CSE 5243 INTRO. TO DATA MINING

Cluster Analysis: Basic Concepts and Methods

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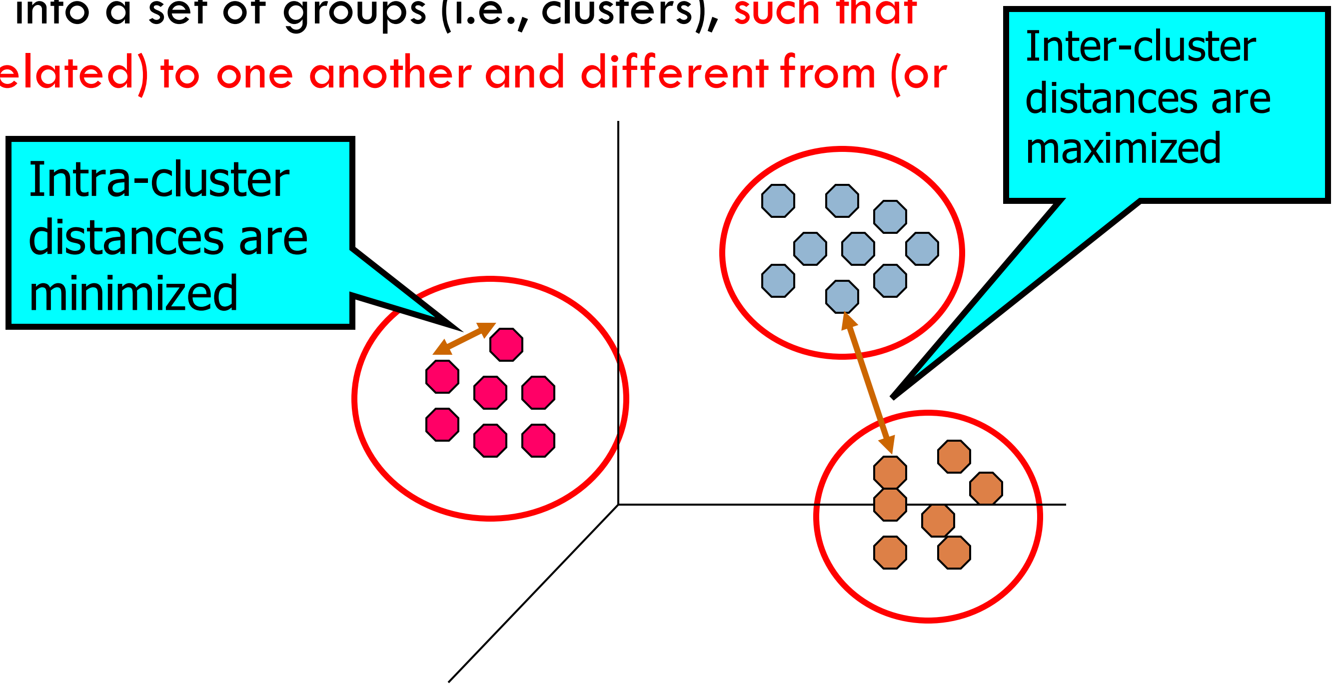
Chapter 10. Cluster Analysis: Basic Concepts and Methods

- Cluster Analysis: An Introduction
- Partitioning Methods
- Hierarchical Methods
- Density- and Grid-Based Methods
- Evaluation of Clustering
- Summary

What Is Cluster Analysis?

- **What is a cluster?**
  - A cluster is a collection of data objects which are
    - Similar (or related) to one another within the same group (i.e., cluster)
    - Dissimilar (or unrelated) to the objects in other groups (i.e., clusters)
- **Cluster analysis** (or ***clustering***, ***data segmentation***, …)
  - Given a set of data points, partition them into a set of groups (i.e., clusters), such that the objects in a group will be similar (or related) to one another and different from (or unrelated to) the objects in other groups

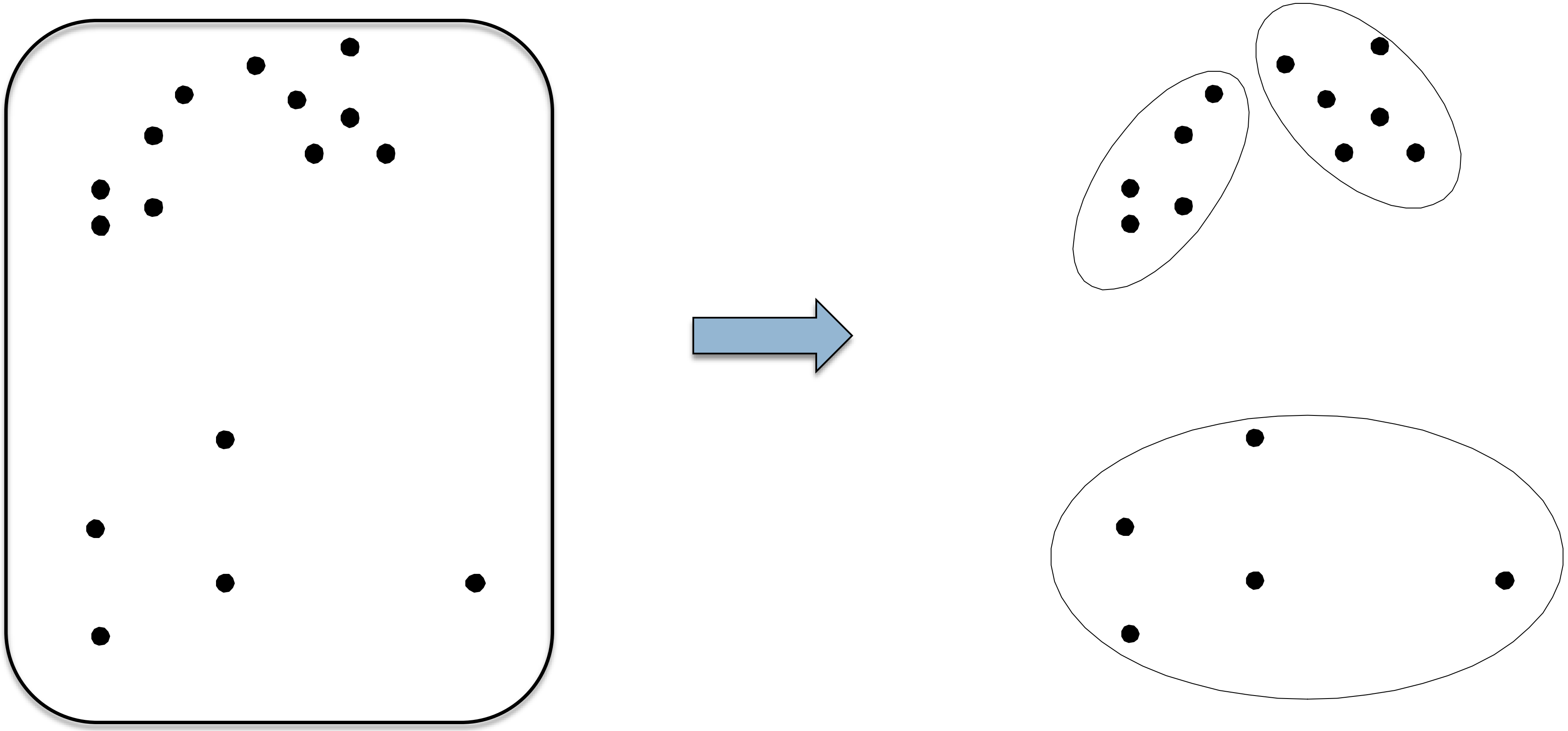


In what real scenarios you need clustering analysis?

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- Density-based clustering

K-means: Partitional Clustering



Original Points

A Partitional Clustering

K-means Clustering

- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified
- The basic algorithm is very simple

Often chosen randomly

Measured by Euclidean distance, cosine similarity, etc.

Typically the mean of the points in the cluster

```
Select K points as the initial centroids.
repeat
    Form K clusters by assigning all points to the closest centroid.
    Recompute the centroid of each cluster.
until The centroids don't change
```

K-means Clustering – Details

- Initial centroids are often chosen randomly.
  - Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- 'Closeness' is measured by Euclidean distance, cosine similarity, correlation, etc.
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to 'Until relatively few points change clusters'

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- Complexity?

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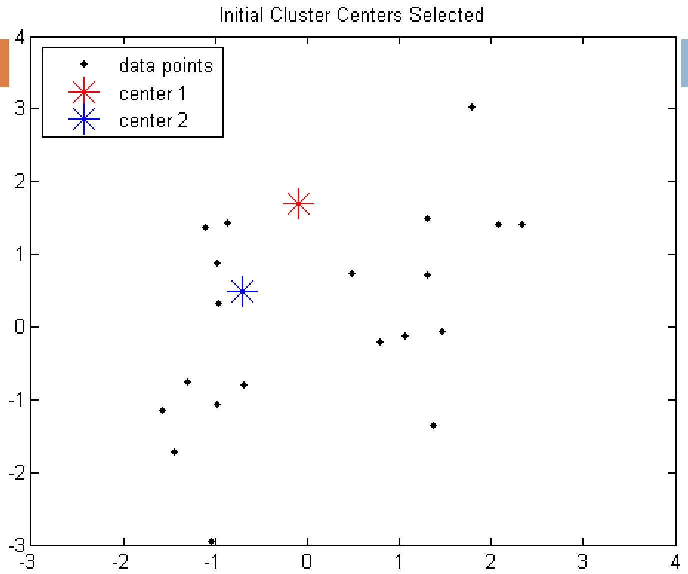
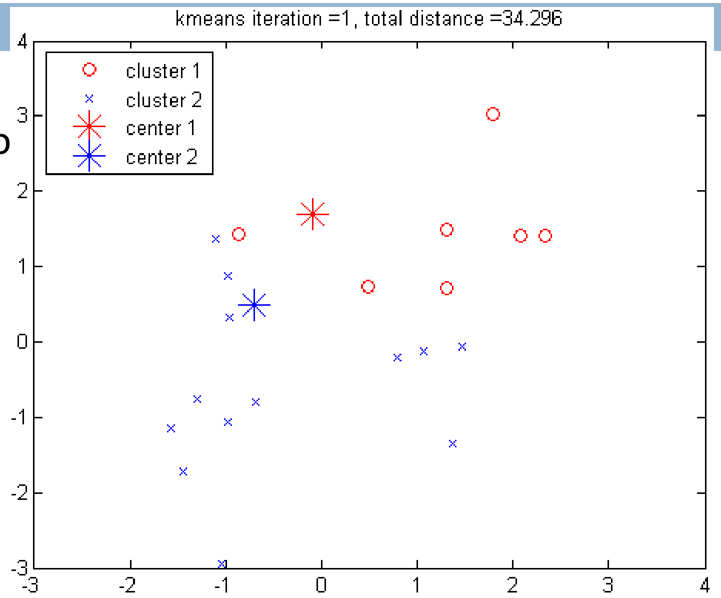
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to ‘Until relatively few points change clusters’
- Complexity is O(n * K * I * d)
  - n = number of points, K = number of clusters,
    I = number of iterations, d = number of attributes

