



# Unlocking the Potential of Domain Aware Binary Analysis in the Era of IoT

Zhiqiang Lin

[zlin@cse.ohio-state.edu](mailto:zlin@cse.ohio-state.edu)

April 18th, 2023

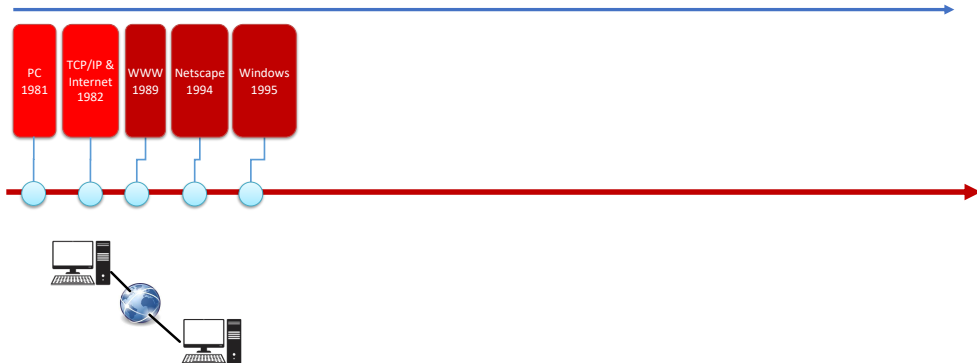


# History of Computing (Since 1980s)

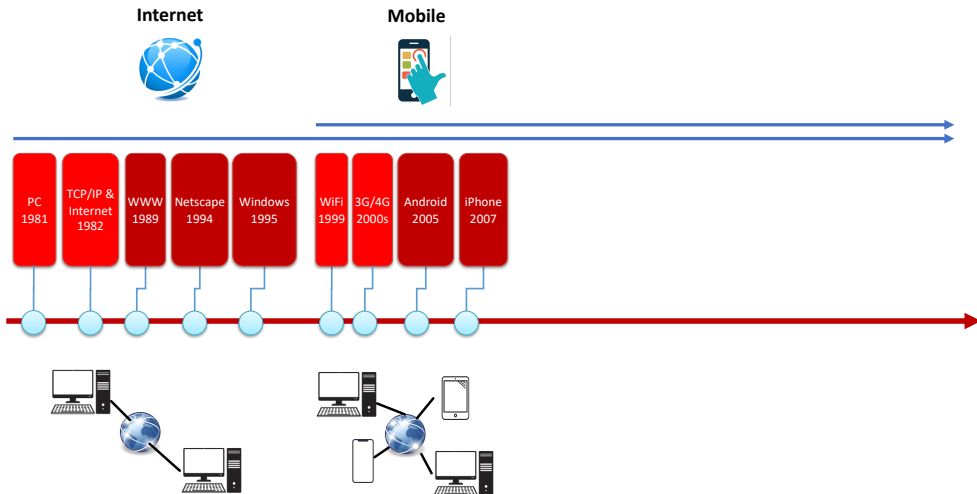


# History of Computing (Since 1980s)

Internet

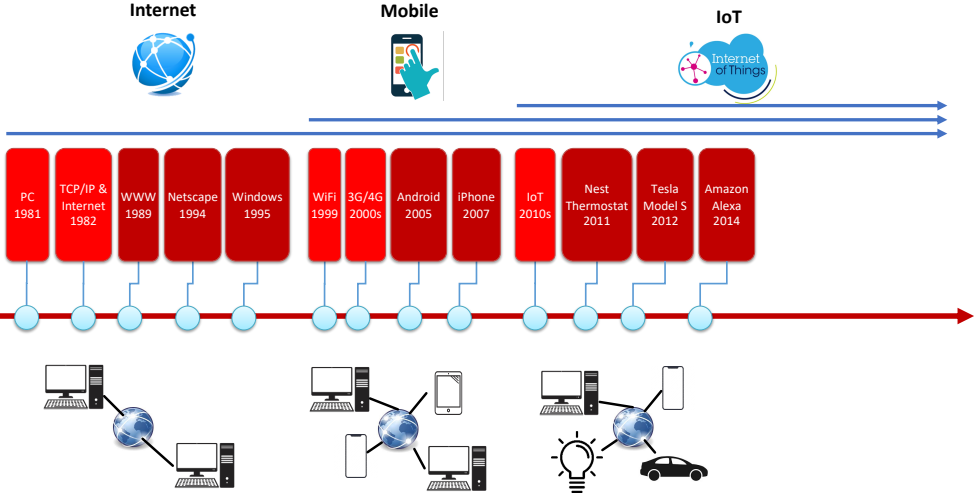


# History of Computing (Since 1980s)

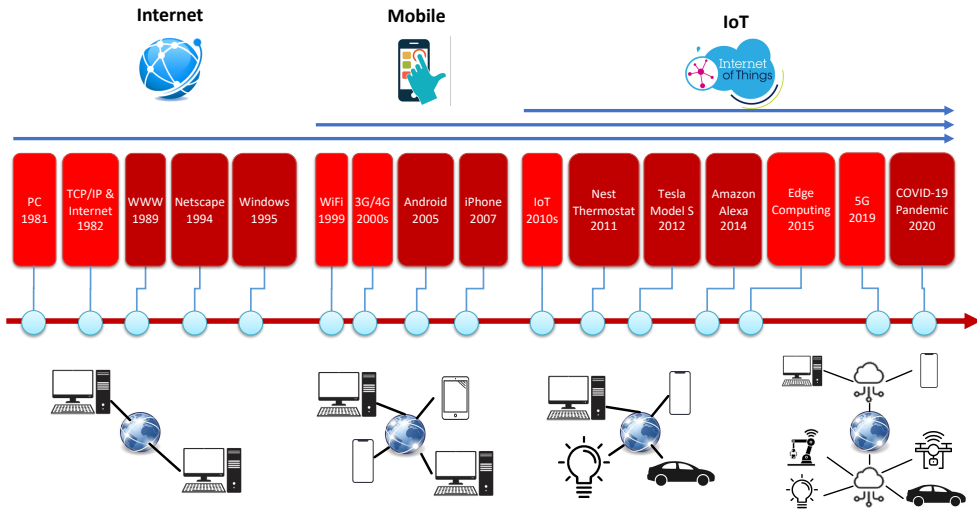




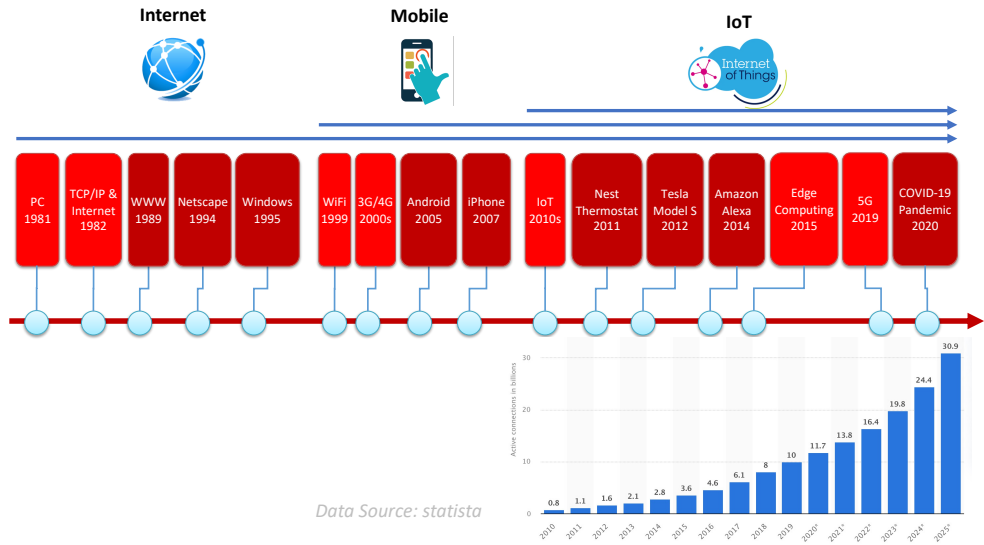
# History of Computing (Since 1980s)



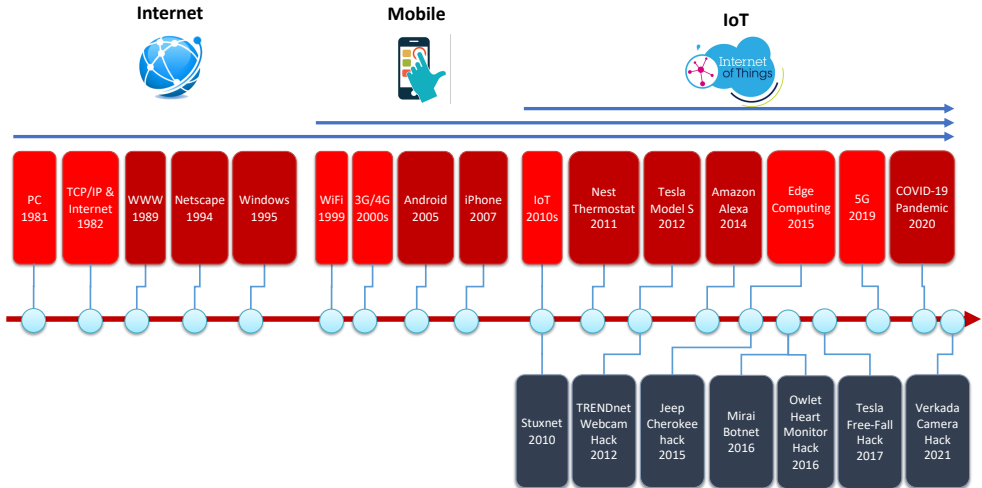
# History of Computing (Since 1980s)



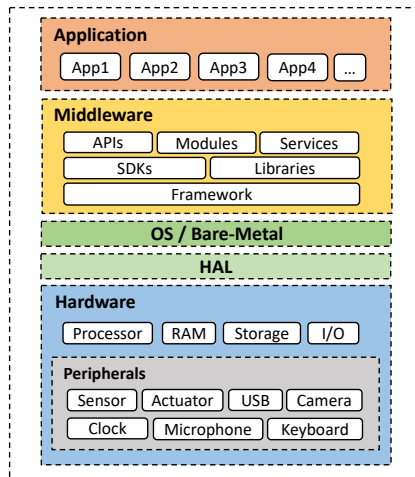
# History of Computing (Since 1980s)



