n degree.

$$r_n(x) = p_n(x) - q_n(x)$$

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Uniqueness

- Since p and q both interpolate the $n+1$ data points,
- This polynomial r , has at least $n+1$ roots!!!
- This can not be! A polynomial of degree- n can only have at most n roots.

- Therefore, $r(x) = 0$

$$p_n(x) = a_n \prod_{i=1}^n (x - r_i)$$

$$p_{n+1}(x) = a_{n+1} \prod_{i=1}^{n+1} (x - r_i)$$

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Example

- Suppose f was a polynomial of degree m , where $m < n$.
- Ex: $f(x) = 3x - 2$
- We have evaluations of $f(x)$ at five locations: $(-2, -8), (-1, -5), (0, -2), (1, 1), (2, 4)$

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Error

- Define the error term as:

$$\varepsilon_n(x) = f(x) - p_n(x)$$

- If $f(x)$ is an n^{th} order polynomial $p_n(x)$ is of course exact.
- Otherwise, since there is a perfect match at x_0, x_1, \dots, x_n
- This function has at least $n+1$ roots at the interpolation point
 $\therefore \varepsilon_n(x) = (x - x_0)(x - x_1) \cdots (x - x_n)h(x)$



Interpolation Errors

$$\varepsilon_n(x) = f(x) - p_n(x) = \frac{1}{(n+1)!} f^{(n+1)}(\xi) \prod_{i=0}^n (x - x_i)$$

$x \in [a, b], \xi \in (a, b)$

- Proof is in the book.
- Intuitively, the first $n+1$ terms of the Taylor Series is also an n^{th} degree polynomial.



Interpolation Errors

- Use the point x , to expand the polynomial.

$$x \notin \{x_0, x_1, \dots, x_n\}$$

$$\varepsilon_n(x) = f(x) - p_n(x) = f[x_0, x_1, \dots, x_n, x] \prod_{i=0}^n (x - x_i)$$

- Point is, we can take an arbitrary point x , and create an $(n+1)^{\text{th}}$ polynomial that goes thru the point x .

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Interpolation Errors

- Combining the last two statements, we can also get a feel for what these divided differences represent.

$$f[x_0, x_1, \dots, x_n] = \frac{1}{n!} f^{(n)}(\xi)$$

- Corollary 1 in book – If $f(x)$ is a polynomial of degree $m < n$, then all $(m+1)^{\text{st}}$ divided differences and higher are zero.

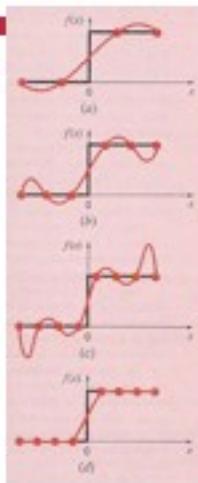
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Problems with Interpolation

- Is it always a good idea to use higher and higher order polynomials?
- Certainly not: 3-4 points usually good; 5-6 ok:
- See tendency of polynomial to "wiggle"
- Particularly for sharp edges: see figures



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Chebyshev nodes

- Equally distributed points may not be the optimal solution.
- If you could select the x_i 's, what would they be?
- Want to minimize the $\prod_{i=0}^n (x - x_i)$ term.
- These are the Chebyshev nodes.

- For $x = -1$ to 1 :

$$x_i = \cos\left[\left(\frac{i}{n}\right)\pi\right], (0 \leq i \leq n)$$

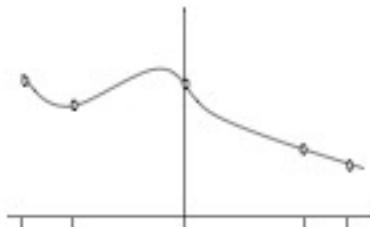
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Chebyshev nodes

- Let's look at these for $n=4$.
- Spreads the points out in the center.



$$x_0 = \cos\left(\left(\frac{0}{4}\right)\pi\right) = 1$$

$$x_1 = \cos\left(\left(\frac{1}{4}\right)\pi\right) = \frac{\sqrt{2}}{2} \approx 0.707$$

$$x_2 = \cos\left(\left(\frac{2}{4}\right)\pi\right) = 0$$

$$x_3 = \cos\left(\left(\frac{3}{4}\right)\pi\right) = -\frac{\sqrt{2}}{2} \approx -0.707$$

$$x_4 = \cos\left(\left(\frac{4}{4}\right)\pi\right) = -1$$

Polynomial Interpolation in Two-Dimensions

- Consider the case in higher-dimensions.



Finding the Inverse of a Function

- What if I am after the inverse of the function $f(x)$?
 - For example $\arccos(x)$.
- Simply reverse the role of the x_i and the f_i .