Example: *K-Means* Clustering

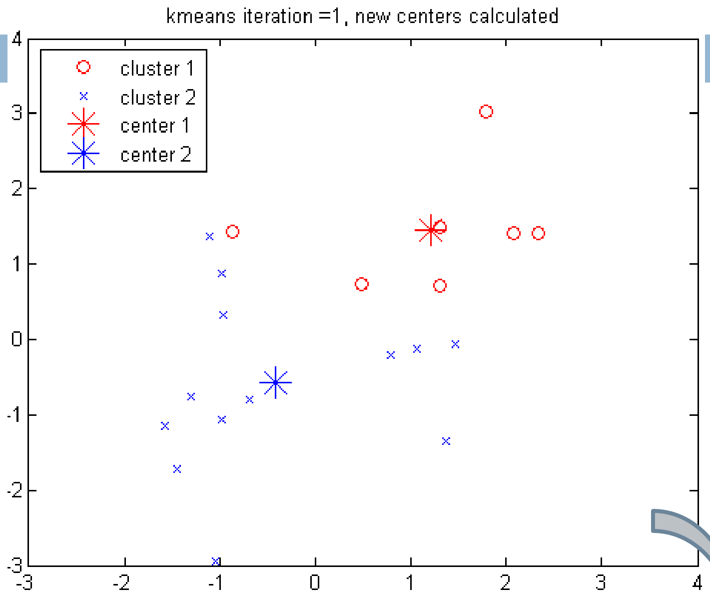


The original data points & randomly select *K* = 2 centroids

Assign points to clusters

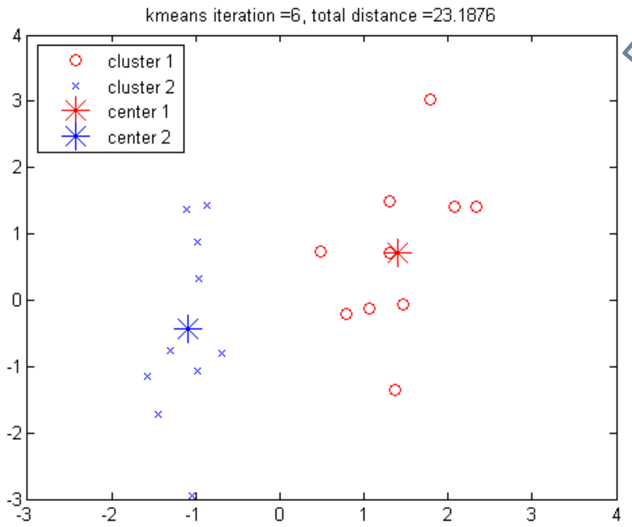


Recompute cluster centers



Redo point assignment

Next iteration



Execution of the K-Means **Clustering Algorithm**

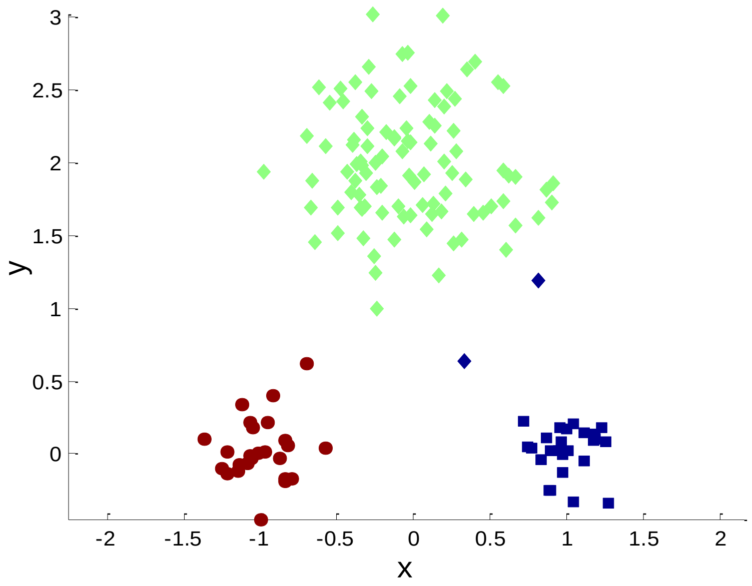
Select *K* points as initial centroids

Repeat

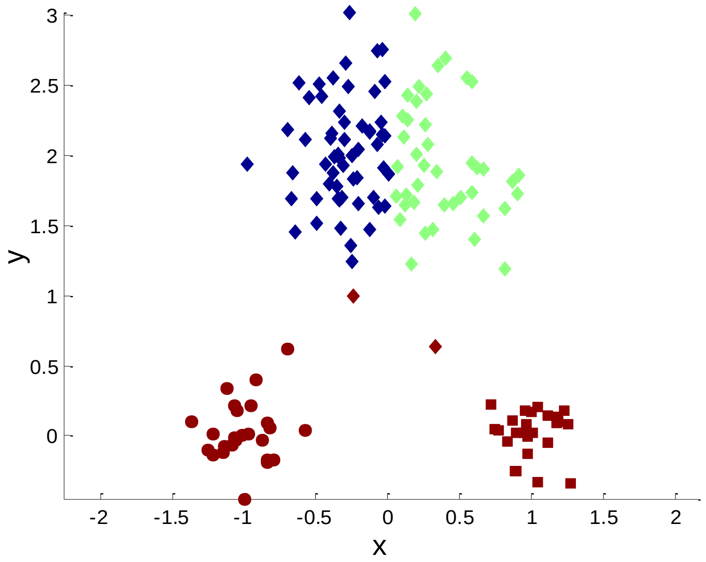
- Form *K* clusters by assigning each point to its closest centroid
- Re-compute the centroids (i.e., *mean point*) of each cluster

Until convergence criterion is satisfied

Two different K-means Clusterings

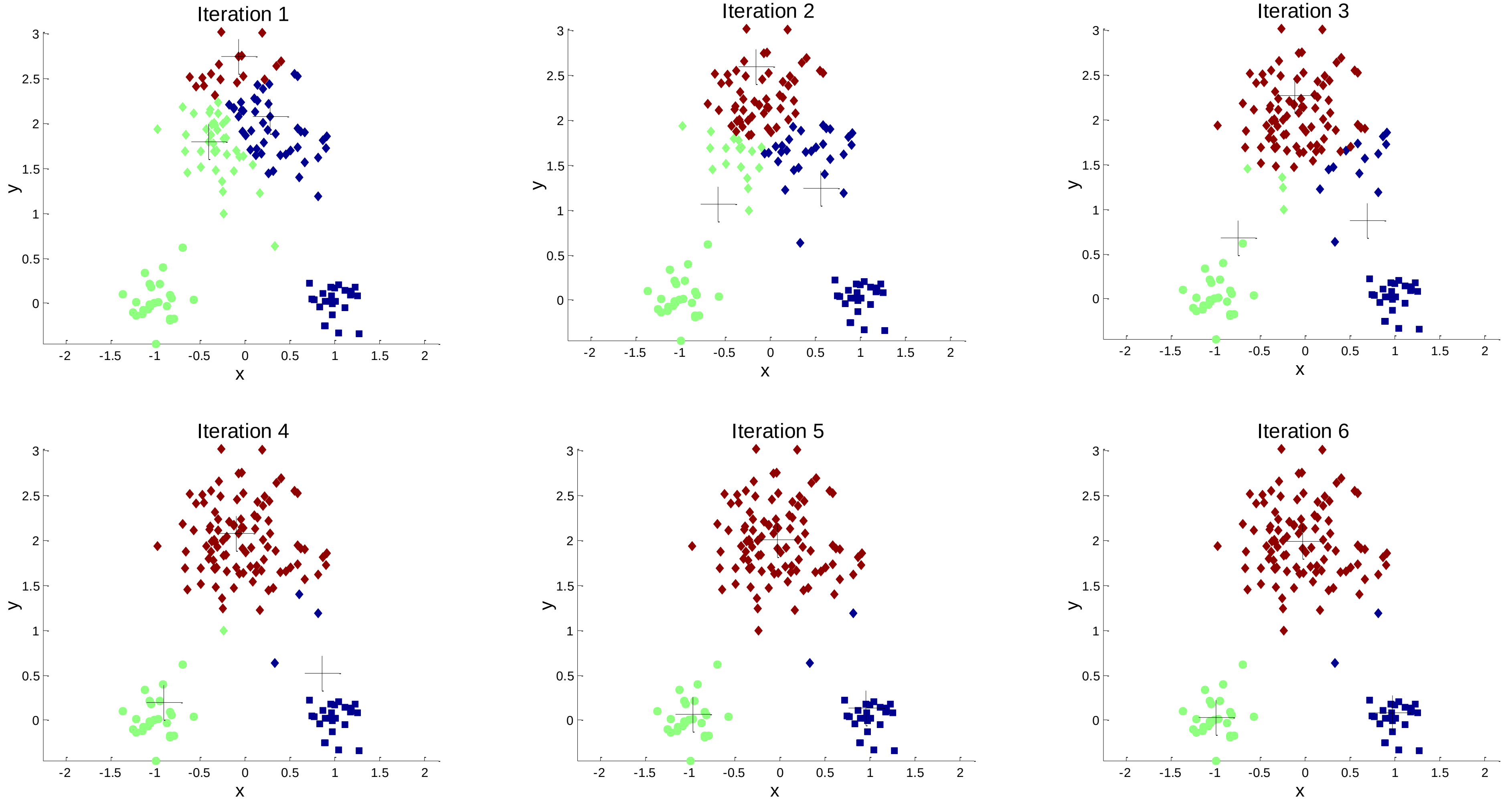


Optimal Clustering



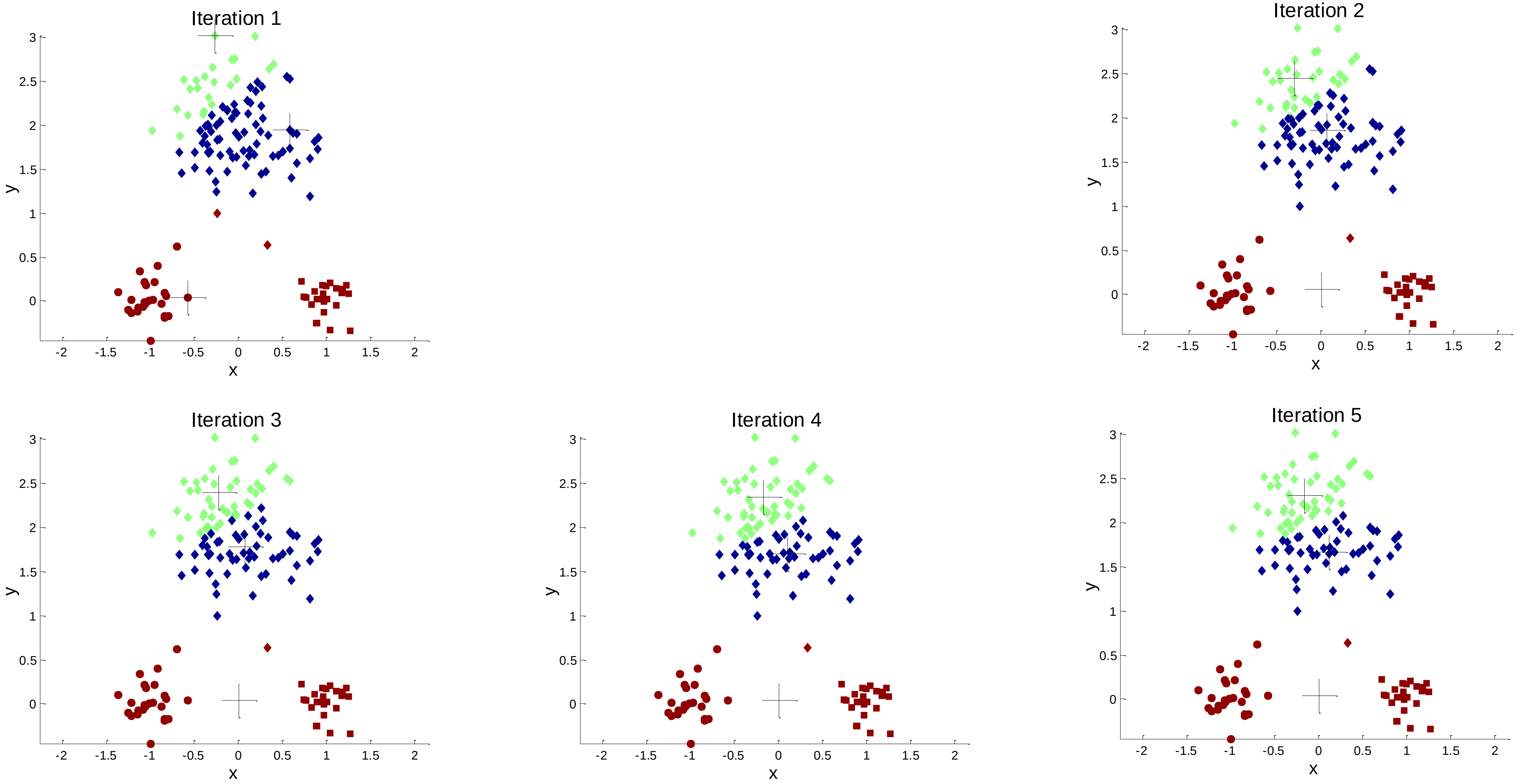
Sub-optimal Clustering

Importance of Choosing Initial Centroids (1)



Optimal Clustering

Importance of Choosing Initial Centroids (2)



Sub-optimal Clustering

Evaluating K-means Clusters

- Why one clustering result is better than the other?

Evaluating K-means Clusters

- Most common measure is Sum of Squared Error (SSE)
  - For each point, the error is the distance to the nearest cluster
  - To get SSE, we square these errors and sum them.

$$SSE = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(m_i, x)$$

  - x is a data point in cluster C_i and m_i is the representative point for cluster C_i

Evaluating K-means Clusters

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  - For each point, the error is the distance to the nearest cluster
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$$SSE(C) = \sum_{k=1}^{K} \sum_{x_{i \in C_k}} || x_i - c_k ||^2$$

Using Euclidean Distance

  - X_i is a data point in cluster C_k and c_k is the representative point for cluster C_k
    - can show that c_k corresponds to the center (mean) of the cluster

Evaluating K-means Clusters

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  - X_i is a data point in cluster C_k and c_k is the representative point for cluster C_k
    - can show that c_k corresponds to the center (mean) of the cluster
  - Given two clusters, we can choose the one with the smallest error
  - One easy way to reduce SSE is to increase K, the number of clusters
    - A good clustering with smaller K can have a lower SSE than a poor clustering with higher K

K-Means: From Optimization Angle

- Partitioning method: Discovering the groupings in the data by optimizing a specific objective function and iteratively improving the quality of partitions

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- *K*-partitioning method: Partitioning a dataset ***D*** of ***n*** objects into a set of ***K*** clusters so that an objective function is optimized (e.g., the sum of squared distances is minimized, where c_k is the "center" of cluster C_k)
  - A typical objective function: **Sum of Squared Errors** (**SSE**)

$$SSE(C) = \sum_{k=1}^{K} \sum_{x_{i \in C_k}} || x_i - c_k ||^2$$

  - The optimization problem:

$$\arg\min_{C} SSE(C)$$

Partitioning Algorithms: From Optimization Angle

- <u>Partitioning method:</u> Discovering the groupings in the data by optimizing a specific objective function and iteratively improving the quality of partitions
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$$SSE(C) = \sum_{k=1}^{K} \sum_{x_{i \in C_k}} || x_i - c_k ||^2$$

- Problem definition: Given *K*, find a partition of *K clusters* that optimizes the chosen partitioning criterion
  - Global optimal: Needs to exhaustively enumerate all partitions
  - Heuristic methods (i.e., greedy algorithms): *K-Means*, *K-Medians*, *K-Medoids*, etc.