# History of Computing (Since 1980s)

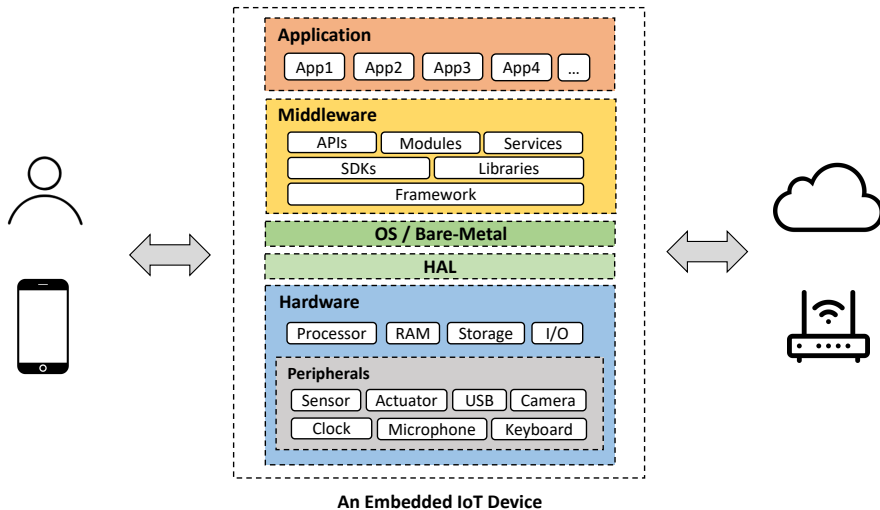


# Modern IoT Architecture

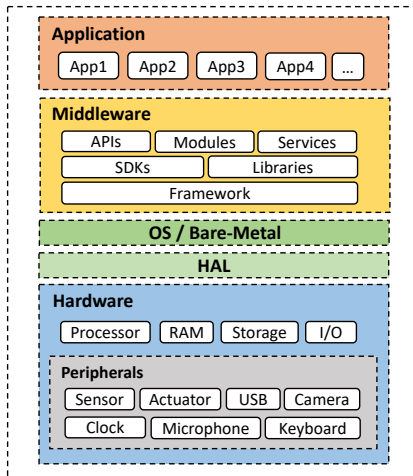


An Embedded IoT Device

# Modern IoT Architecture

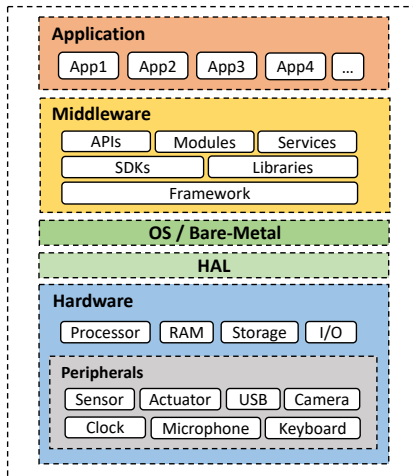


# Modern IoT Architecture



An Embedded IoT Device

# Modern IoT Architecture

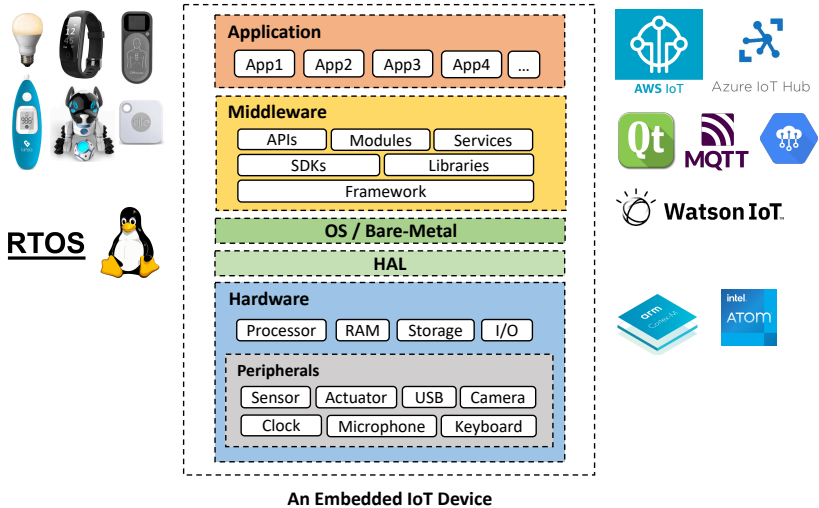


An Embedded IoT Device

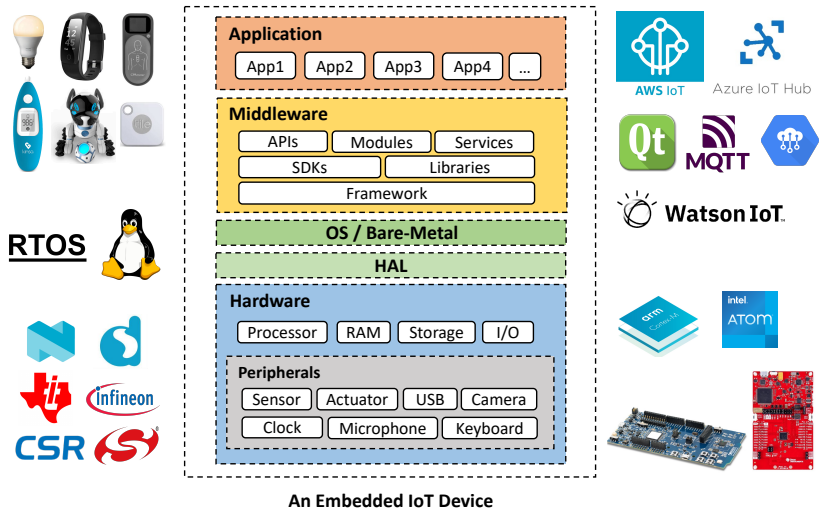




# Modern IoT Architecture



# Modern IoT Architecture



# Domain-Aware Binary Analysis

Binary code analysis is *challenging*

- ▶ Control flow recovery, semantic understanding, vulnerability detection, root-cause analysis...

# Domain-Aware Binary Analysis

## Binary code analysis is *challenging*

- ▶ Control flow recovery, semantic understanding, vulnerability detection, root-cause analysis...

## Why Domain-Aware

- ① *One size does not fit all*
  - ▶ Heterogeneous architecture, OS, APIs of different IoT vendors
  - ▶ Domain-specific challenges

# Domain-Aware Binary Analysis

## Binary code analysis is *challenging*

- ▶ Control flow recovery, semantic understanding, vulnerability detection, root-cause analysis...

## Why Domain-Aware

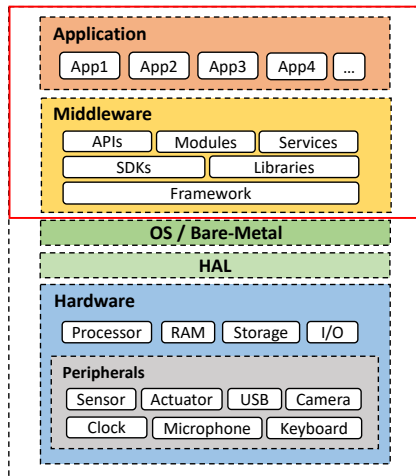
### ① *One size does not fit all*

- ▶ Heterogeneous architecture, OS, APIs of different IoT vendors
- ▶ Domain-specific challenges

### ② *Learn from the domain*

- ▶ Unique domain insights for binary analysis
- ▶ Novel techniques and methodology
- ▶ Transition to other domains

# Our Recent Works on (IoT) Binary Analysis

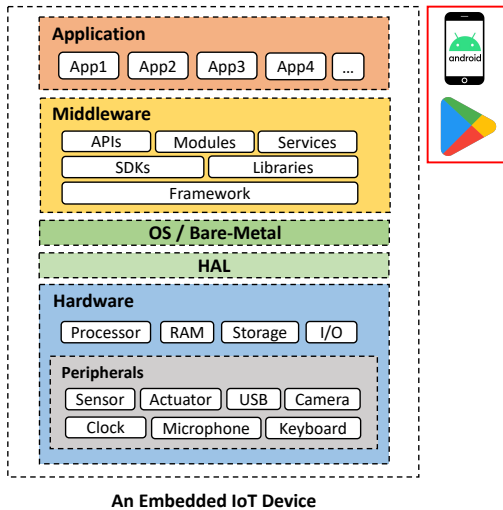


An Embedded IoT Device



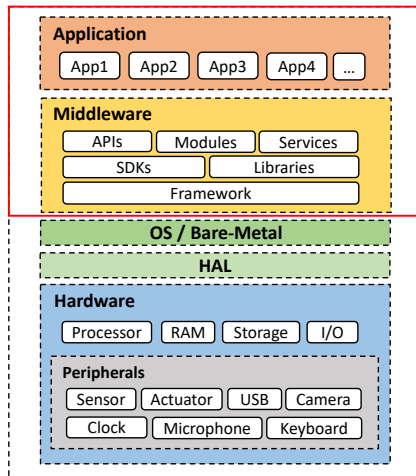
- 1 **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In *USENIX Security 2023*

# Our Recent Works on (IoT) Binary Analysis



- 1 **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In [USENIX Security 2023](#)
- 2 **Understanding IoT Security from a Market-Scale Perspective.** In [CCS 2022](#)

# Our Recent Works on (IoT) Binary Analysis



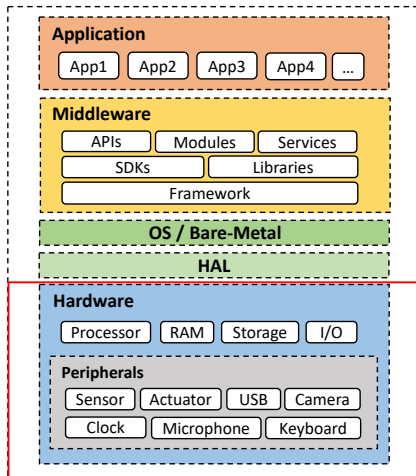
An Embedded IoT Device



- ① **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In [USENIX Security 2023](#)
- ② **Understanding IoT Security from a Market-Scale Perspective.** In [CCS 2022](#)
- ③ **Playing Without Paying: Detecting Vulnerable Payment Verification in Native Binaries of Mobile Games.** In [USENIX Security 2022](#)



# Our Recent Works on (IoT) Binary Analysis

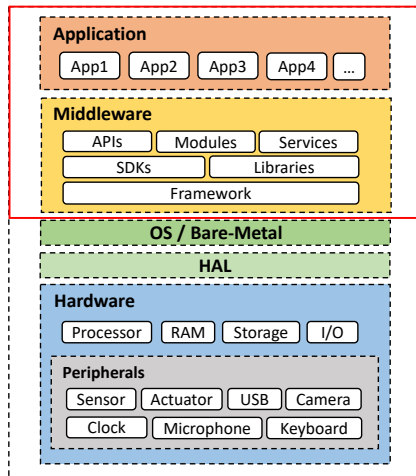


An Embedded IoT Device



- 1 Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries. In [USENIX Security 2023](#)
- 2 Understanding IoT Security from a Market-Scale Perspective. In [CCS 2022](#)
- 3 Playing Without Paying: Detecting Vulnerable Payment Verification in Native Binaries of Mobile Games. In [USENIX Security 2022](#)
- 4 What You See is Not What You Get: Revealing Hidden Memory Mapping for Peripheral Modeling. In [RAID 2022](#)

