Elementary Graph Algorithms CSE 6331

Reading Assignment: Chapter 22

1 Basic Depth-First Search

• Algorithm

```
procedure Search(G = (V, E))

// Assume V = \{1, 2, ..., n\} //

// global array visited[1..n] //

visited[1..n] \leftarrow 0;

for i \leftarrow 1 to n

if visited[i] = 0 then call dfs(i)

procedure dfs(v)

visited[v] \leftarrow 1;

for each node w such that (v, w) \in E do

if visited[w] = 0 then call dfs(w)
```

Questions

- How to implement the for-loop (i) if an adjacency matrix is used to represent the graph and (ii) if adjacency lists are used?
- How many times is dfs called in all?
- How many times is "if $visited[\cdot] = 0$ " executed in all?
- What's the over-all time complexity of the command "for each node w such that $(v, w) \in E$ "

• Time complexity

- Using adjacency matrix: $O(n^2)$
- Using adjacency lists: O(|V| + |E|)

• Definitions

- Depth first tree/forest, denoted as G_{π}
- Tree edges: those edges in G_{π}
- Forward edges: those non-tree edges (u, v) connecting a vertex u to a descendant v.
- Back edges: those edges (u, v) connecting a vertex u to an ancestor v.
- Cross edges: all other edges.
- If G is undirected, then there is no distinction between forward edges and back edges. Just call them back edges.

2 Depth-First Search Revisited

3 Topological Sort

• Problem: given a directed acyclic graph G = (V, E), obtain a linear ordering of the vertices such that for every edge $(u, v) \in E$, u is ahead of v in the ordering.

• Solution:

- Use depth-first search, with an initially empty list L.
- At the end of procedure dfs(v), insert v to the front of L.
- -L gives a topological sort of the vertices.
- Observation: the list of nodes in the descending order of finishing times yields a topological sort .

4 Strongly Connected Components

- A directed graph is *strongly connected* if for every two nodes u and v there is a path from u to v and one from v to u.
- Decide if a graph G is strongly connected:
 - G is strongly connected iff (i) every node is reachable from node 1 and (ii) node 1 is reachable from every node.
 - The two conditions can be checked by applying dfs(1) to G and to G^T , where G^T is the graph obtained from G by reversing the edges.
- A subgraph G' of a directed graph G is said to be a *strongly* connected component of G if G' is strongly connected and is not contained in any other strongly connected subgraph.
- An interesting problem is to find all strongly connected components of a directed graph.
- Each node belongs in exactly one component. So, we identify each component by its vertices.
- The component containing v equals

$$\{dfs(v) \text{ on } G\} \cap \{dfs(v) \text{ on } G^T\},\$$

where $\{dfs(v) \text{ on } G\}$ denotes the set of all vertices visited during dfs(v) on G.

• Ideas:

- If C is a strongly connected component, define

$$f(C) = \max\{f(x) : x \in C\}.$$

- Let C, C' be two distinct strongly connected components. If there is an edge in G from C to C', then f(C) > f(C'). (In G, edges between two strongly connected components go from the component with higher finishing time to the component with lower finishing time.)
- Let C, C' be two distinct strongly connected components. If there is an edge in G^{T} from C' to C, then f(C) > f(C'). (In G^{T} , edges between two strongly connected components go from the component with lower finishing time to the component with higher finishing time.)

• Algorithm:

- 1. Apply depth-first search to G and compute f[u] for each node.
- 2. Compute G^T .
- 3. Apply the basic depth-first search to G^T :

$$visited[1..n] \leftarrow 0$$

for each vertex u in decreasing order of f[u] do

if
$$visited[u] = 0$$
 then call $dfs(u)$

4. The vertices on each tree in the depth-first forest of Step 3 form a strongly connected component.

5 Articulation Points and Biconnected Components

5.1 Definitions

- \bullet Let G be a connected, undirected graph.
- An articulation point of G is a vertex whose removal will disconnect G.
- \bullet A bridge of G is an edge whose removal will disconnect G
- **Definition:** A (connected) graph is *biconnected* if it contains no articulation points.
- \bullet A biconnected component of G is a maximal biconnected subgraph.
- Each edge belongs to exactly one biconnected component.

5.2 Identifying All Articulation Points

- Let G_{π} be any depth-first tree of G.
- An edge in G is a back edge iff it is not in G_{π} .
- The root of G_{π} is an articulation of G iff it has at least two children.
- A non-root vertex v in G_{π} is an articulation point of G iff v has a child w in G_{π} such that no vertex in subtree(w) is connected to a proper ancestor of v by a back edge. (subtree(w) denotes the subtree rooted at w in G_{π} .)
- Define

$$low[w] = \min \left\{ \begin{array}{l} d[w] \\ d[x]: x \text{ is joined to some vertex in subtree}(w) \text{ by a back edge} \end{array} \right.$$

• A non-root vertex v in G_{π} is an articulation point of G iff v has a child w such that $low[w] \geq d[v]$.

• Note that

$$low[v] = \min \left\{ \begin{array}{l} d[v] \\ d[w] : w \text{ is connected to } v \text{ by a back edge} \\ low[w] : w \text{ is a child of } v \end{array} \right.$$

• Computing low[v] for each vertex v:

```
procedure Art(v,u)

/* visit v from u */

low[v] \leftarrow d[v] \leftarrow time \leftarrow time + 1;

for each vertex w \neq u such that (v,w) \in E do

if d[w] = 0 then

call \ Art(w,v)

low[v] \leftarrow \min\{low[v], low[w]\}

else

low[v] \leftarrow \min\{low[v], d[w]\}

endif

endfor
```

• Initial call: Art(1,0).

• Problem: Print all articulation points.

```
procedure Art(v,u)

/* visit v from u */

low[v] \leftarrow d[v] \leftarrow time \leftarrow time + 1;

for each vertex w \neq u such that (v,w) \in E do

if d[w] = 0 then

call \ Art(w,v)
low[v] \leftarrow \min\{low[v], low[w]\}

if (d[v] = 1) and (d[w] \neq 2) then

print \ v \text{ is an articulation point}

if (d[v] \neq 1) and (low[w] \geq d[v]) then

print \ v \text{ is an articulation point}

else
low[v] \leftarrow \min\{low[v], d[w]\}
endif
endfor
```

• Problem: Identify all biconnected components.

```
procedure Art(v,u)

/* visit v from u */

low[v] \leftarrow d[v] \leftarrow time \leftarrow time + 1;

for each vertex w \neq u such that (v,w) \in E do

if d[w] < d[v] then add (v,w) to Stack

if d[w] = 0 then

call \ Art(w,v)
low[v] \leftarrow \min\{low[v], low[w]\}

if low[w] \geq d[v] then

Pop off all edges from Stack till edge (v,w)

//these edges form a biconnected component//

else

low[v] \leftarrow \min\{low[v], d[w]\}
endif
endfor
```