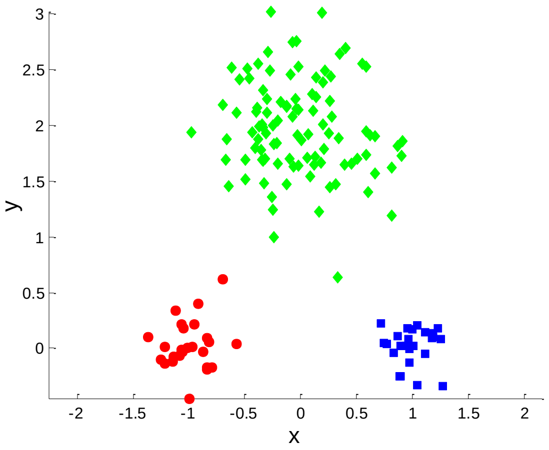
Problems with Selecting Initial Points

- If there are K 'real' clusters then the chance of selecting one centroid from each cluster is small.
  - Chance is relatively small when K is large
  - If clusters are the same size, n, then

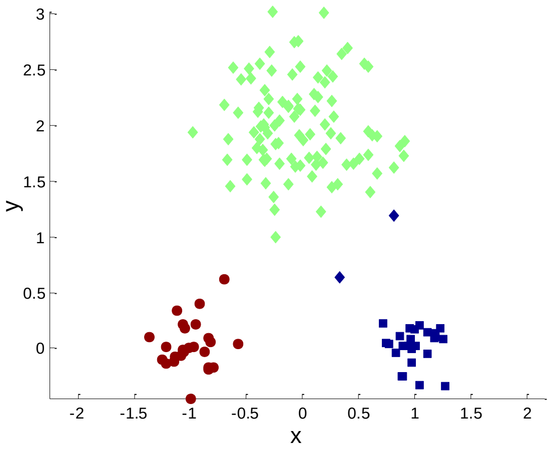
$$P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K!n^K}{(Kn)^K} = \frac{K!}{K^K}$$

  - For example, if K = 10, then probability = $10!/10^{10} = 0.00036$
  - Sometimes the initial centroids will readjust themselves in 'right' way, and sometimes they don't

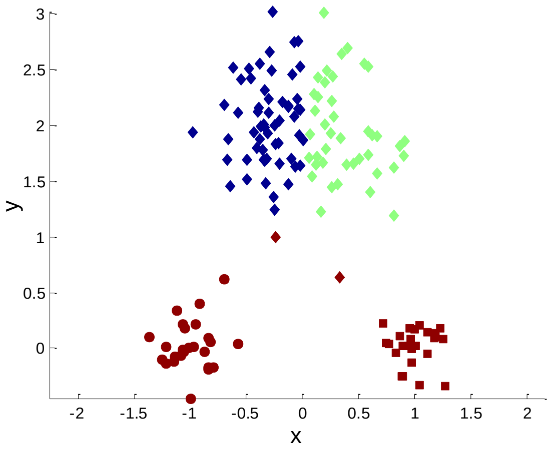
Two different K-means Clusterings



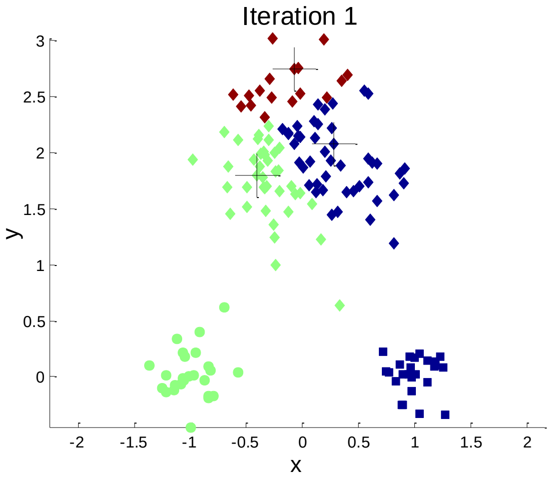
Original Points

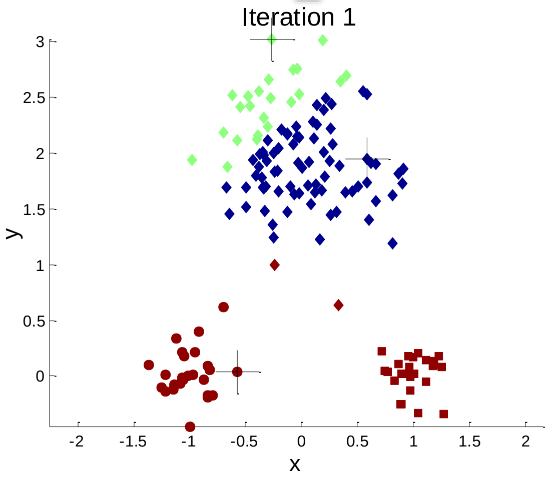


Optimal Clustering



Sub-optimal Clustering





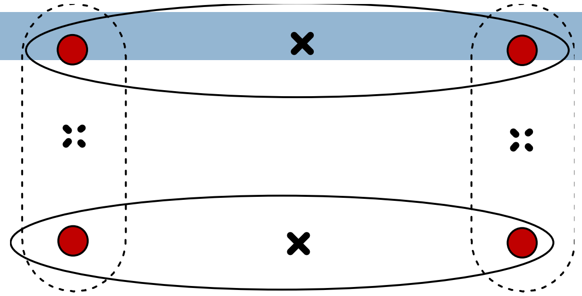
Solutions to Initial Centroids Problem

- Multiple runs
  - Helps, but probability is not on your side
- Sample to determine initial centroids
- Select more than k initial centroids and then select among these initial centroids
  - Select most widely separated

Pre-processing and Post-processing

- Pre-processing
  - Normalize the data
  - Eliminate outliers
- Post-processing
  - Eliminate small clusters that may represent outliers
  - Split 'loose' clusters, i.e., clusters with relatively high SSE
  - Merge clusters that are 'close' and that have relatively low SSE
  - Can use these steps during the clustering process
    - ISODATA

K-Means++



- Original proposal (MacQueen'67): Select *K* seeds randomly
  - Need to run the algorithm multiple times using different seeds

- There are many methods proposed for better initialization of *k* seeds
  - ***K-Means++*** (Arthur & Vassilvitskii'07):
    - The first centroid is selected at random
    - The next centroid selected is the one that is farthest from the currently selected (selection is based on a weighted probability score)
    - The selection continues until *K* centroids are obtained

K-Means++

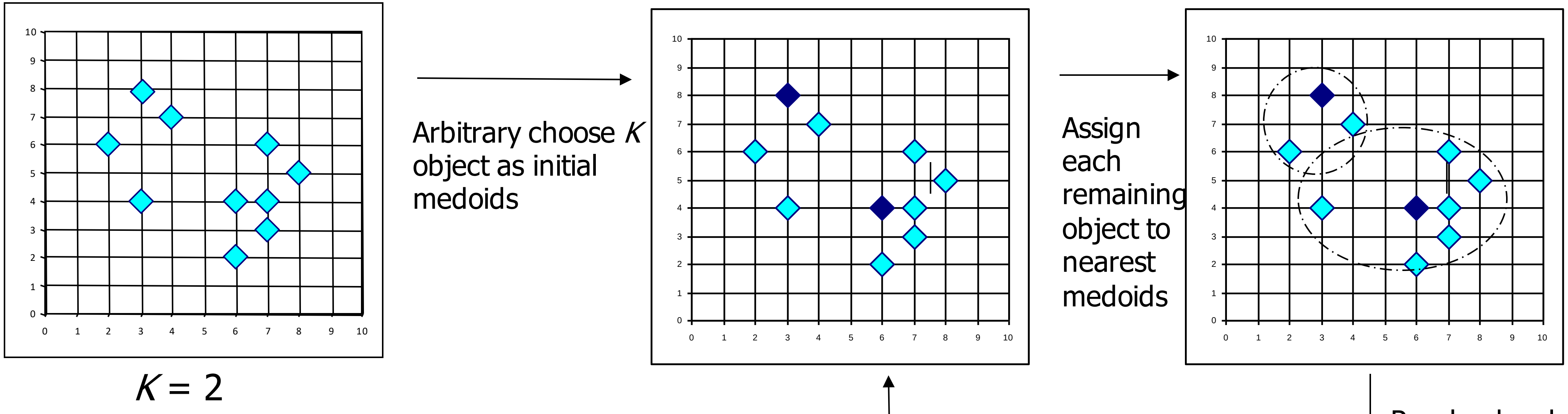
- The exact initialization algorithm is:

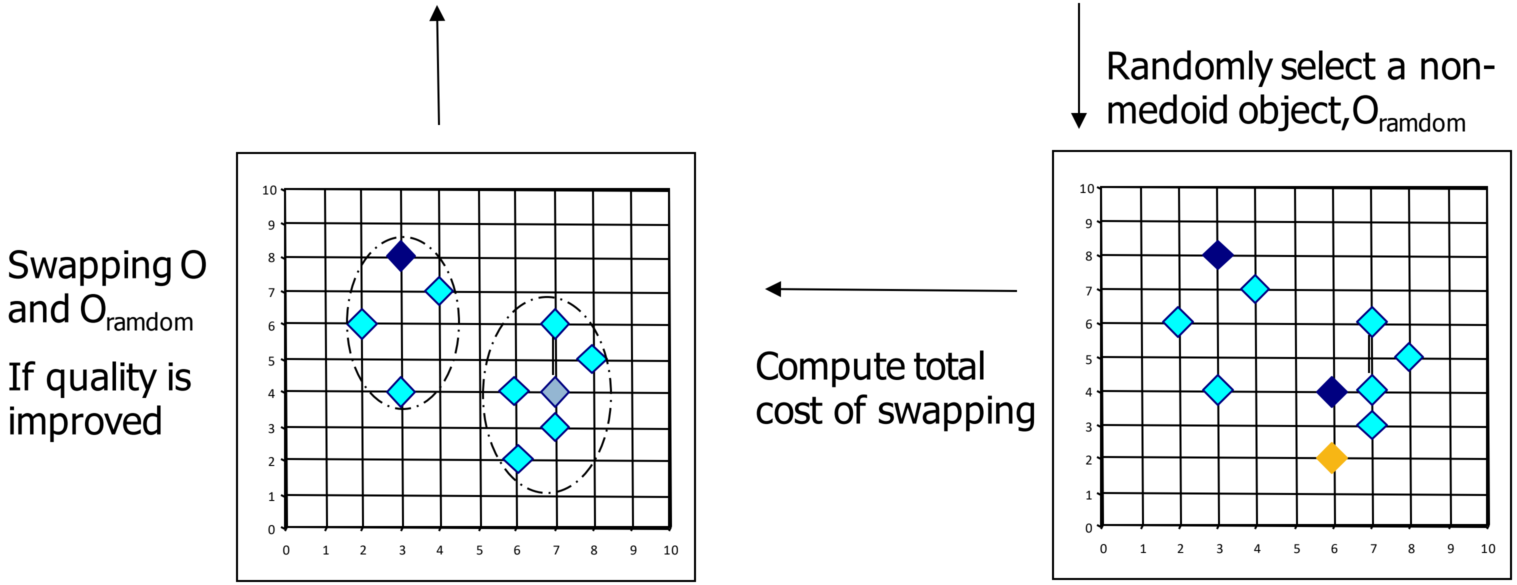
1. Choose one center uniformly at random from all data points.
2. For each data point x, compute D(x), the distance between x and the nearest center that has already been chosen.
3. Choose one new data point at random as a new center, using a weighted probability distribution where a point x is chosen with probability proportional to $D(x)^2$.
4. Repeat Steps 2 and 3 until k centers have been chosen.
5. Now that the initial centers have been chosen, proceed using standard K-Means clustering.

Handling Outliers: From *K-Means* to *K-Medoids*

- The *K-Means* algorithm is sensitive to outliers!—since an object with an extremely large value may substantially distort the distribution of the data
- *K-Medoids*: Instead of taking the **mean** value of the object in a cluster as a reference point, **medoids** can be used, which is the **most centrally located** object in a cluster
- The *K-Medoids* clustering algorithm:
  - Select *K* points as the initial representative objects (i.e., as initial *K medoids*)
  - **Repeat**
    - Assigning each point to the cluster with the closest medoid
    - Randomly select a non-representative object o_i
    - Compute the total cost *S* of swapping the medoid *m* with o_i
    - If $S < 0$, then swap *m* with o_i to form the new set of medoids
  - **Until** convergence criterion is satisfied

PAM: A Typical *K-Medoids* Algorithm





Select initial *K-Medoids* randomly

Repeat

  Object re-assignment

  Swap medoid *m* with o_i if it improves the clustering quality

Until convergence criterion is satisfied

K-Medians: Handling Outliers by Computing Medians

- Medians are less sensitive to outliers than means
  - Think of the median salary vs. mean salary of a large firm when adding a few top executives!
- ***K-Medians***: Instead of taking the **mean** value of the object in a cluster as a reference point, **medians** are used (corresponding to L_1-norm as the distance measure)
- The criterion function for the *K-Medians* algorithm:

$$S = \sum_{k=1}^{K} \sum_{x_{i \in C_k}} | x_{ij} - med_{kj} |$$

- The *K-Medians* clustering algorithm:
  - Select *K* points as the initial representative objects (i.e., as initial *K medians*)
  - **Repeat**
    - Assign every point to its nearest median
    - Re-compute the median using the median of each individual feature
  - **Until** convergence criterion is satisfied

K-Modes: Clustering Categorical Data

- *K-Means* cannot handle non-numerical (categorical) data
  - Mapping categorical value to 1/0 cannot generate quality clusters for high-dimensional data
- ***K-Modes***: An extension to *K-Means* by replacing means of clusters with ***modes***
- Dissimilarity measure between object X and the center of a cluster Z
  - $\Phi(x_j, z_j) = 1 - n_j^r/n_l$ when $x_j = z_j$; 1 when $x_j \neq z_j$
    - where z_j is the categorical value of attribute j in Z_l, n_l is the number of objects in cluster *l*, and n_j^r is the number of objects whose attribute value is r
- This dissimilarity measure (distance function) is **frequency-based**
- Algorithm is still based on iterative *object cluster assignment* and *centroid update*
- A ***fuzzy K-Modes*** method is proposed to calculate a ***fuzzy cluster membership value*** for each object to each cluster
- A mixture of categorical and numerical data: Using a ***K-Prototype*** method