# Our Recent Works on (IoT) Binary Analysis

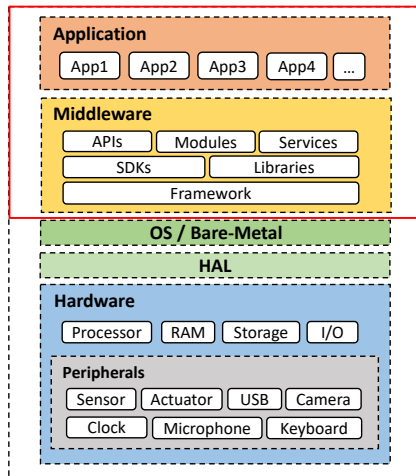


An Embedded IoT Device



- ① **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In [USENIX Security 2023](#)
- ② **Understanding IoT Security from a Market-Scale Perspective.** In [CCS 2022](#)
- ③ **Playing Without Paying: Detecting Vulnerable Payment Verification in Native Binaries of Mobile Games.** In [USENIX Security 2022](#)
- ④ **What You See is Not What You Get: Revealing Hidden Memory Mapping for Peripheral Modeling.** In [RAID 2022](#)
- ⑤ **FirmXRay: Detecting Bluetooth Link Layer Vulnerabilities from Bare-Metal Firmware.** In [CCS 2020](#)

# Our Recent Works on (IoT) Binary Analysis

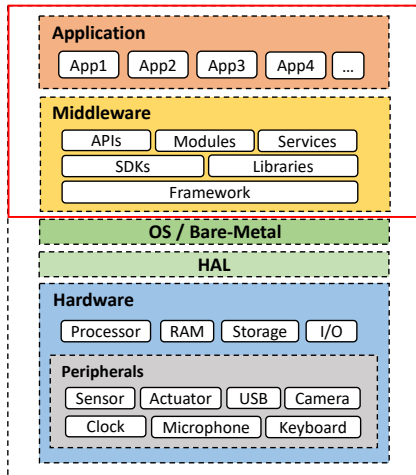


An Embedded IoT Device



- 1 **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In [USENIX Security 2023](#)
- 2 **Understanding IoT Security from a Market-Scale Perspective.** In [CCS 2022](#)
- 3 **Playing Without Paying: Detecting Vulnerable Payment Verification in Native Binaries of Mobile Games.** In [USENIX Security 2022](#)
- 4 **What You See is Not What You Get: Revealing Hidden Memory Mapping for Peripheral Modeling.** In [RAID 2022](#)
- 5 **FirmXRay: Detecting Bluetooth Link Layer Vulnerabilities from Bare-Metal Firmware.** In [CCS 2020](#)
- 6 **Plug-N-Powned: Comprehensive Vulnerability Analysis of OBD-II Dongles as A New Over-the-Air Attack Surface in Automotive IoT.** In [USENIX Security 2020](#)

# Our Recent Works on (IoT) Binary Analysis



An Embedded IoT Device

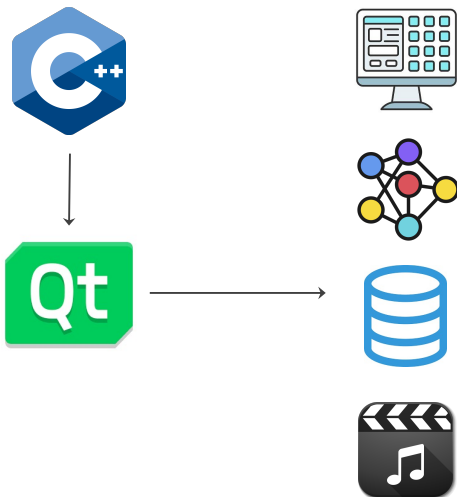


- 1 **Egg Hunt in Tesla Infotainment: A First Look at Reverse Engineering of Qt Binaries.** In **USENIX Security 2023**
- 2 ~~Understanding IoT Security from a Market-Scale Perspective.~~ In ~~CCS 2022~~
- 3 ~~Playing Without Paying: Detecting Vulnerable Payment Verification in Native Binaries of Mobile Games.~~ In ~~USENIX Security 2022~~
- 4 **What You See is Not What You Get: Revealing Hidden Memory Mapping for Peripheral Modeling.** In **RAID 2022**
- 5 **FirmXRay: Detecting Bluetooth Link Layer Vulnerabilities from Bare-Metal Firmware.** In **CCS 2020**
- 6 ~~Plug-N-Pwned: Comprehensive Vulnerability Analysis of OBD-II Dongles as A New Over-the-Air Attack Surface in Automotive IoT.~~ In ~~USENIX Security 2020~~

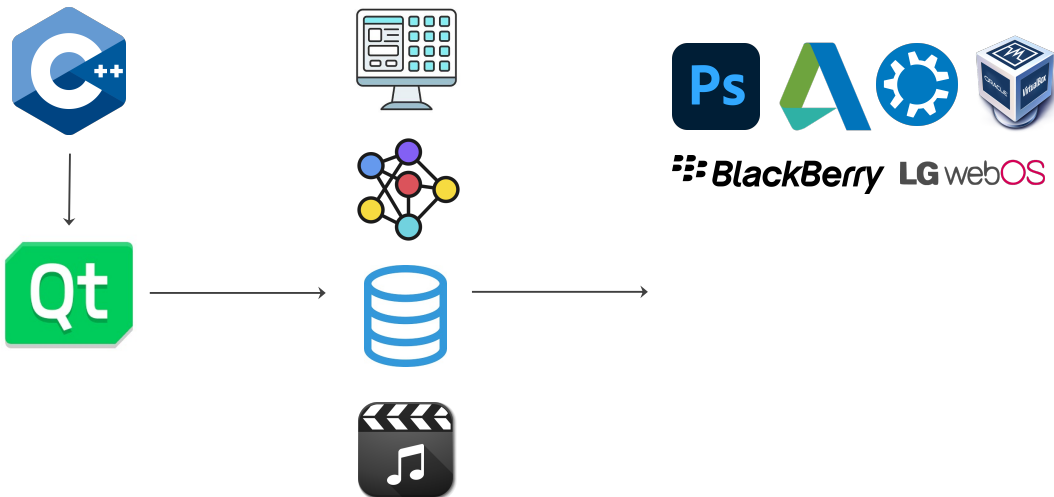
# Background



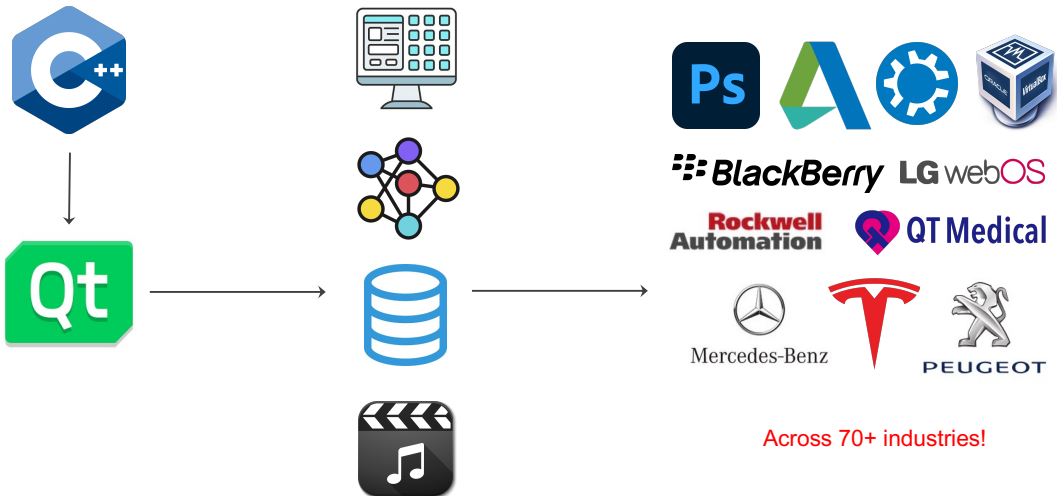
# Background



# Background

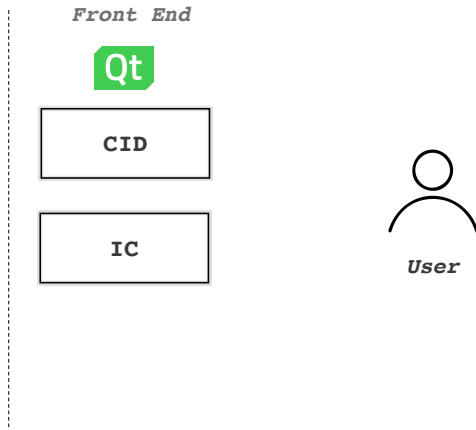


# Background

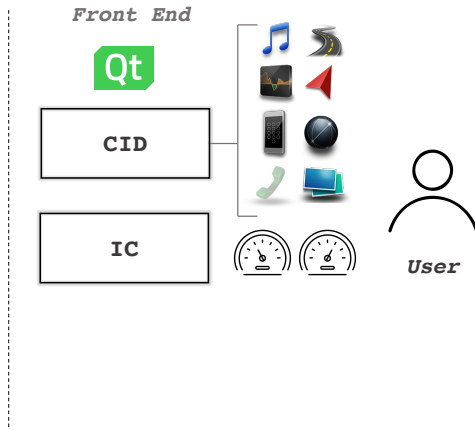




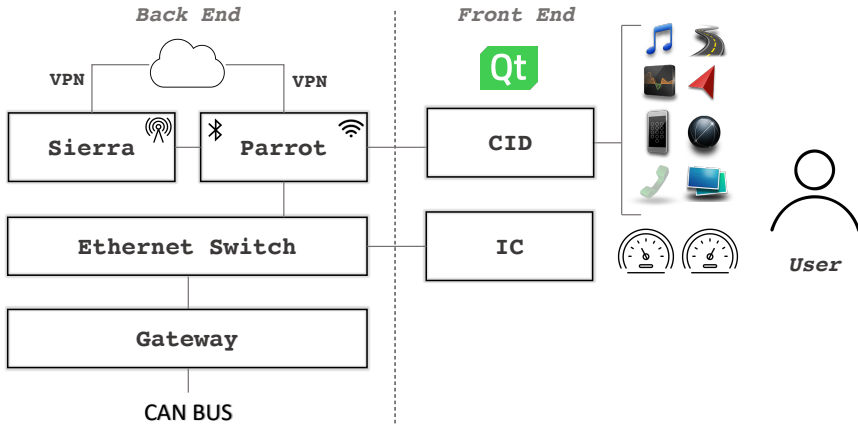
# Tesla's Infotainment System



# Tesla's Infotainment System



# Tesla's Infotainment System



# Motivation

## Enabling Security Analysis of Qt Programs

- ▶ Reverse engineering (RE) is one of the keys to vet Qt binaries

# Motivation

## Enabling Security Analysis of Qt Programs

- ▶ Reverse engineering (RE) is one of the keys to vet Qt binaries
- ▶ Existing C++ binary analysis tools can be applied [ghi, SWS<sup>+</sup>16]

# Motivation

## Enabling Security Analysis of Qt Programs

- ▶ Reverse engineering (RE) is one of the keys to vet Qt binaries
- ▶ Existing C++ binary analysis tools can be applied [ghi, SWS<sup>+</sup>16]

## Binary RE Challenges

- ▶ **Control Flow Graph (CFG) Recovery.** Indirect control flow transfers such as callbacks and indirect calls [PCvdV<sup>+</sup>17, VDVGC<sup>+</sup>16]

# Motivation

## Enabling Security Analysis of Qt Programs

- ▶ Reverse engineering (RE) is one of the keys to vet Qt binaries
- ▶ Existing C++ binary analysis tools can be applied [ghi, SWS<sup>+</sup>16]

## Binary RE Challenges

- ▶ **Control Flow Graph (CFG) Recovery.** Indirect control flow transfers such as callbacks and indirect calls [PCvdV<sup>+</sup>17, VDVGC<sup>+</sup>16]
- ▶ **Symbol Recovery** (e.g., names/types of functions/variables). Code stripping during binary compilation [TTN<sup>+</sup>19, SCD<sup>+</sup>18]

# Key Insights

## Unique Insights from Qt's Mechanisms



# Key Insights

## Unique Insights from Qt's Mechanisms

- 1 Qt's Signal and Slot

# Key Insights

## Unique Insights from Qt's Mechanisms

- ❶ Qt's Signal and Slot
  - ▶ Originally designed for efficient function callback implementation among GUIs

# Key Insights

## Unique Insights from Qt's Mechanisms

- ❶ Qt's Signal and Slot
  - ▶ Originally designed for efficient function callback implementation among GUIs
  - ▶ *We instead leverage it to identify Qt-specific function callbacks*

# Key Insights

## Unique Insights from Qt's Mechanisms

- ❶ Qt's Signal and Slot
  - ▶ Originally designed for efficient function callback implementation among GUIs
  - ▶ *We instead leverage it to identify Qt-specific function callbacks*
- ❷ Qt's Dynamic Introspection

# Key Insights

## Unique Insights from Qt's Mechanisms

- ❶ Qt's Signal and Slot
  - ▶ Originally designed for efficient function callback implementation among GUIs
  - ▶ *We instead leverage it to identify Qt-specific function callbacks*
- ❷ Qt's Dynamic Introspection
  - ▶ Originally designed for run-time class member query and update

# Key Insights

## Unique Insights from Qt's Mechanisms

### ① Qt's Signal and Slot

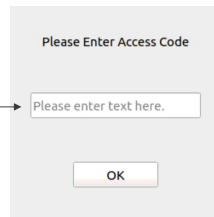
- ▶ Originally designed for efficient function callback implementation among GUIs
- ▶ *We instead leverage it to identify Qt-specific function callbacks*

### ② Qt's Dynamic Introspection

- ▶ Originally designed for run-time class member query and update
- ▶ *We repurpose it to recover rich semantic symbols from the binary program*

# Qt's Signal and Slot Mechanism

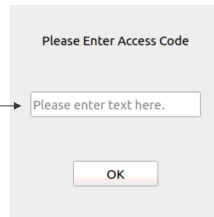
```
1  MainWindow::MainWindow() {  
2      ...  
3      // Create QLineEdit instance  
4      v0 = operator.new(0x30)  
5      QLineEdit(v0) —————→  
6      *(this + 0x30) = v0  
7      ...  
8  
9  
10  
11  
12  
13  
14  
15 }
```



# Qt's Signal and Slot Mechanism

```

1  MainWindow::MainWindow() {
2      ...
3      // Create QLineEdit instance
4      v0 = operator.new(0x30)
5      QLineEdit(v0)
6      *(this + 0x30) = v0
7      ...
8      // Register callbacks
9      connect(*(this+0x30), "2textChanged(QString)"
10             , this, "1updateText(QString)", 0)
11
12      connect(*(this+0x30), "2editingFinished()"
13             , this, "1handleInput()", 0)
14      ...
15 }
    
```

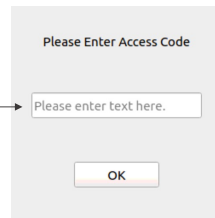




# Qt's Signal and Slot Mechanism

```

1  MainWindow::MainWindow() {
2      ...
3      // Create QLineEdit instance
4      v0 = operator.new(0x30)
5      QLineEdit(v0)
6      *(this + 0x30) = v0
7      ...
8      // Register callbacks
9      connect(*(this+0x30), "2textChanged(QString)"
10             , this, "1updateText(QString)", 0)
11
12     connect(*(this+0x30), "2editingFinished()"
13             , this, "1handleInput()", 0)
14     ...
15 }
    
```



Signal

Slot

# Qt's Signal and Slot Mechanism

```

1  MainWindow::MainWindow() {
2      ...
3      // Create QLineEdit instance
4      v0 = operator.new(0x30)
5      QLineEdit(v0)
6      *(this + 0x30) = v0
7      ...
8      // Register callbacks
9      connect(*(this+0x30), "2textChanged(QString)"
10             , this, "1updateText(QString)", 0)
11
12      connect(*(this+0x30), "2editingFinished()"
13             , this, "1handleInput()", 0)
14      ...
15 }
    
```



# Qt's Signal and Slot Mechanism

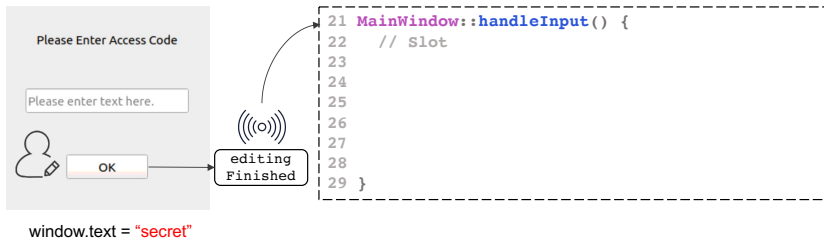
```
1  MainWindow::MainWindow() {  
2      ...  
3      // Create QLineEdit instance  
4      v0 = operator.new(0x30)  
5      QLineEdit(v0) →  
6      *(this + 0x30) = v0  
7      ...  
8      // Register callbacks  
9      connect(*(this+0x30), "2textChanged(QString)"  
10             , this, "1updateText(QString)", 0)  
11  
12      connect(*(this+0x30), "2editingFinished()"   
13             , this, "1handleInput()", 0)  
14      ...  
15 }
```



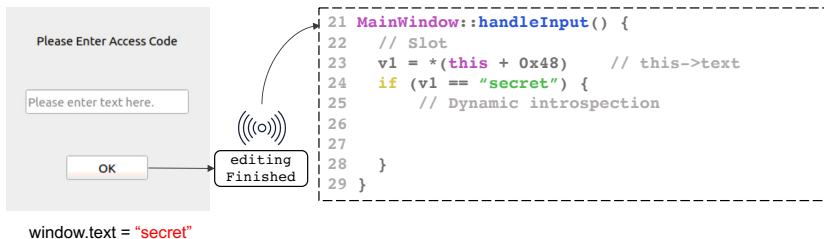
textChanged

```
16 MainWindow::updateText(QString v1) {  
17     // Slot  
18     if (v1 != null)  
19         *(this + 0x48) = v1 // this->text  
20 }
```

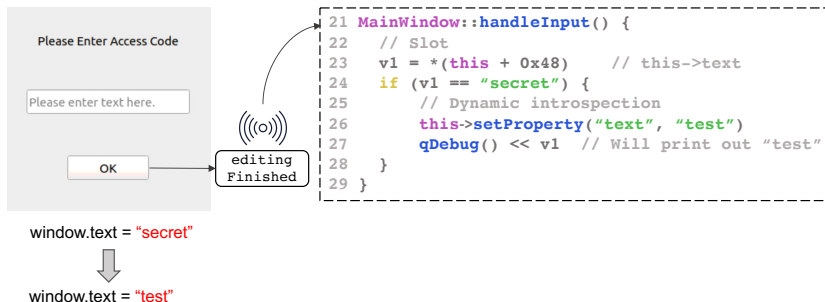
# Qt's Dynamic Introspection



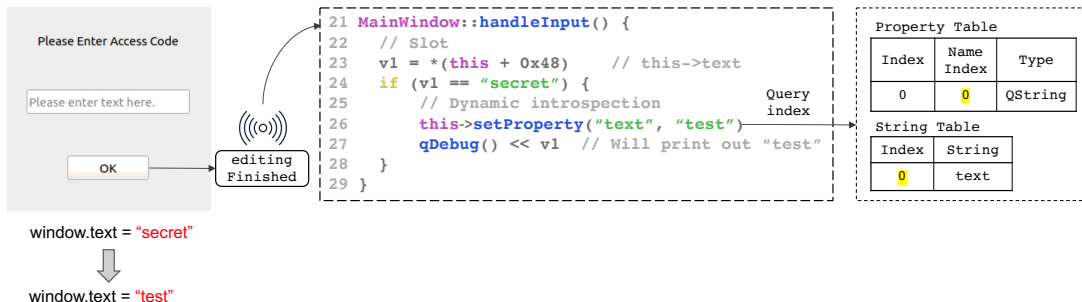
# Qt's Dynamic Introspection



# Qt's Dynamic Introspection



# Qt's Dynamic Introspection



# Qt's Dynamic Introspection





# Qt's Dynamic Introspection



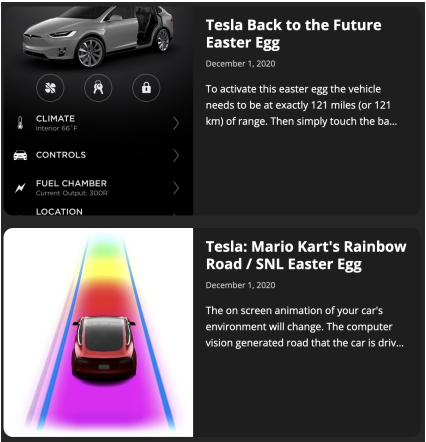
# Qt's Dynamic Introspection



# Qt's Dynamic Introspection

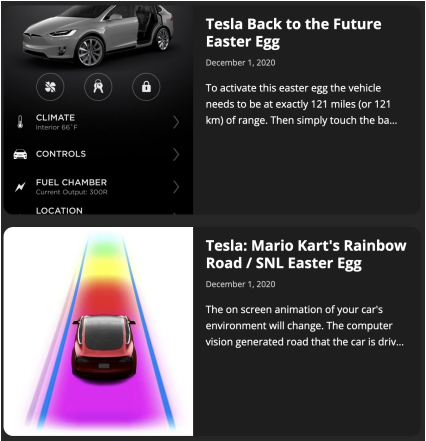


# Application: Egg Hunt in Tesla Infotainment



Easter eggs in Tesla vehicles

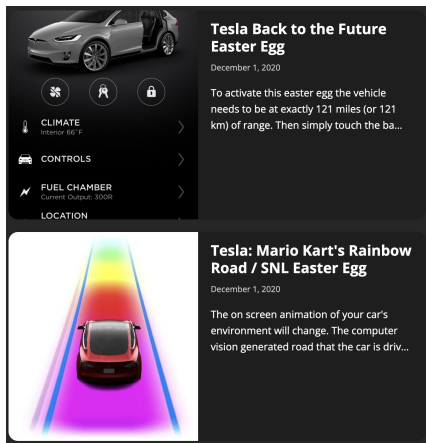
# Application: Egg Hunt in Tesla Infotainment



Easter eggs in Tesla vehicles

- ▶ Do they raise security concerns?
- ▶ How to systematically identify them?