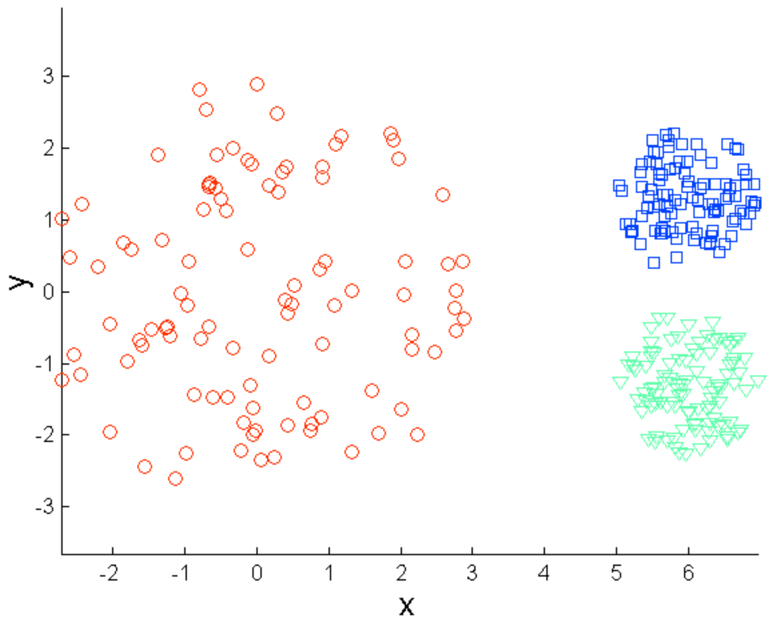
Limitations of K-means

- K-means has problems when clusters are of differing
  - Sizes
  - Densities
  - Non-globular shapes

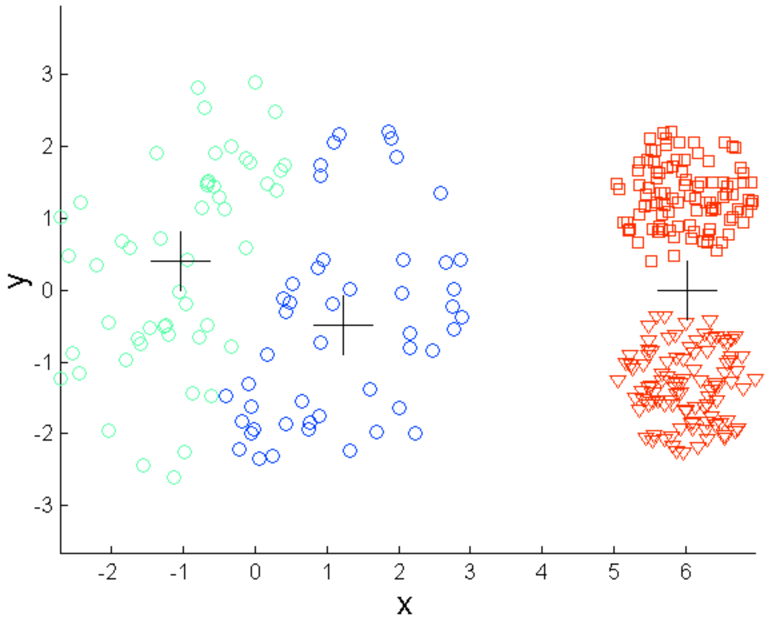
- K-means has problems when the data contains outliers.

- The mean may often not be a real point!

Limitations of K-means: Differing Density

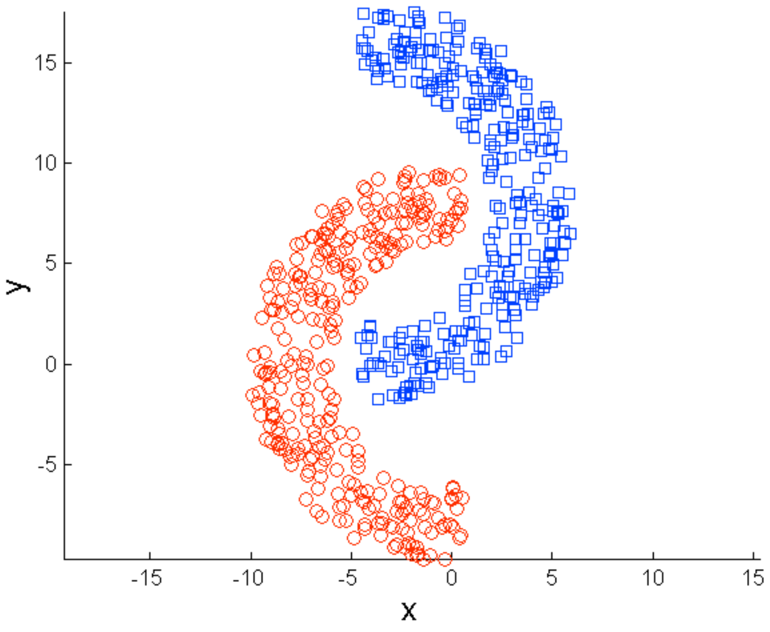


Original Points



K-means (3 Clusters)

Limitations of K-means: Non-globular Shapes



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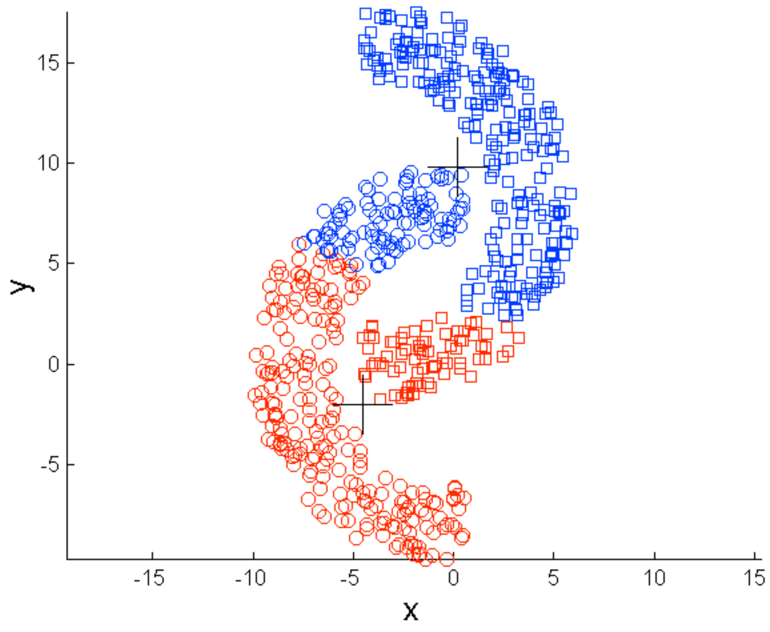
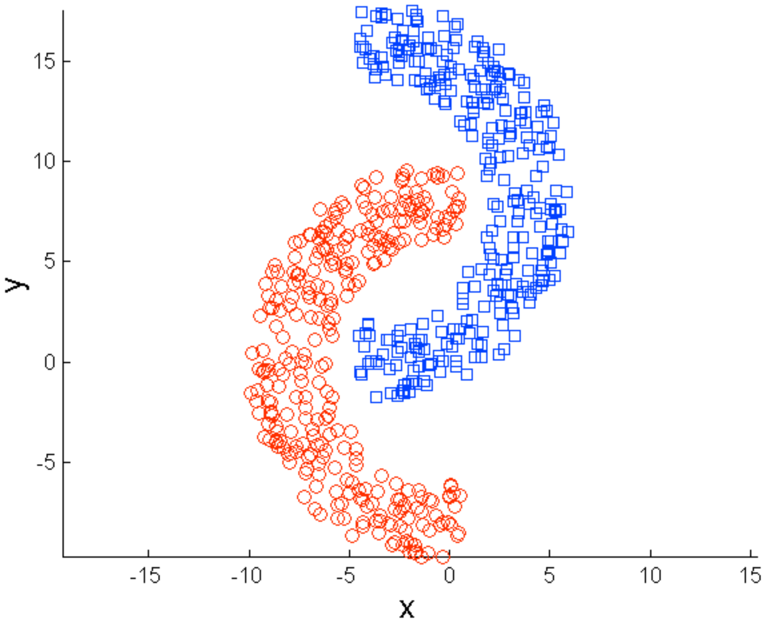


K-means (2 Clusters)

Overcoming K-means Limitations



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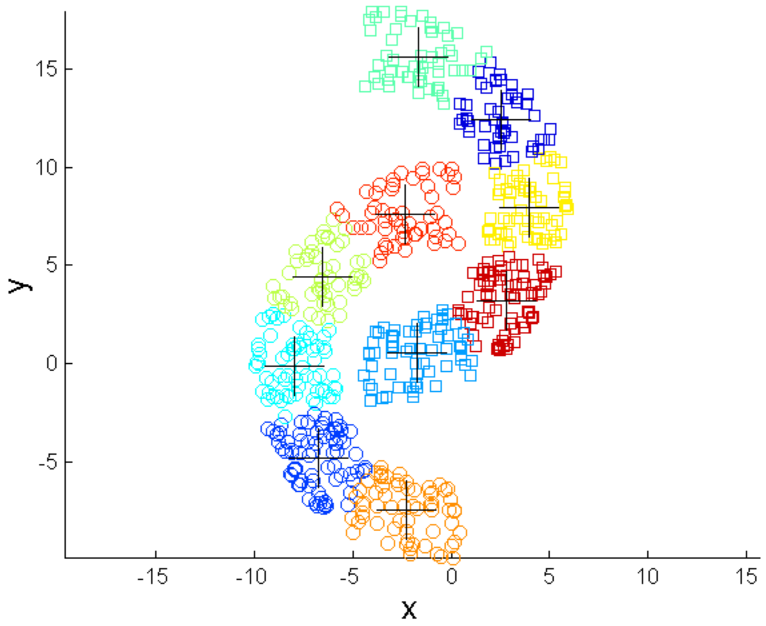

K-means Clusters

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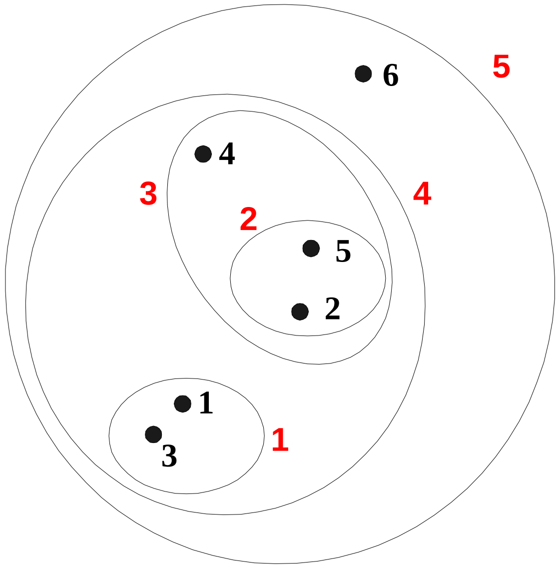
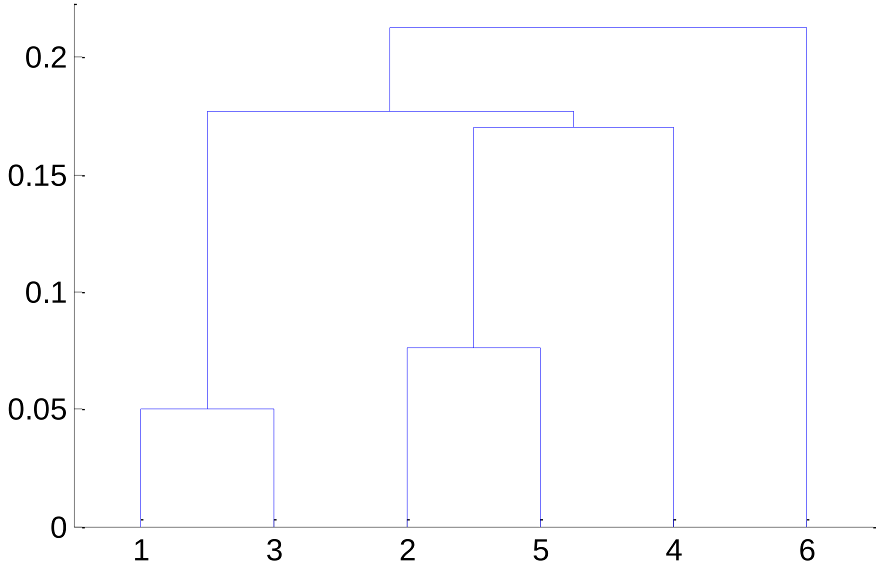
Hierarchical Clustering

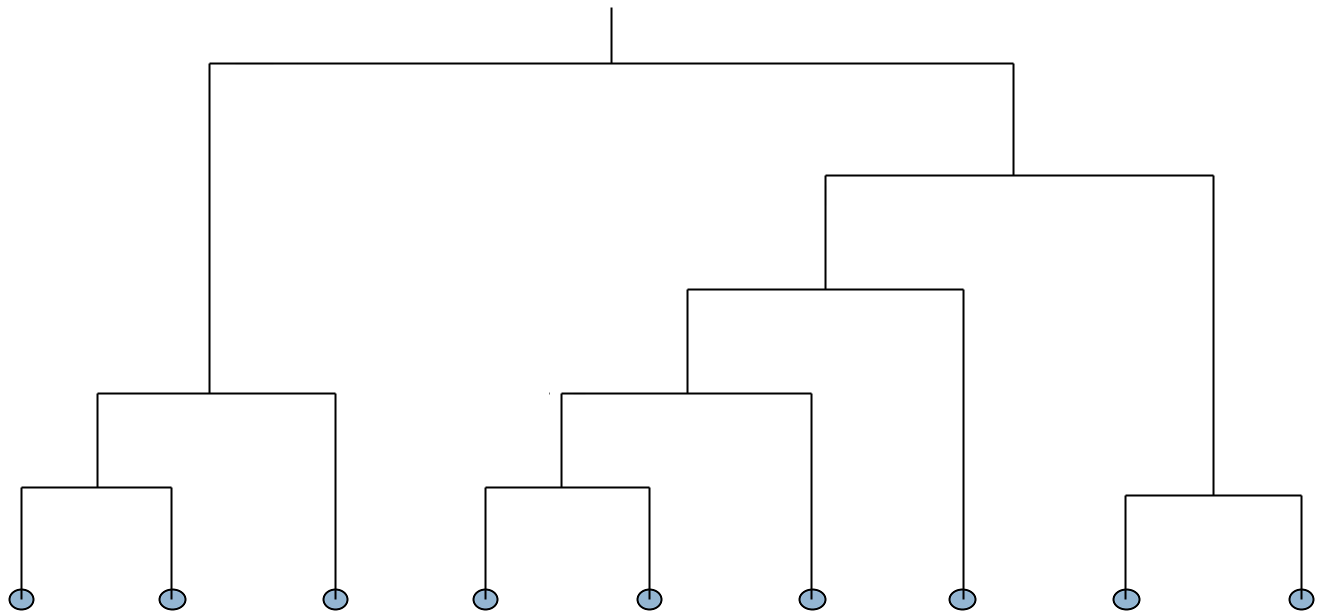
- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree-like diagram that records the sequences of merges or splits





Dendrogram: Shows How Clusters are Merged/Splitted

- Dendrogram: Decompose a set of data objects into a tree of clusters by multi-level nested partitioning
- A clustering of the data objects is obtained by cutting the dendrogram at the desired level, then each connected component forms a cluster



Hierarchical clustering generates a dendrogram (a hierarchy of clusters)

Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by ‘cutting’ the dendogram at the proper level

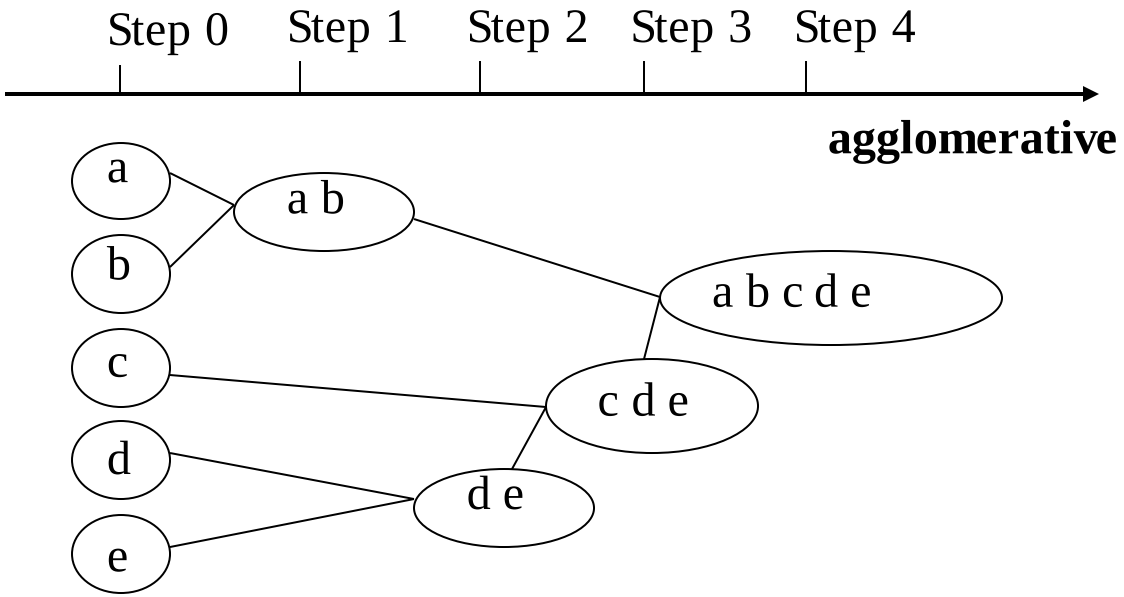
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, …)

Hierarchical Clustering

- Two main types of hierarchical clustering
  - Agglomerative:
  - Divisive:

Hierarchical Clustering

- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
    - Build a bottom-up hierarchy of clusters
  - Divisive:



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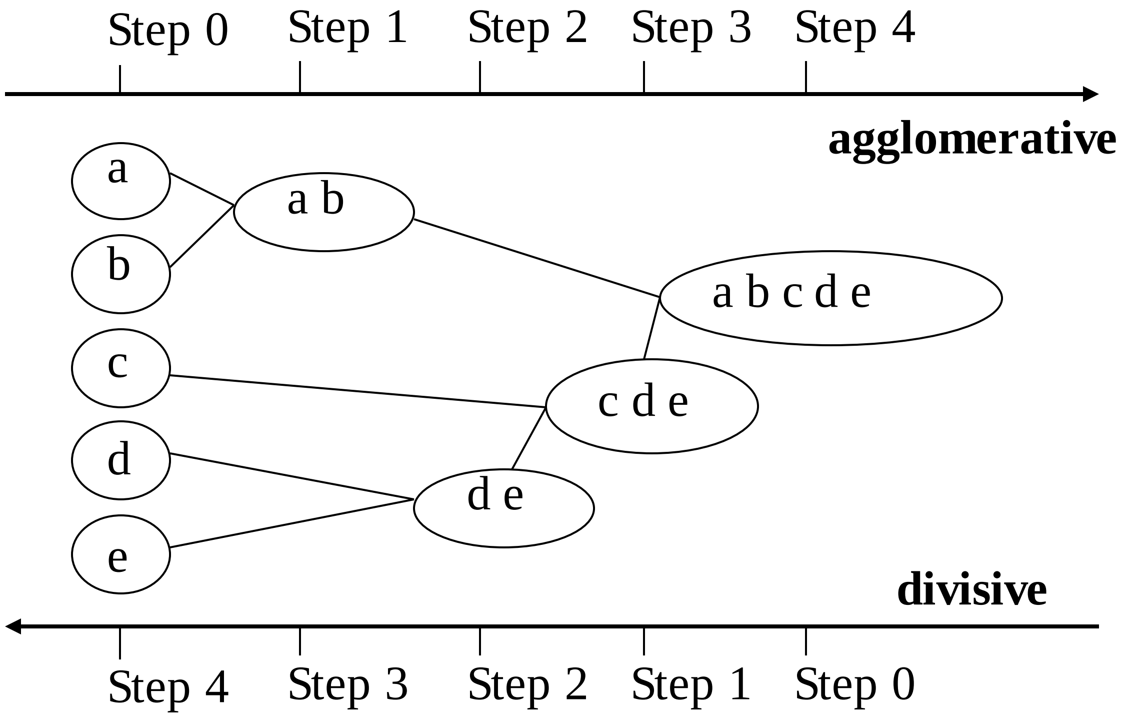
    - Build a bottom-up hierarchy of clusters
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are k clusters)
    - Generate a top-down hierarchy of clusters



Hierarchical Clustering

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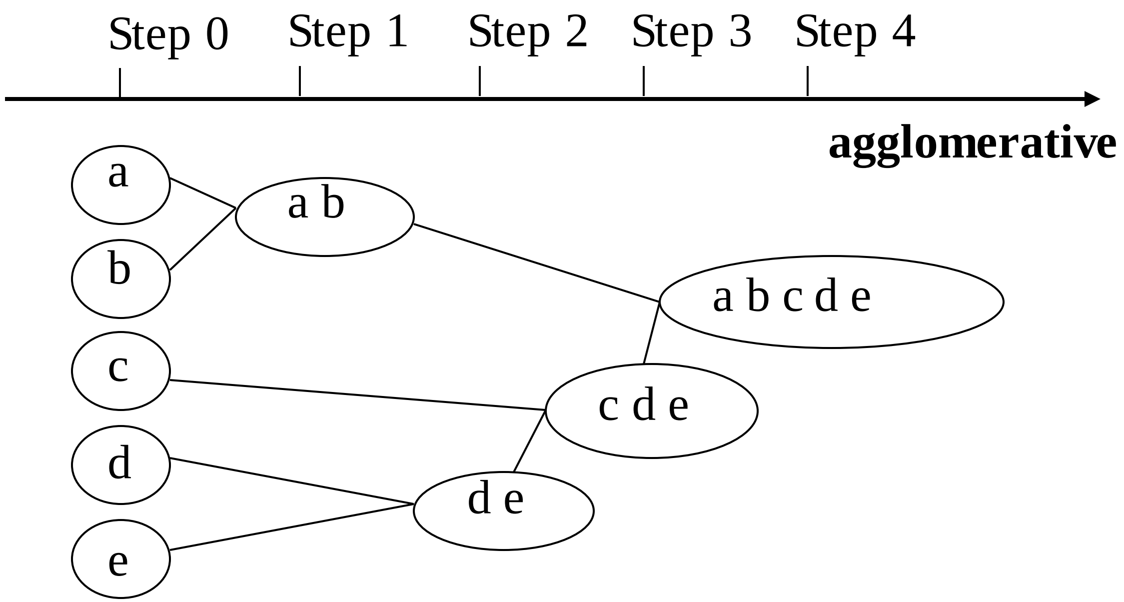
    - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward

1. Compute the proximity matrix
2. Let each data point be a cluster
3. **Repeat**
4. Merge the two closest clusters
5. Update the proximity matrix
6. **Until** only a single cluster remains



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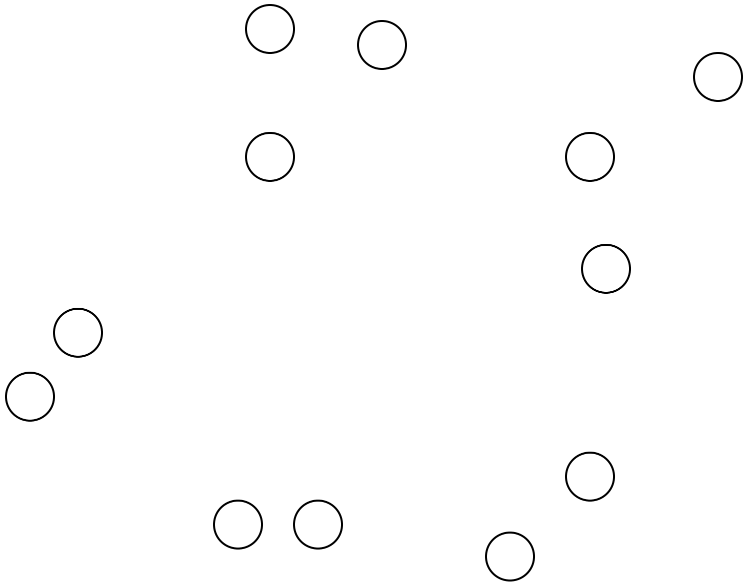
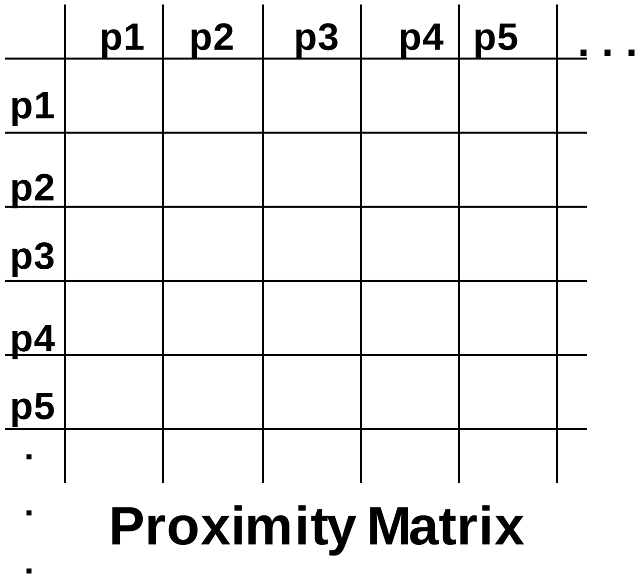
  3. **Repeat**
  4. Merge the two closest clusters
  5. Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  - Different approaches to defining the distance/similarity between clusters distinguish the different algorithms

Starting Situation

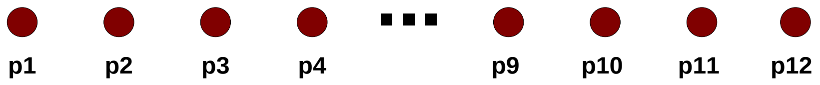
- Start with clusters of individual points and a proximity matrix