# Application: Egg Hunt in Tesla Infotainment



Easter eggs in Tesla vehicles

- ▶ Do they raise security concerns?
- ▶ How to systematically identify them?
  - ▶ Coverage-based fuzzing (emulation required)
  - ▶ **Input validation analysis on Qt binaries**

# Application: Egg Hunt in Tesla Infotainment

## Experiment Setup

- ▶ Use input validation analysis to extract hidden commands from Tesla firmware
- ▶ Identify user input variables from the recovered Qt symbols
- ▶ Analyze the recovered Qt control flow

Class Name	Var./Func. Name
QLineEdit	text()
QLineEdit	text
QAbstractSpinBox	text
QDoubleSpinBox	text
QSpinBox	text
QDateTimeEdit	text
TextField	text
PasswordTextField	text
WebEntryField	text
NavigationSearchBox	text
CompleterTextField	text
ExtEntryField	text

Table: Identified user input variables.

# Application: Egg Hunt in Tesla Infotainment

Category	Content	Description
Easter Egg	"007"	Submarine Easter egg
	"modelxmas"	Show holiday lights
	"42"	Change car name
	"mars"	Turn map into Mars surface
	"transport"	Transport mode
	"performance"	Performance mode
Access Token	"showroom"	Showroom mode
	SecurityToken1	Enable diagnostic mode
	SecurityToken2	Enable diagnostic mode
	crc(token)==0x18e5a977	Enable developer mode
Master Pwd	crc(token)==0x73bbee22	Enable developer mode
	"3500"	Exit valet mode

Table: Hidden commands from Tesla firmware.

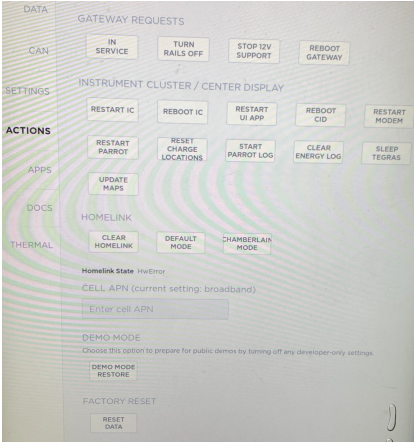




# Application: Egg Hunt in Tesla Infotainment

Category	Content	Description
Easter Egg	"007"	Submarine Easter egg
	"modelxmas"	Show holiday lights
	"42"	Change car name
	"mars"	Turn map into Mars surface
	"transport"	Transport mode
	"performance"	Performance mode
Access Token	"showroom"	Showroom mode
	SecurityToken1	Enable diagnostic mode
	SecurityToken2	Enable diagnostic mode
	crc(token)==0x18e5a977	Enable developer mode
Master Pwd	crc(token)==0x73bbee22	Enable developer mode
	"3500"	Exit valet mode

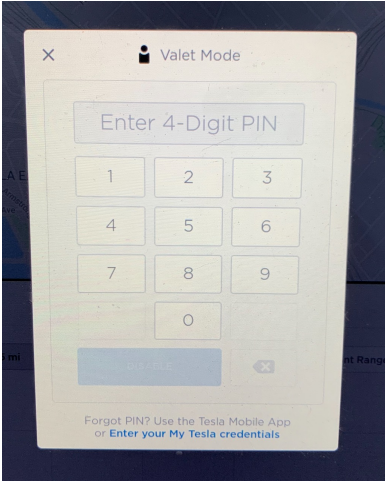
Table: Hidden commands from Tesla firmware.



# Application: Egg Hunt in Tesla Infotainment

Category	Content	Description
Easter Egg	"007"	Submarine Easter egg
	"modelxmas"	Show holiday lights
	"42"	Change car name
	"mars"	Turn map into Mars surface
	"transport"	Transport mode
	"performance"	Performance mode
Access Token	"showroom"	Showroom mode
	SecurityToken1	Enable diagnostic mode
	SecurityToken2	Enable diagnostic mode
	crc(token)==0x18e5a977	Enable developer mode
	crc(token)==0x73bbee22	Enable developer mode
Master Pwd	"3500"	Exit valet mode

Table: Hidden commands from Tesla firmware.



# Application: Egg Hunt in Tesla Infotainment

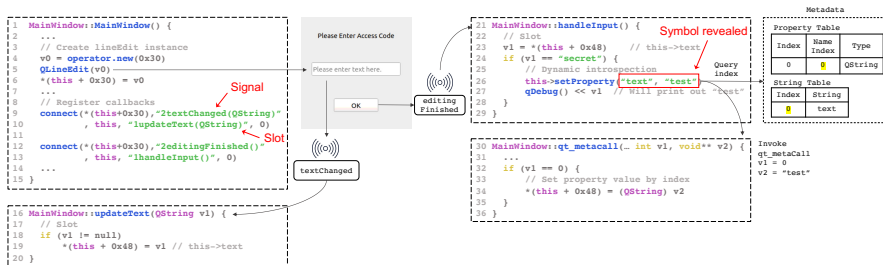
Category	Content	Description
Easter Egg	"007"	Submarine Easter egg
	"modelxmas"	Show holiday lights
	"42"	Change car name
	"mars"	Turn map into Mars surface
	"transport"	Transport mode
	"performance"	Performance mode
Access Token	"showroom"	Showroom mode
	SecurityToken1	Enable diagnostic mode
	SecurityToken2	Enable diagnostic mode
	crc(token)==0x18e5a977	Enable developer mode
Master Pwd	crc(token)==0x73bbee22	Enable developer mode
	"3500"	Exit valet mode

Table: Hidden commands from Tesla firmware.

## Disclosure

The Tesla security team acknowledged our findings in 2022/4 and have eliminated the feasible paths for exploiting these hidden commands in the latest firmware.

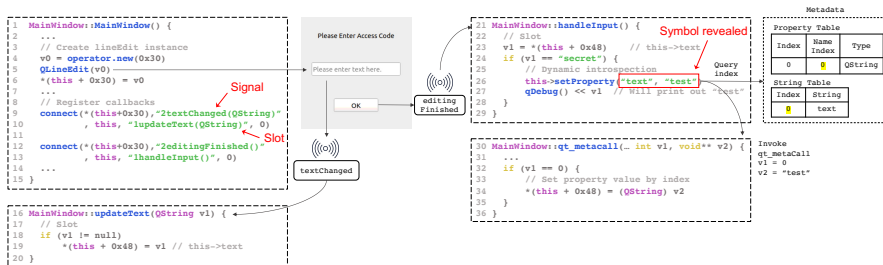
# QtRE [USENIX Security'23]



## QtRE

- A static analysis tool that leverages Qt's unique insights for function callback and symbol recovery

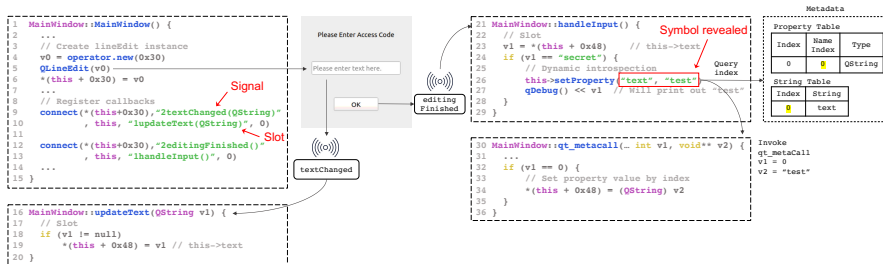
# QtRE [USENIX Security'23]



## QtRE

- ▶ A static analysis tool that leverages Qt's unique insights for function callback and symbol recovery
- ▶ It additionally recovered (based on GHIDRA) 10,867 callbacks and 24,973 symbols among 123 binaries

# QtRE [USENIX Security'23]



## QtRE

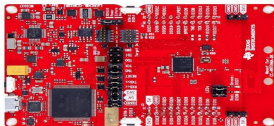
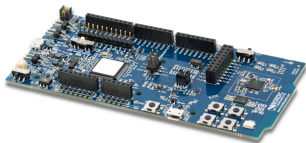
- ▶ A static analysis tool that leverages Qt's unique insights for function callback and symbol recovery
- ▶ It additionally recovered (based on GHIDRA) 10,867 callbacks and 24,973 symbols among 123 binaries
- ▶ We demonstrate an application of input validation analysis with QtRE, and extracted 12 unique hidden commands five new to the public.

The source code will be released at <https://github.com/OSUSecLab/QtRE>.

# Bluetooth Low Energy

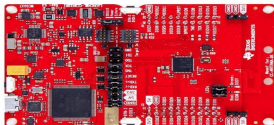
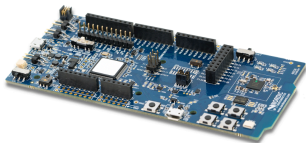