12 data points

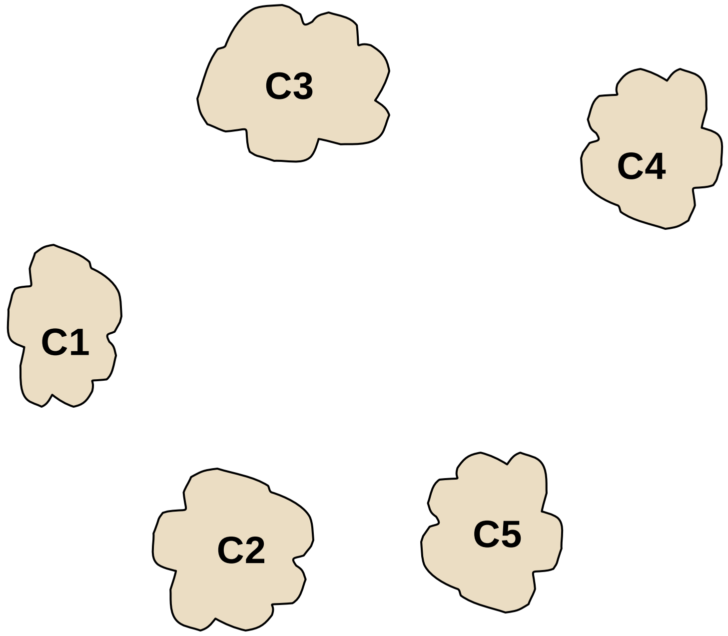


Proximity Matrix



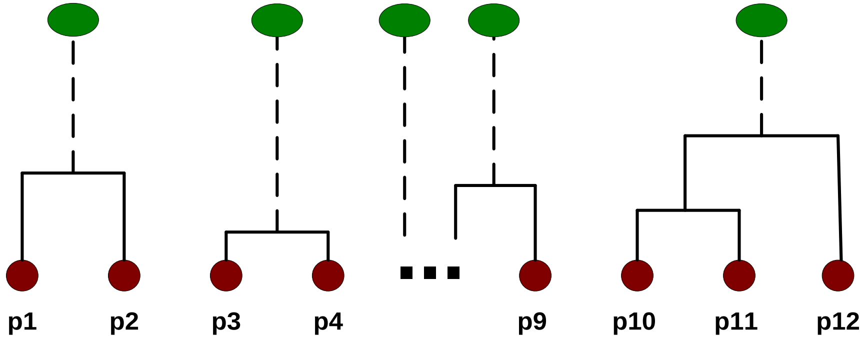
Intermediate Situation

- After some merging steps, we have some clusters



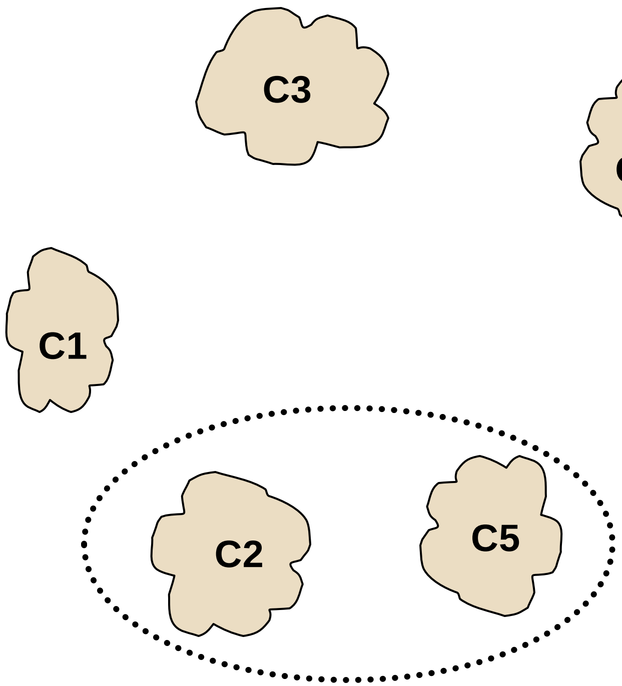
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

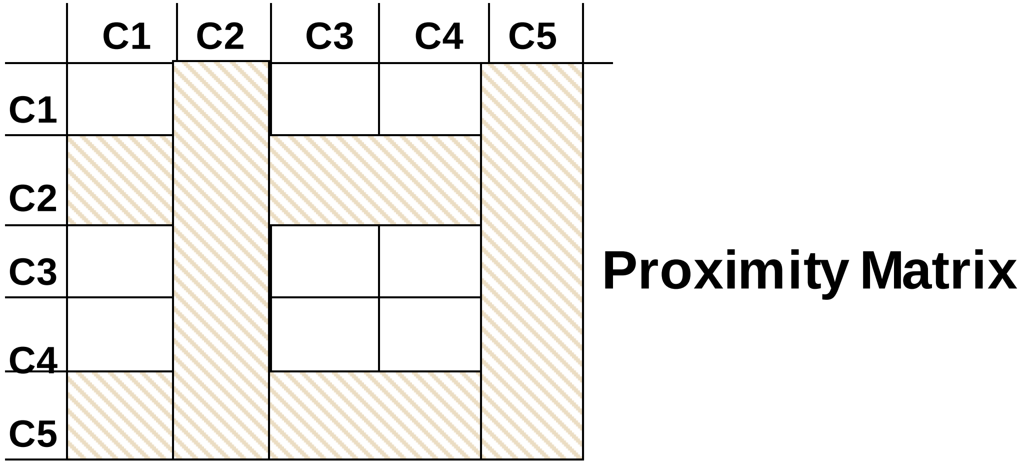
Proximity Matrix

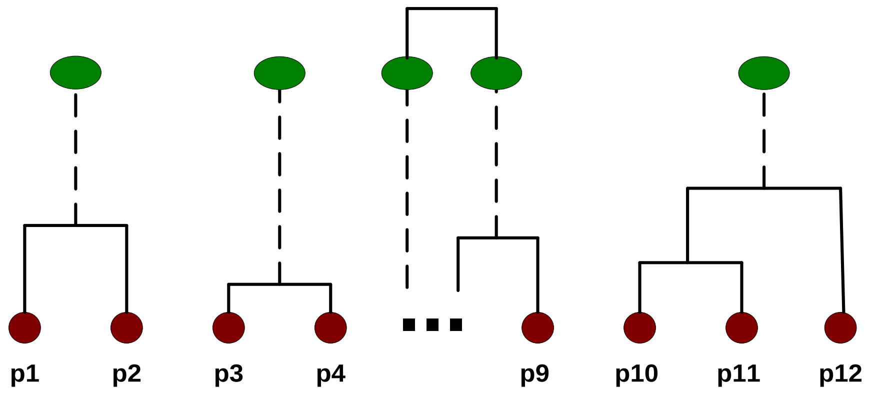


Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.

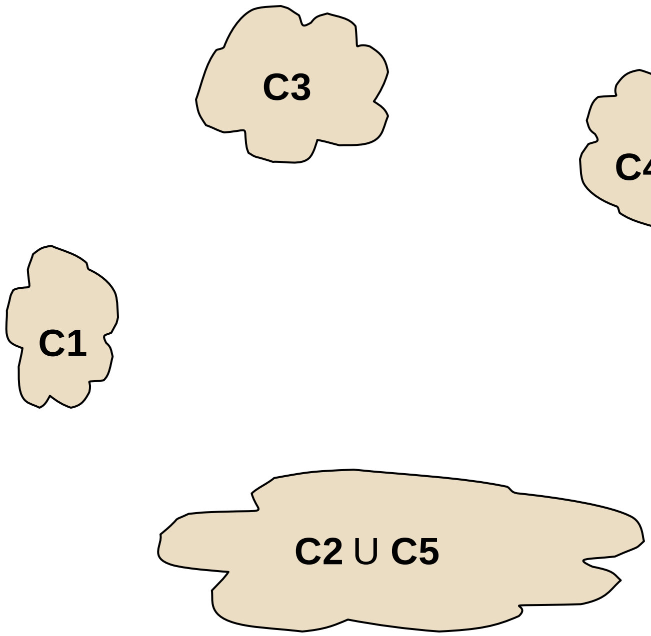






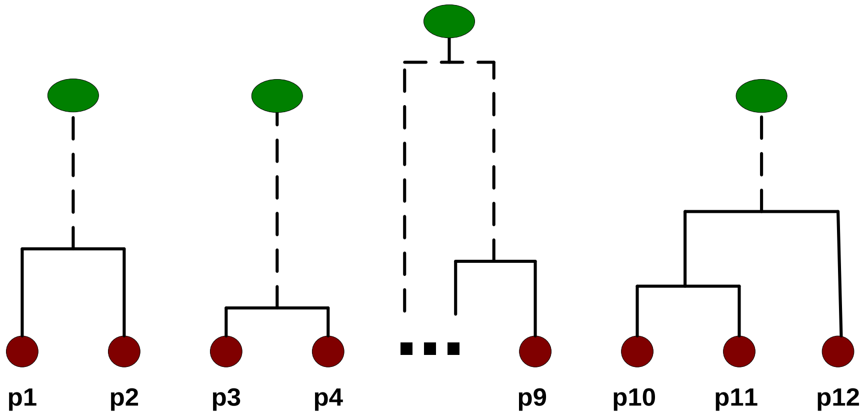
After Merging

- How do we update the proximity matrix?

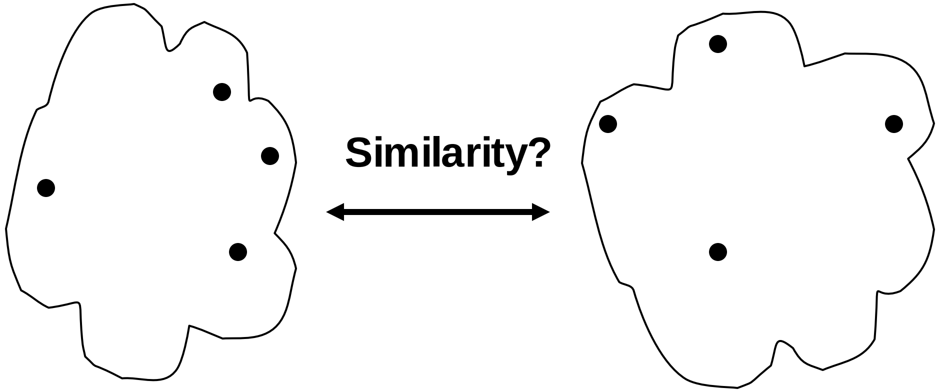


	C1	C2 U C5	C3	C4
C1		?		
C2 U C5	?	?	?	?
C3		?		
C4		?		

Proximity Matrix



How to Define Inter-Cluster Similarity

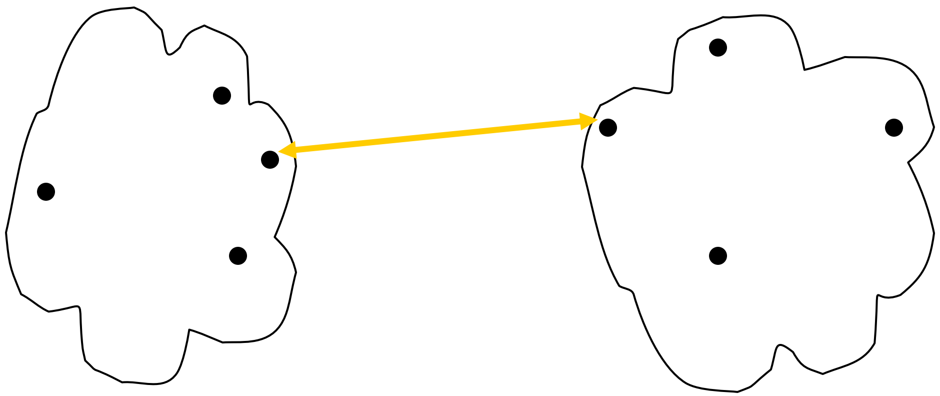


	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids

How to Define Inter-Cluster Similarity



	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

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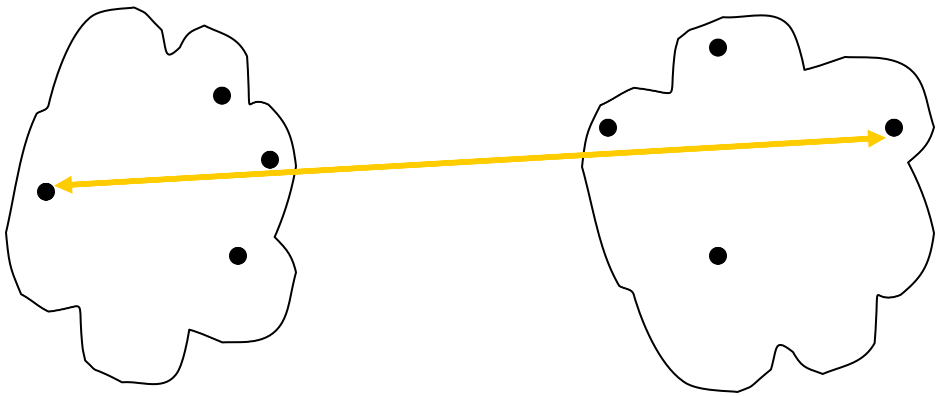
How to Define Inter-Cluster Similarity

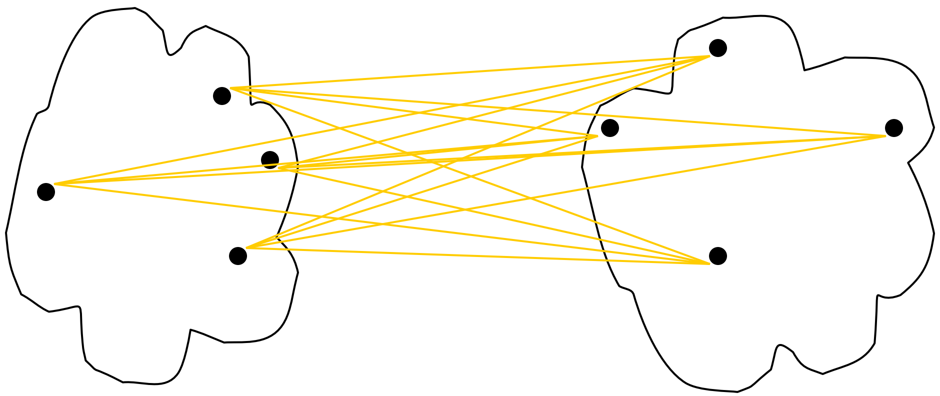


- MIN
- MAX
- Group Average
- Distance Between Centroids

	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity

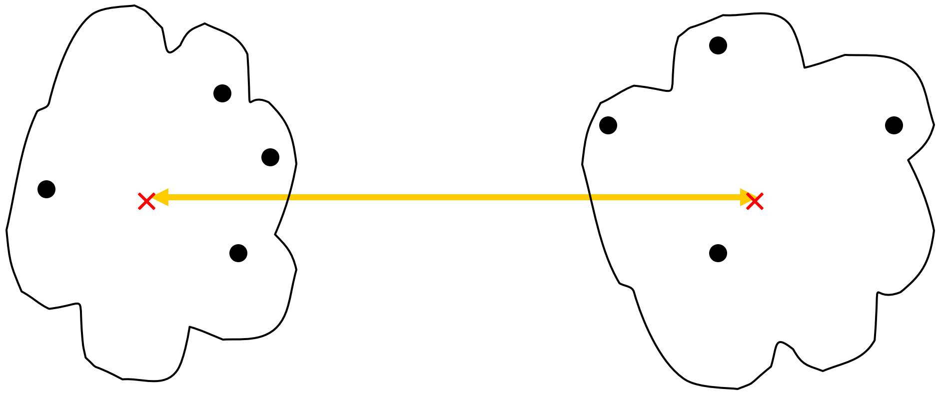


- MIN
- MAX
- Group Average
- Distance Between Centroids

	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity



	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids

Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

Cluster Similarity: MIN or Single Link

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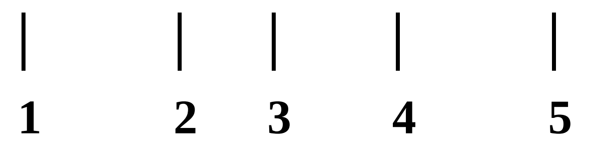
  - Determined by one pair of points, i.e., by one link in the proximity graph.

	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



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	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00

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	I1	I2	I3	I4	I5
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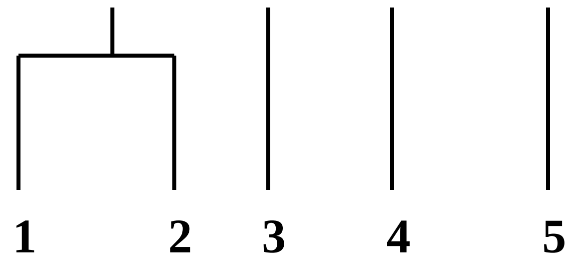
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



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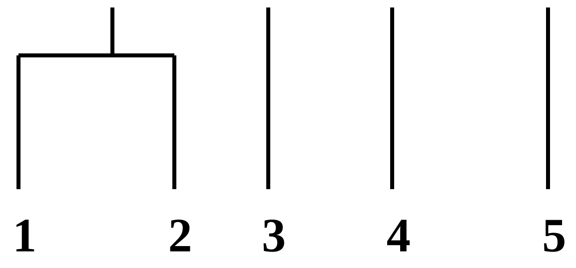
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

	{I1,I2}	I3	I4	I5
{I1,I2}	1.00	0.70	0.65	0.50
I3	0.70	1.00	0.40	0.30
I4	0.65	0.40	1.00	0.80
I5	0.50	0.30	0.80	1.00

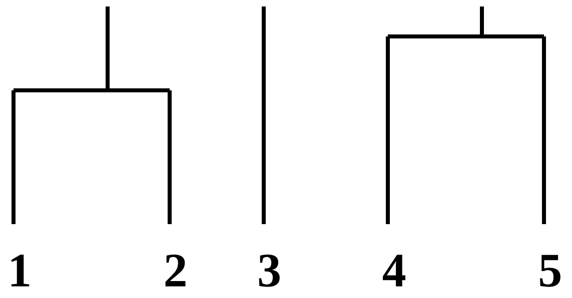
Update proximity matrix with new cluster {I1, I2}

Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

	{I1,I2}	I3	I4	I5
{I1,I2}	1.00	0.70	0.65	0.50
I3	0.70	1.00	0.40	0.30
I4	0.65	0.40	1.00	0.80
I5	0.50	0.30	0.80	1.00

Update proximity matrix with new cluster {I1, I2}

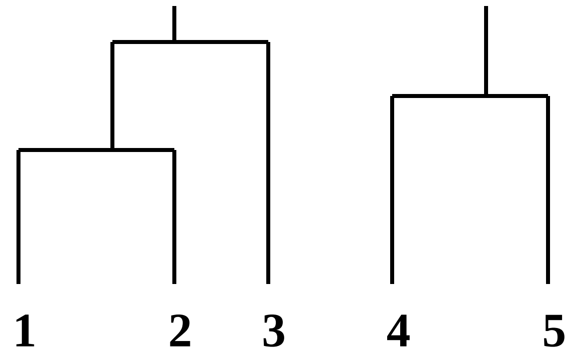


Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

	{I1,I2}	I3	{I4,I5}
{I1,I2}	1.00	0.70	0.65
I3	0.70	1.00	0.40
{I4,I5}	0.65	0.40	1.00

Update proximity matrix with new cluster {I1, I2} and {I4, I5}

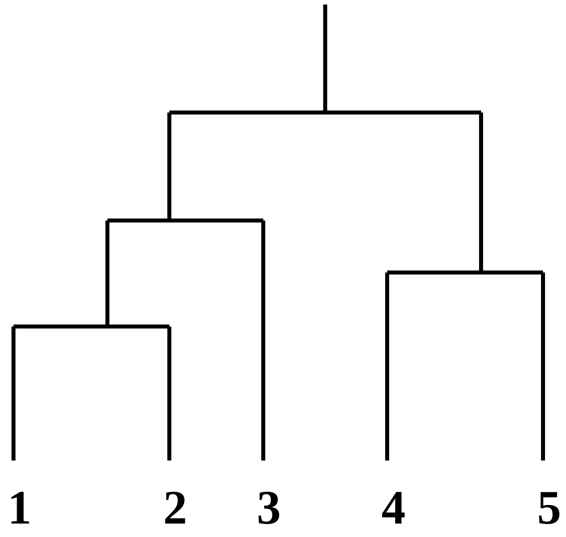


Cluster Similarity: MIN or Single Link

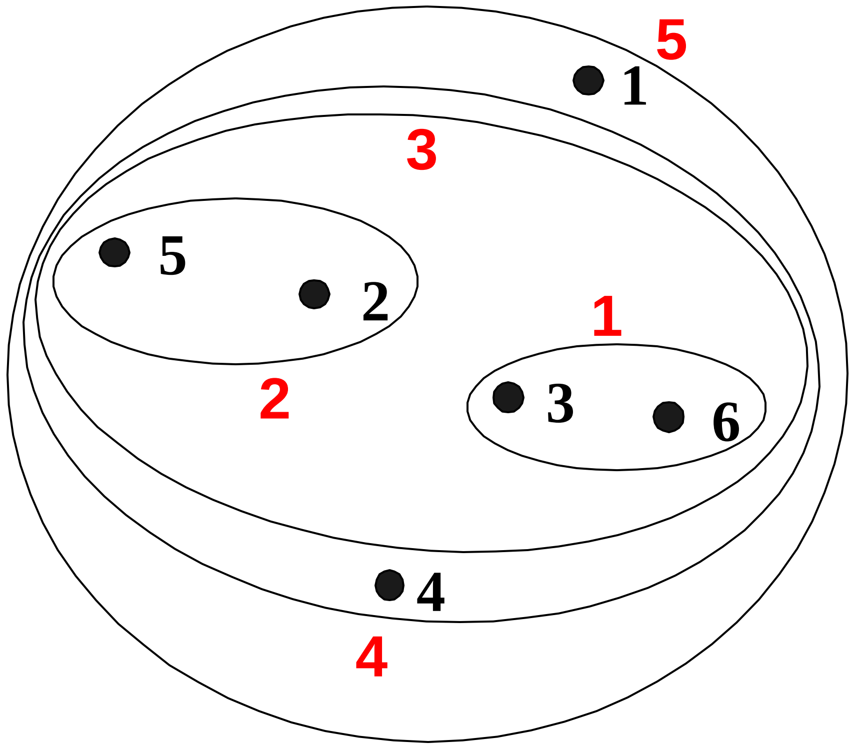
- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

	{I1,I2, I3}	{I4,I5}
{I1,I2, I3}	1.00	0.65
{I4,I5}	0.65	1.00

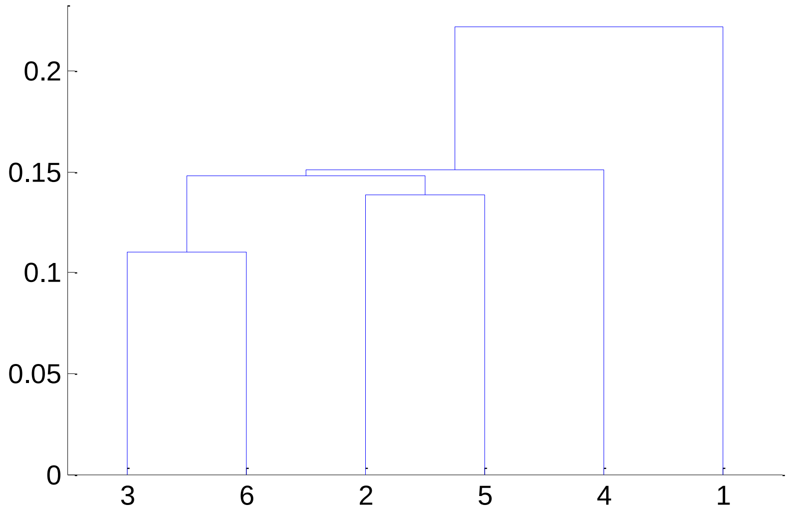
Only two clusters are left.



Hierarchical Clustering: MIN

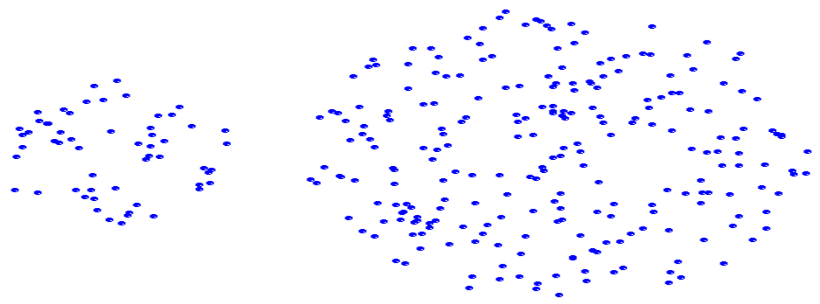


Nested Clusters

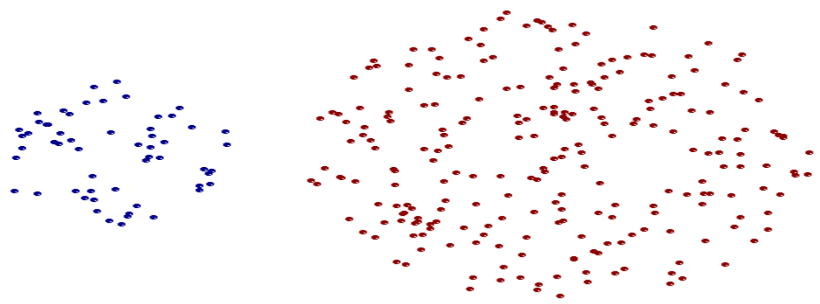


Dendrogram

Strength of MIN



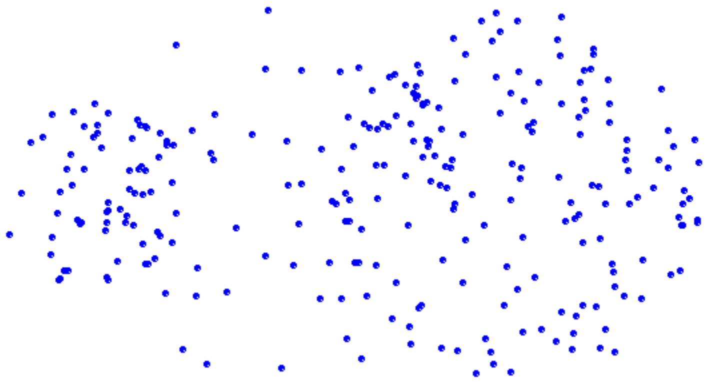
Original Points



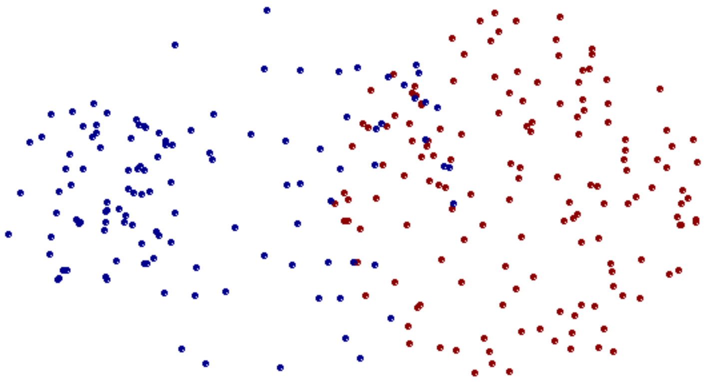
Two Clusters

- **Can handle non-elliptical shapes**

Limitations of MIN



Original Points



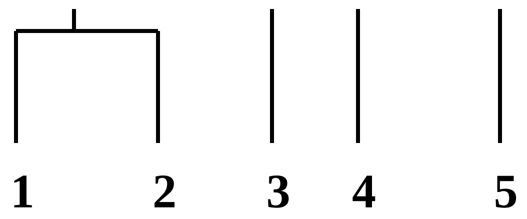
Two Clusters

- **Sensitive to noise and outliers**

Cluster Similarity: MAX or Complete Linkage

- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by all pairs of points in the two clusters

	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



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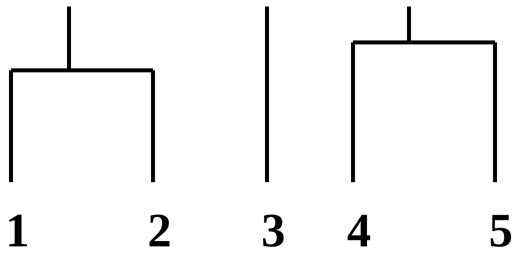
  - Determined by all pairs of points in the two clusters

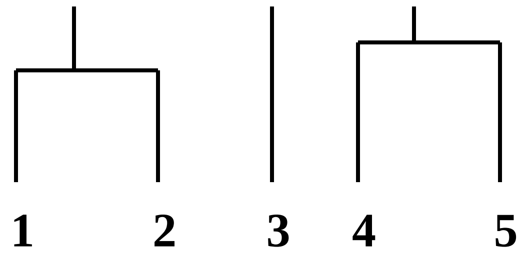
	{I1,I2}	I3	I4	I5
I1	1.00	0.10	0.60	0.20
I3	0.10	1.00	0.40	0.30
I4	0.60	0.40	1.00	0.80
I5	0.20	0.30	0.80	1.00



Cluster Similarity: MAX or Complete Linkage

- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by all pairs of points in the two clusters

	{I1,I2}	I3	I4	I5
I1	1.00	0.10	0.60	0.20
I3	0.10	1.00	0.40	0.30
I4	0.60	0.40	1.00	0.80
I5	0.20	0.30	0.80	1.00

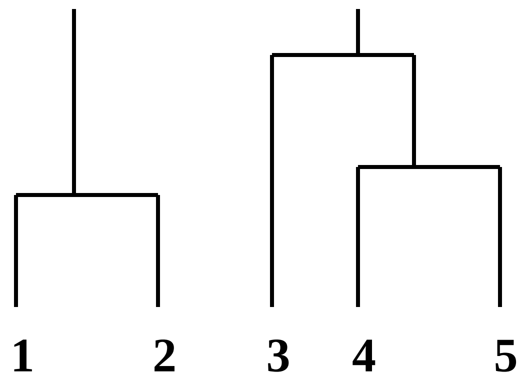


Which two clusters should be merged next?