# Low Technical Barrier for IoT Development

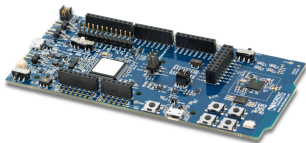




# Low Technical Barrier for IoT Development



# Low Technical Barrier for IoT Development



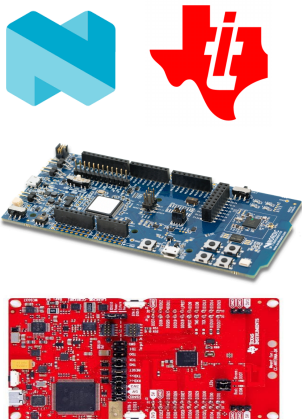
AWS IoT



Azure IoT Hub



# Low Technical Barrier for IoT Development



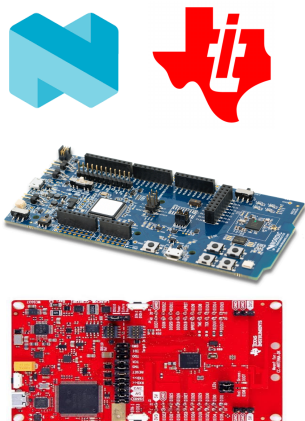
AWS IoT



Azure IoT Hub



# Low Technical Barrier for IoT Development



AWS IoT

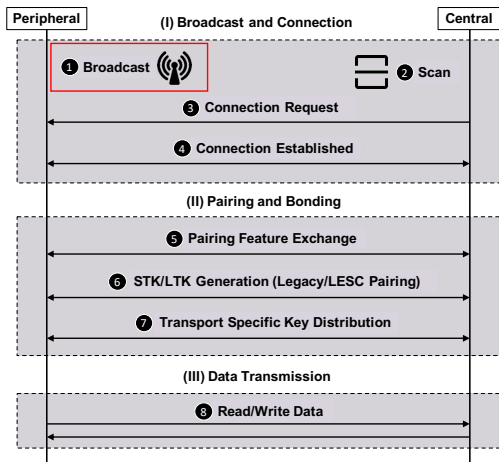


Azure IoT Hub



**Are they secure?**

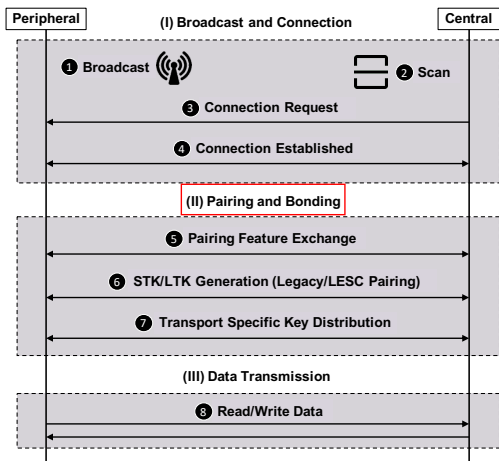
# BLE Link Layer Vulnerabilities



## Vulnerabilities

- 1 Identity Tracking.** Configure static MAC address during broadcast [DPCM16].

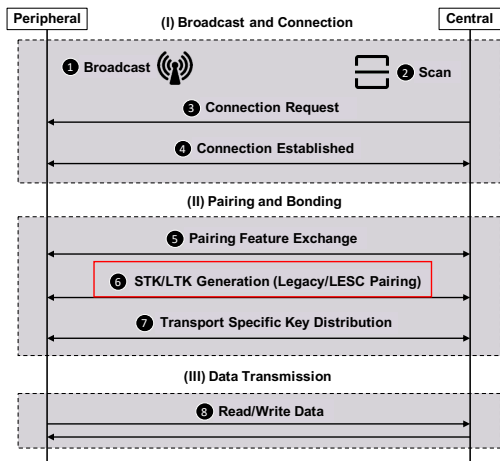
# BLE Link Layer Vulnerabilities



## Vulnerabilities

- 1 **Identity Tracking.** Configure static MAC address during broadcast [DPCM16].
- 2 **Active MITM.** Just Works is adopted as the pairing method.

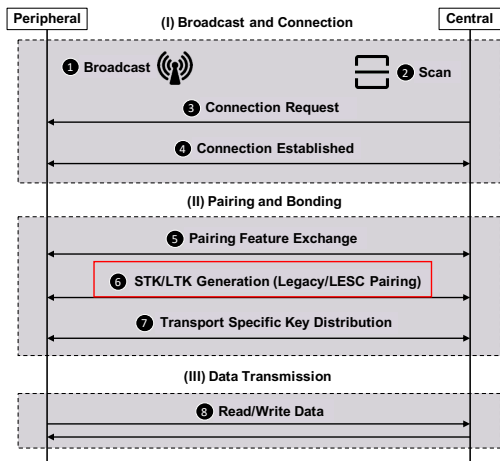
# BLE Link Layer Vulnerabilities



## Vulnerabilities

- 1 Identity Tracking.** Configure static MAC address during broadcast [[DPCM16](#)].
- 2 Active MITM.** Just Works is adopted as the pairing method.
- 3 Passive MITM.** Legacy pairing is used during key exchange [[ble14](#)].

# BLE Link Layer Vulnerabilities



## Vulnerabilities

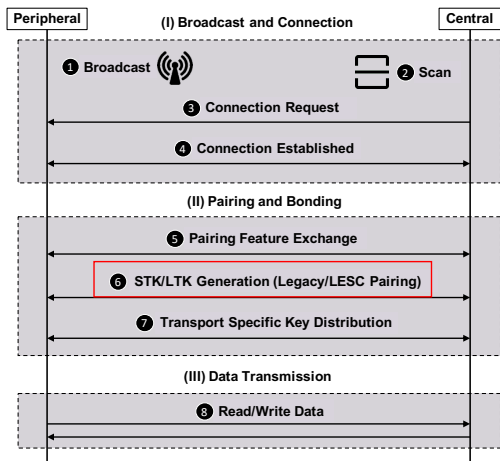
- 1 Identity Tracking.** Configure static MAC address during broadcast [[DPCM16](#)].
- 2 Active MITM.** Just Works is adopted as the pairing method.
- 3 Passive MITM.** Legacy pairing is used during key exchange [[ble14](#)].

## Identification

- 1 Traffic analysis**
- 2 Mobile app analysis**



# BLE Link Layer Vulnerabilities



## Vulnerabilities


- 1 Identity Tracking.** Configure static MAC address during broadcast [DPCM16].
- 2 Active MITM.** Just Works is adopted as the pairing method.
- 3 Passive MITM.** Legacy pairing is used during key exchange [ble14].

## Identification

- 1 Traffic analysis**
- 2 Mobile app analysis**
- 3 Firmware analysis**

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory




```
1 243a8  mov    r2, #0x0
2 243aa  orr     r2, #0x1
3 243ac  and     r2, #0xe1
4 243ae  add     r2, #0xc
5 243b0  and     r2, #0xdf
6 243b2  ldr     r1, [0x260c8]
7 243b4  str     r2, [r1, #0x0]
...
8 25f44  ldr     r2, [0x260c8]
9 25f46  mov     r1, #0x0
10 25f48  svc     0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8  0x20003268
    // ble_gap_sec_parms_t*
```

## Register Values

```
r1 = 0x0
r2 = 0x0
```

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory



```
1 243a8  mov    r2, #0x0
2 243aa  orr     r2, #0x1
3 243ac  and     r2, #0xe1
4 243ae  add     r2, #0xc
5 243b0  and     r2, #0xdf
6 243b2  ldr     r1, [0x260c8]
7 243b4  str     r2, [r1, #0x0]
...
8 25f44  ldr     r2, [0x260c8]
9 25f46  mov     r1, #0x0
10 25f48  svc     0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8  0x20003268
    // ble_gap_sec_parms_t*
```


## Register Values

```
r1 = 0x0
r2 = 0xD
```

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_params_t*
```



## Random Access Memory

```
Struct ble_gap_sec_params_t
20003268 uint8 pairing_feature

20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```


## Register Values

```
r1 = 0x20003268
r2 = 0xD
```

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_params_t*
```



## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268 uint8 pairing_feature = 0xD
...
20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```

## Register Values

```
r1 = 0x20003268
r2 = 0xD
```

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory

```
1 243a8  mov    r2, #0x0
2 243aa  orr     r2, #0x1
3 243ac  and     r2, #0xe1
4 243ae  add     r2, #0xc
5 243b0  and     r2, #0xdf
6 243b2  ldr     r1, [0x260c8]
7 243b4  str     r2, [r1,#0x0]
...
8 25f44  ldr     r2, [0x260c8]
9 25f46  mov     r1, #0x0
10 25f48  svc     0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8  0x20003268
// ble_gap_sec_params_t*
```

## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268  uint8 pairing_feature = 0xD
...
20003269  uint8 min_key_size
20003270  uint8 max_key_size
20003271  ble_gap_sec_kdist_t kdist_own
20003275  ble_gap_sec_kdist_t kdist_peer
```

## Register Values

```
r1 = 0x0
r2 = 0x20003268
```

# An Example of a Just Works Pairing Vulnerability

## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_params_t*
```

## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268 uint8 pairing_feature = 0xD
        BOND  MITM  IO  OOB
        // BOND = 1, MITM = 0
        // IO   = 3, OOB  = 0
20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```

## Register Values

```
r1 = 0x0
r2 = 0x20003268
```

# An Example of a Just Works Pairing Vulnerability

Correct Firmware Disassembling



## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_parms_t*
```

## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268 uint8 pairing_feature = 0xD
        BOND  MITM  IO  OOB
        // BOND = 1, MITM = 0
        // IO   = 3, OOB  = 0
20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```

## Register Values

```
r1 = 0x0
r2 = 0x20003268
```



# An Example of a Just Works Pairing Vulnerability

Correct Firmware Disassembling



## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_parms_t*
```

Recognize data structures



## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268 uint8 pairing_feature = 0xD
        BOND  MITM  IO  OOB
        // BOND = 1, MITM = 0
        // IO   = 3, OOB  = 0
20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```

## Register Values

```
r1 = 0x0
r2 = 0x20003268
```

# An Example of a Just Works Pairing Vulnerability

Correct Firmware Disassembling



## Read Only Memory

```
1 243a8 mov r2, #0x0
2 243aa orr r2, #0x1
3 243ac and r2, #0xe1
4 243ae add r2, #0xc
5 243b0 and r2, #0xdf
6 243b2 ldr r1, [0x260c8]
7 243b4 str r2, [r1, #0x0]
...
8 25f44 ldr r2, [0x260c8]
9 25f46 mov r1, #0x0
10 25f48 svc 0x7f
// SD_BLE_GAP_SEC_PARAMS_REPLY
...
11 260c8 0x20003268
// ble_gap_sec_parms_t*
```

Recognize data structures



## Random Access Memory

### Struct ble\_gap\_sec\_params\_t

```
20003268 uint8 pairing_feature = 0xD
        BOND  MITM  IO  OOB
        // BOND = 1, MITM = 0
        // IO   = 3, OOB  = 0
20003269 uint8 min_key_size
20003270 uint8 max_key_size
20003271 ble_gap_sec_kdist_t kdist_own
20003275 ble_gap_sec_kdist_t kdist_peer
```

Value computation



## Register Values

```
r1 = 0x0
r2 = 0x20003268
```

# Firmware Collection

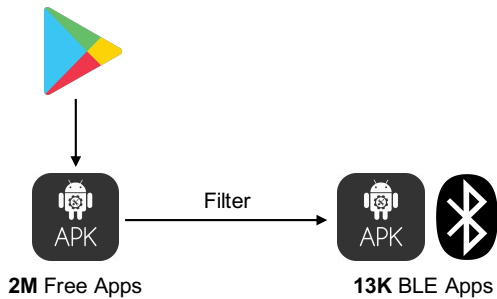


# Firmware Collection

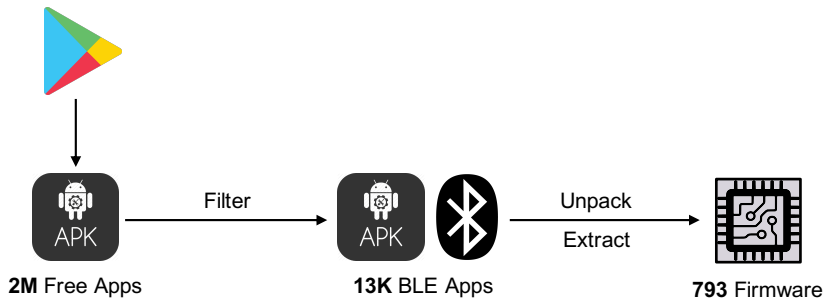


**2M** Free Apps

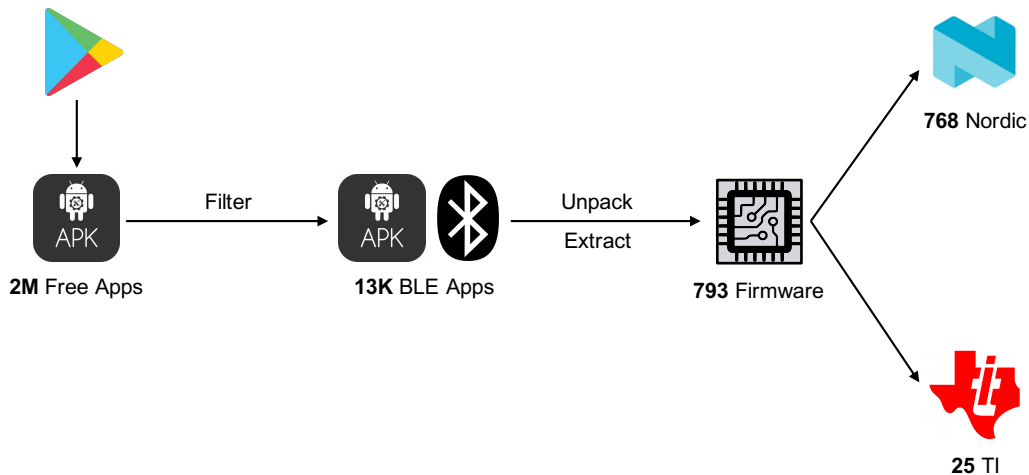
# Firmware Collection



# Firmware Collection



# Firmware Collection



# Experiment Results

## Identity Tracking Vulnerability Identification

Among the 538 devices, nearly all of them (**98.1%**) have configured random static addresses that do not change periodically.



# Experiment Results

## Identity Tracking Vulnerability Identification

Among the 538 devices, nearly all of them (**98.1%**) have configured random static addresses that do not change periodically.

Firmware Name	Mobile App	Category	# Device
cogobeacon	com.aegismobility.guardian	Car Accessory	4
sd_bl	fr.solem.solemwf	Agricultural Equip.	2
LRFL_nRF52	fr.solem.solemwf	Agricultural Equip.	2
orb	one.shade.app	Smart Light	1
sd_bl	com.rainbird	Agricultural Equip.	1

Table: Firmware using private MAC address.

# Experiment Results

## Active MITM Vulnerability Identification

**385 (71.5%)** devices use Just Works pairing, which essentially does not provide any protection against active MITM attacks at the BLE link layer.

# Experiment Results

## Active MITM Vulnerability Identification

**385 (71.5%)** devices use Just Works pairing, which essentially does not provide any protection against active MITM attacks at the BLE link layer.

Item	N	T	Total	%
# Total Device	513	25	538	100
# Device w/ active MITM vulnerability	384	1	385	71.5
# Device w/ Just Works pairing only	317	1	318	59.1
# Device w/ flawed Passkey implementation	37	0	37	6.9
# Device w/ flawed OOB implementation	30	0	30	5.6
# Device w/ secure pairing	6	24	30	3.8
# Device w/ correct Passkey implementation	3	24	27	3.4
# Device w/ correct OOB implementation	3	0	3	0.4

Table: Pairing configurations of devices (N:Nordic, T:TI).

# Experiment Results

## Passive MITM Vulnerability Identification

**98.5%** of the devices fail to enforce LESC pairing, and thus they can be vulnerable to passive MITM attacks if there is no application-layer encryption.

# Experiment Results

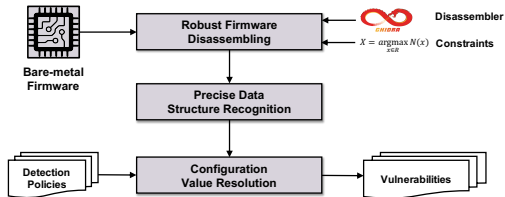
## Passive MITM Vulnerability Identification

**98.5%** of the devices fail to enforce LESC pairing, and thus they can be vulnerable to passive MITM attacks if there is no application-layer encryption.

Firmware Name	Mobile App	Category	#	Version
DogBodyBoard	com.wowwee.chip	Robot	16	
BW_Pro	com.ecomm.smart_panel	Tag	1	
Smart_Handle	com.exitec.smartlock	Smart Lock	1	
Sma05	com.smalife.watch	Wearable	1	
CPRmeter	com.laerdal.cprmeter2	Medical Device	4	
WiJumpLE	com.wesssrl.wijumple	Sensor	1	
nRF Beacon	no.nordicsemi.android.nrfbeacon	Beacon	1	
Hoot Bank	com.qvivr.hoot	Debit Card	1	

Table: Firmware that enforce LESC pairing.

# FirmXRay [CCS'20]



## FIRMXRAY

- ▶ A static analysis tool based on Ghidra for detecting BLE link layer vulnerabilities from bare-metal firmware.
- ▶ A scalable approach to efficiently collect bare-metal firmware images from only mobile apps.
- ▶ Vulnerability discovery and attack case studies.

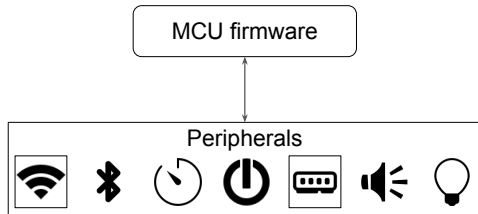
The source code is available at <https://github.com/OSUSecLab/FirmXRay>.

# Microcontroller Unit (MCU)



- ▶ The chip inside the board
- ▶ Ubiquitous (e.g., drone, smart light bulb)

# Microcontroller Unit (MCU)



- ▶ Peripherals are inside the provided board
- ▶ Firmware controls peripherals through peripheral registers
- ▶ Peripheral executes firmware through the corresponding interrupt



# Microcontroller Unit (MCU)

## MCU Firmware Vulnerabilities

- ① Memory corruption
- ② Privacy leakage
- ③ Peripheral malfunctioning

# Microcontroller Unit (MCU)

## MCU Firmware Vulnerabilities

- ① Memory corruption
- ② Privacy leakage
- ③ Peripheral malfunctioning

## Firmware Analysis

- ① **Hardware-in-the-loop.** Testing firmware with hardware
- ② **Re-hosting.** Emulating firmware without hardware

# Microcontroller Unit (MCU)

## MCU Firmware Vulnerabilities

- ❶ Memory corruption
- ❷ Privacy leakage
- ❸ Peripheral malfunctioning

## Firmware Analysis

- ❶ **Hardware-in-the-loop.** Testing firmware with hardware
- ❷ **Re-hosting.** Emulating firmware without hardware

## Common Challenge

Modeling Peripheral Processing

# An Example of Processing a Peripheral Register

Execution just based on the firmware code



```
1: REG_CLOCK = 0x40023800;  
2: *REG_CLOCK = 0x1000000; // set 24-bit  
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit  
4:   return HAL_ERROR;  
5: }  
6: Freq = HAL_RCC_GetSysClockFreq();  
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = <uninitialized>

# An Example of Processing a Peripheral Register

Execution just based on the firmware code



```
1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x1000000

# An Example of Processing a Peripheral Register

Execution just based on the firmware code



```
1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x1000000

# An Example of Processing a Peripheral Register

Execution just based on the firmware code



```
1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x1000000

# An Example of Processing a Peripheral Register

Execution on real MCU hardware



```
1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x3000000



# An Example of Processing a Peripheral Register

Execution on real MCU hardware




```
1: REG_CLOCK = 0x40023800;  
2: *REG_CLOCK = 0x1000000; // set 24-bit  
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit  
4:     return HAL_ERROR;  
5: }  
6: Freq = HAL_RCC_GetSysClockFreq();  
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x3000000

# An Example of Processing a Peripheral Register

Execution on real MCU hardware

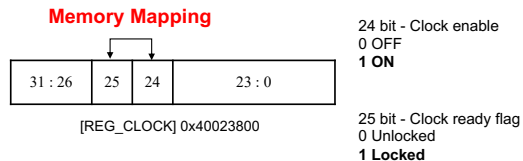


```
1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) { // check 25-bit
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
```

[REG\_CLOCK] 0x40023800 = 0x3000000

# Hidden Memory Mapping

Peripheral register bits get simultaneously updated by the MCU hardware  
As some bits are semantically relevant (e.g., clock status)

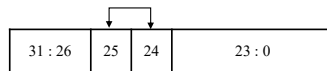


# Hidden Memory Mapping

Peripheral register bits get simultaneously updated by the MCU hardware  
As some bits are semantically relevant (e.g., clock status)

```
1: REG_CLOCK = 0x40023800;  
2: *REG_CLOCK = 0x1000000; // set 24-bit  
3: if (*REG_CLOCK & 0x2000000) == 0) {  
4:     return HAL_ERROR;  
5: }  
6: Freq = HAL_RCC_GetSysClockFreq();  
7: return HAL_OK;
```

## Memory Mapping



[REG\_CLOCK] 0x40023800

24 bit - Clock enable  
0 OFF  
1 ON

25 bit - Clock ready flag  
0 Unlocked  
1 Locked

# Hidden Memory Mapping

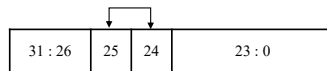
Peripheral register bits get simultaneously updated by the MCU hardware  
As some bits are semantically relevant (e.g., clock status)

```

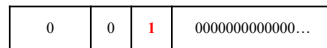
1:  REG_CLOCK = 0x40023800;
2:  *REG_CLOCK = 0x1000000; // set 24-bit
3:  if (*REG_CLOCK & 0x2000000) == 0) {
4:    return HAL_ERROR;
5:  }
6:  Freq = HAL_RCC_GetSysClockFreq();
7:  return HAL_OK;

```

## Memory Mapping



[REG\_CLOCK] 0x40023800



0x1000000

24 bit - Clock enable  
0 OFF  
1 ON

25 bit - Clock ready flag  
0 Unlocked  
1 Locked

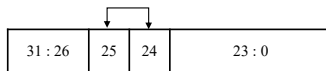
# Hidden Memory Mapping

Peripheral register bits get simultaneously updated by the MCU hardware  
As some bits are semantically relevant (e.g., clock status)

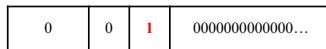
```

1: REG_CLOCK = 0x40023800;
2: *REG_CLOCK = 0x1000000; // set 24-bit
3: if (*REG_CLOCK & 0x2000000) == 0) {
4:     return HAL_ERROR;
5: }
6: Freq = HAL_RCC_GetSysClockFreq();
7: return HAL_OK;
    
```

## Memory Mapping



[REG\_CLOCK] 0x40023800



0x1000000



0x3000000

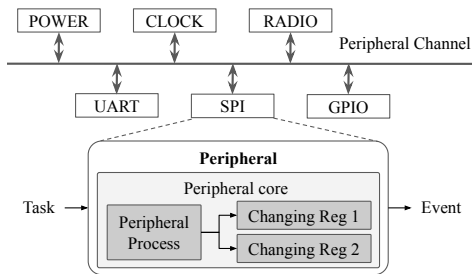
24 bit - Clock enable  
0 OFF  
1 ON

25 bit - Clock ready flag  
0 Unlocked  
1 Locked

# Hidden Memory Mapping

## Root cause: Autonomous Peripheral Operation

Hardware feature in microcontroller architectures. The peripheral performs its operation without CPU intervention to save energy.



# Hidden Memory Mapping

## Root cause: Autonomous Peripheral Operation

Hardware feature in microcontroller architectures. The peripheral performs its operation without CPU intervention to save energy.

**Bit 24 PLLRDY: Main PLL (PLL) clock ready flag**

Set by **hardware** to indicate that PLL is locked.

**0: PLL unlocked**

**1: PLL locked**

**Bit 1 SBF: Standby flag**

This bit is set by **hardware** and cleared only by a POR/PDR (power-on reset/power-down reset) or by setting the CSBF bit in the PWR\_CR register

**0: Device has not been in Standby mode**

**1: Device has been in Standby mode**



# AUTO MAP Overview

## Challenges

- ① Nearly infinite number of possible writes to peripheral registers
- ② Cannot infer memory mappings from code-level
- ③ Dependency of peripheral register writes

# AUTO MAP Overview

## Challenges

- ① Nearly infinite number of possible writes to peripheral registers
- ② Cannot infer memory mappings from code-level
- ③ Dependency of peripheral register writes

## Solutions

- ① On-demand memory mapping inference
- ② Differential memory introspection through hardware-in-the-loop
- ③ Memory context preparation by executing previous peripheral registers write intrusions

# Experiment Setup

- ▶ Three MCUs
  - ▶ Nordic NRF52832
    - ▶ 41 example firmware included in SDK
  - ▶ STMicroelectronics STM32F103
    - ▶ 5 real-world firmware from  $\mu$ EMU [ZGLZ21]
  - ▶ STMicroelectronics STM32F429
    - ▶ 4 real-world firmware from  $\mu$ EMU [ZGLZ21]

# Experiment Results

## Identity Memory Mapping in Example Firmware

At least one memory mapping is discovered in every firmware. Even single register write can affect multiple other registers.

# Experiment Results

## Identity Memory Mapping in Example Firmware

At least one memory mapping is discovered in every firmware. Even single register write can affect multiple other registers.

MCU	Firmware	# of Writes Causing M.M	Max # of M.M by single write
NRF52832	bk_freertos	21	7
	bk	9	3
	bk_rtc	21	7
	bk_systick	9	3
	bsp	35	11

Table: Memory mapping result on example firmware of NRF52832

# Experiment Results

## Integrating AUTOMAP with $\mu$ EMU

AUTOMAP with  $\mu$ EMU can cover at most 15.59% more basic blocks than  $\mu$ EMU.

# Experiment Results

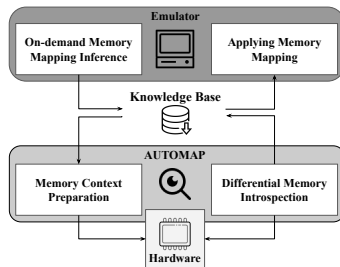
## Integrating AUTOMAP with $\mu$ EMU

AUTOMAP with  $\mu$ EMU can cover at most 15.59% more basic blocks than  $\mu$ EMU.

Firmware	# executed BBs		BBs portion of AUTOMAP not in $\mu$ EMU	
	AUTOMAP	$\mu$ EMU	#	%
Drone	1,413	1,410	5	0.35%
Gateway	1,385	1,248	216	15.59%
Steering_Iron	1,402	1,289	116	8.27%
Reflow_Oven	845	830	17	2.01%
Robot	1,035	964	77	7.43%

Table: Fuzzing result comparison between  $\mu$ EMU and both AUTOMAP and  $\mu$ EMU.

# AutoMap [RAID'22]



## AUTOMAP

- ▶ Discover memory mapping in peripheral registers.
- ▶ Propose AUTOMAP to discover memory mappings systematically.
- ▶ Emulate firmware properly with memory mappings and execute more basic blocks when AUTOMAP integrates with  $\mu$ EMU.

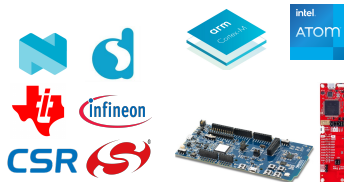
The source code is available at <https://github.com/OSUSecLab/AutoMap>.



# Takeaways



RTOS

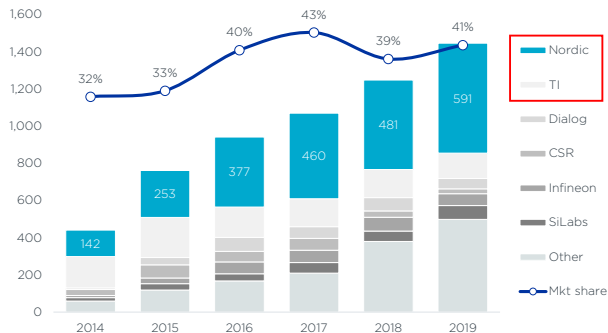


- ▶ The need to analyze new domains for heterogeneous IoT binary analysis
- ▶ New domains (mechanisms, architecture, API...) lead to new *insights* and *techniques*

# The Potentials of Domain-Aware Analysis

Name	Category	# Repository	%
Qt	Framework	45,635	35.70%
ROS	Robotics	16,796	13.14%
Boost	Framework	6,205	4.85%
MFC	Framework	4,409	3.45%
Cocos2d	Game Engine	3,587	2.81%
OpenFrameworks	Framework	3,264	2.55%
JUCE	Framework	2,204	1.72%
PCL	Robotics	1,719	1.34%
imgui	GUI	1,557	1.22%
wxWidgets	GUI	1,076	0.84%
Cinder	Framework	1,042	0.82%
Allegro	Game Engine	958	0.75%
Godot	Game Engine	682	0.53%
GamePlay	Game Engine	561	0.44%
dlib	Framework	547	0.43%
FLTK	GUI	518	0.41%
GTK++	GUI	436	0.34%
LibU	Framework	425	0.33%
raylib	Game Engine	376	0.29%
gtkmm	GUI	349	0.27%

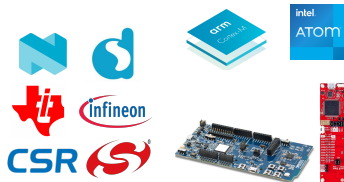
Bluetooth Low Energy end-product certifications\*



Data Source: Nordic Quarterly Presentation Q4 2019

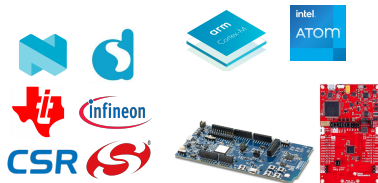
Top C++ frameworks for software development.

# The Potentials of Domain-Aware Analysis



- 1 Systematically vetting domain-specific applications

# The Potentials of Domain-Aware Analysis



- ① Systematically vetting domain-specific applications
- ② Extension to other IoT domains, architectures, frameworks...

# The Potentials of Domain-Aware Analysis



- ① Systematically vetting domain-specific applications
- ② Extension to other IoT domains, architectures, frameworks...
- ③ Support various security applications (e.g., Qt-Fuzz, Automap-Fuzz)

# The Potentials of Domain-Aware Analysis



- ① Systematically vetting domain-specific applications
- ② Extension to other IoT domains, architectures, frameworks...
- ③ Support various security applications (e.g., Qt-Fuzz, Automap-Fuzz)
- ④ Generalize methodology and insights to other similar domains

Thank You

# Unlocking the Potential of Domain Aware Binary Analysis in the Era of IoT

Zhiqiang Lin

[zlin@cse.ohio-state.edu](mailto:zlin@cse.ohio-state.edu)

April 18th, 2023

# References I



*Bluetooth specification version 4.2*, [https://www.bluetooth.org/DocMan/handlers/DownloadDoc.ashx?doc\\_id=286439](https://www.bluetooth.org/DocMan/handlers/DownloadDoc.ashx?doc_id=286439), 2014.



Aveek K Das, Parth H Pathak, Chen-Nee Chuah, and Prasant Mohapatra, *Uncovering privacy leakage in ble network traffic of wearable fitness trackers*, Proceedings of the 17th international workshop on mobile computing systems and applications, 2016, pp. 99–104.



*Ghidra*, <https://ghidra-sre.org/>.



Andre Pawlowski, Moritz Contag, Victor van der Veen, Chris Ouwehand, Thorsten Holz, Herbert Bos, Elias Athanasopoulos, and Cristiano Giuffrida, *Marx: Uncovering class hierarchies in c++ programs.*, NDSS, 2017.



Edward J Schwartz, Cory F Cohen, Michael Duggan, Jeffrey Gennari, Jeffrey S Havrilla, and Charles Hines, *Using logic programming to recover c++ classes and methods from compiled executables*, Proceedings of the 2018 ACM SIGSAC Conference on Computer and Communications Security, 2018, pp. 426–441.



Yan Shoshitaishvili, Ruoyu Wang, Christopher Salls, Nick Stephens, Mario Polino, Andrew Dutcher, John Grosen, Siji Feng, Christophe Hauser, Christopher Kruegel, et al., *Sok:(state of) the art of war: Offensive techniques in binary analysis*, 2016 IEEE Symposium on Security and Privacy (SP), IEEE, 2016, pp. 138–157.



Hieu Tran, Ngoc Tran, Son Nguyen, Hoan Nguyen, and Tien N Nguyen, *Recovering variable names for minified code with usage contexts*, 2019 IEEE/ACM 41st International Conference on Software Engineering (ICSE), IEEE, 2019, pp. 1165–1175.



Victor Van Der Veen, Enes Göktas, Moritz Contag, Andre Pawoloski, Xi Chen, Sanjay Rawat, Herbert Bos, Thorsten Holz, Elias Athanasopoulos, and Cristiano Giuffrida, *A tough call: Mitigating advanced code-reuse attacks at the binary level*, 2016 IEEE Symposium on Security and Privacy (SP), IEEE, 2016, pp. 934–953.



Wei Zhou, Le Guan, Peng Liu, and Yuqing Zhang, *Automatic firmware emulation through invalidity-guided knowledge inference.*, USENIX Security Symposium, 2021, pp. 2007–2024.