Cluster Similarity: MAX or Complete Linkage

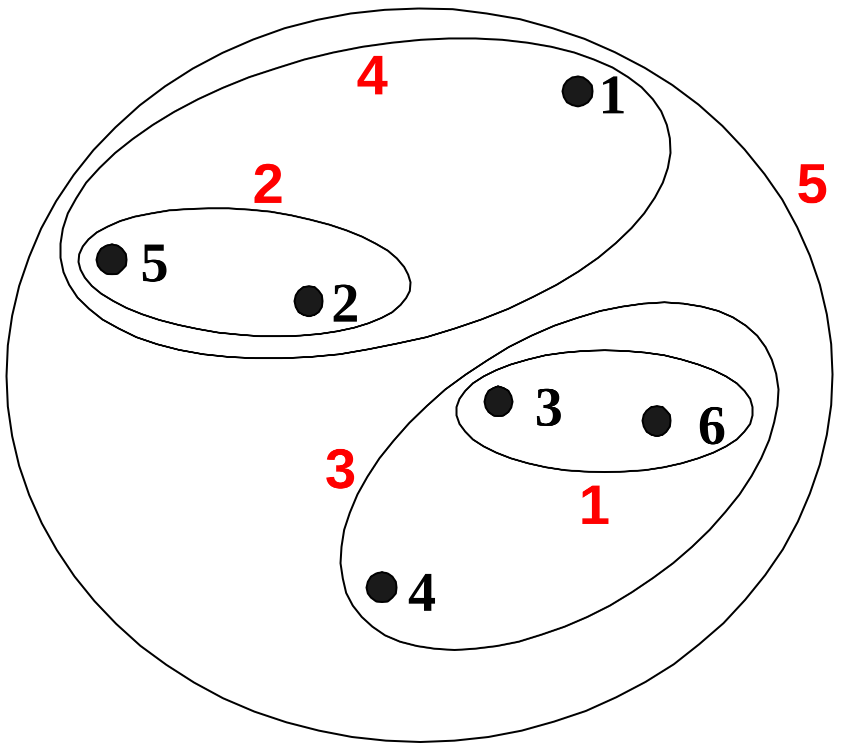
- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by all pairs of points in the two clusters

	{I1,I2}	I3	I4	I5
I1	1.00	0.10	0.60	0.20
I3	0.10	1.00	0.40	0.30
I4	0.60	0.40	1.00	0.80
I5	0.20	0.30	0.80	1.00

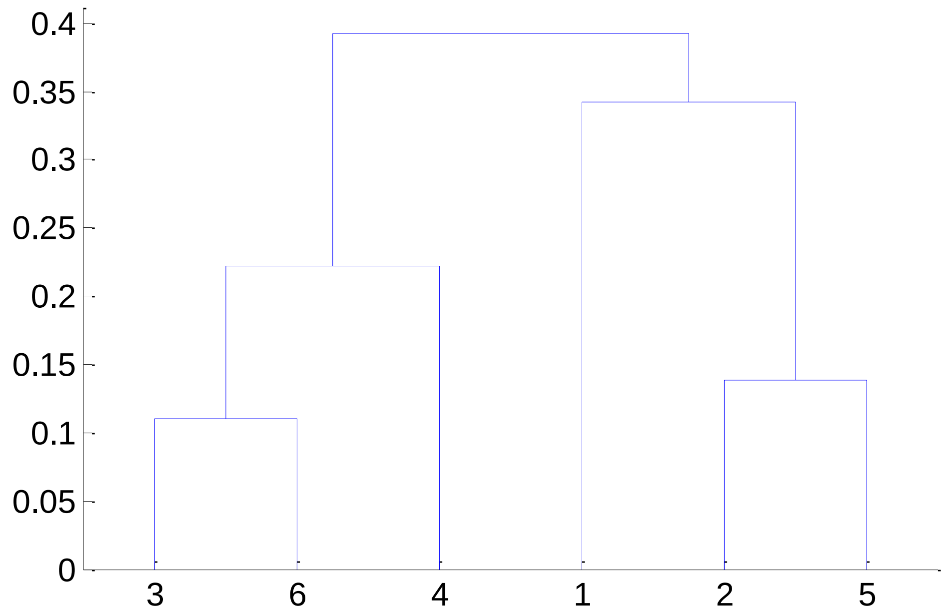


Merge {3} with {4,5}, why?

Hierarchical Clustering: MAX

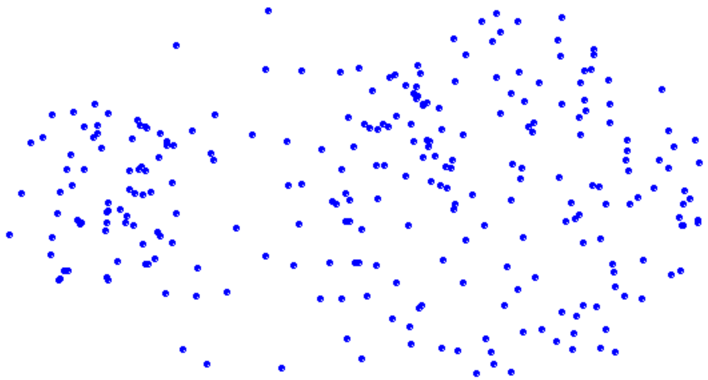


Nested Clusters

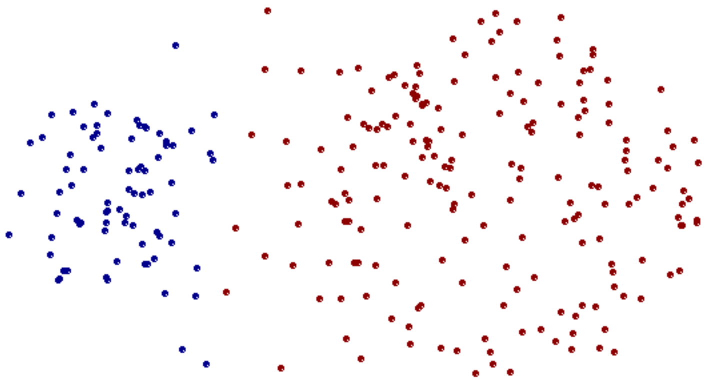


Dendrogram

Strength of MAX



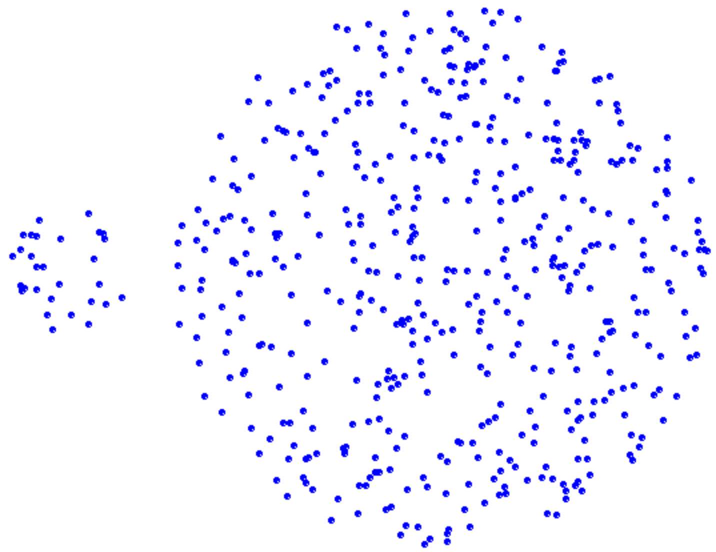
Original Points



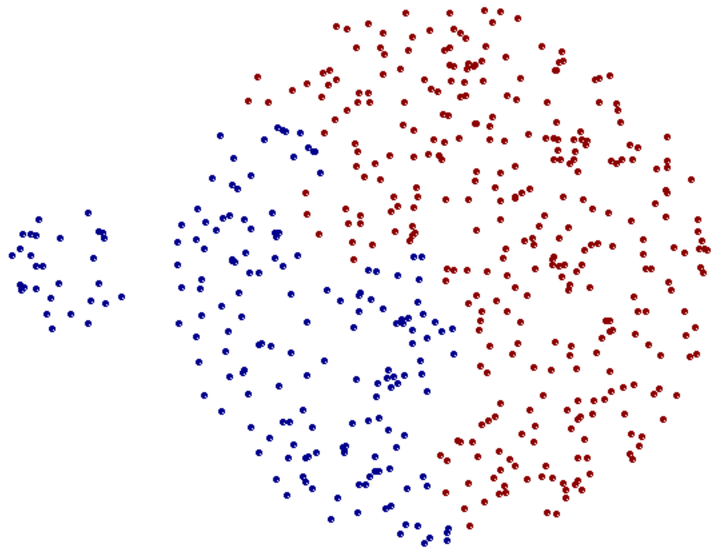
Two Clusters

- **Less susceptible to noise and outliers**

Limitations of MAX



Original Points



Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

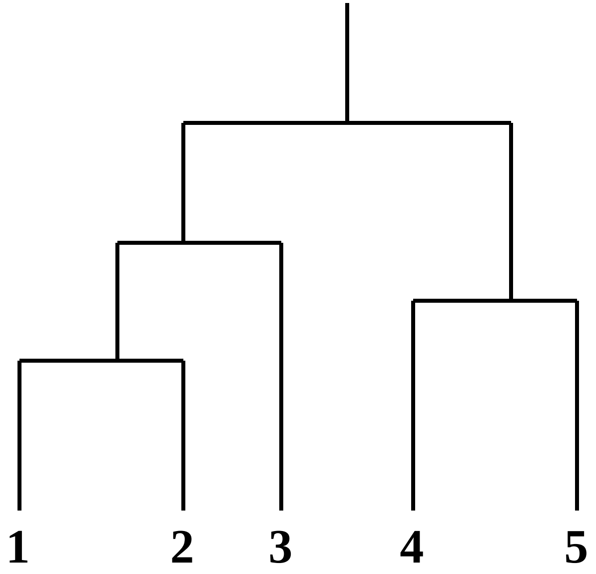
Cluster Similarity: Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

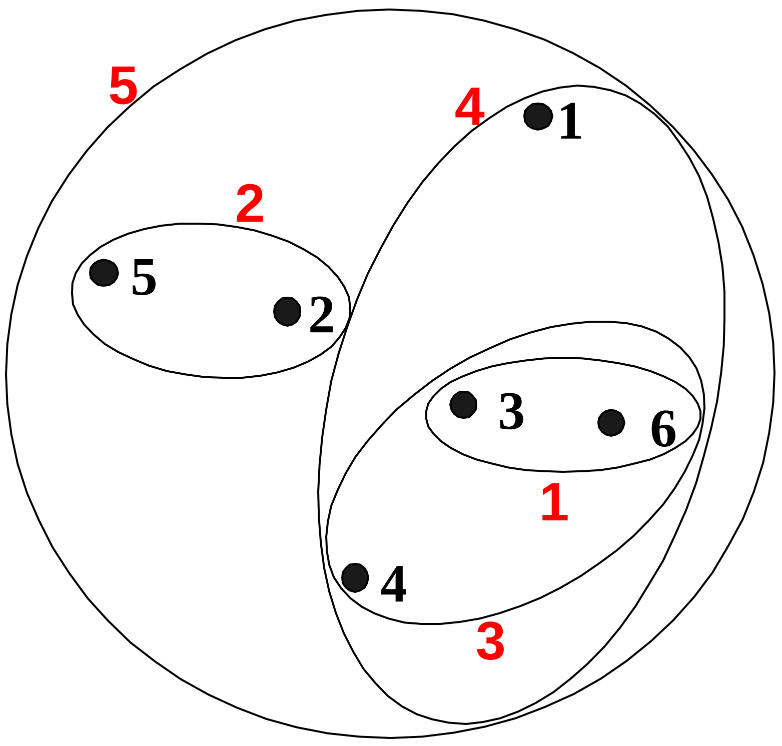
$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

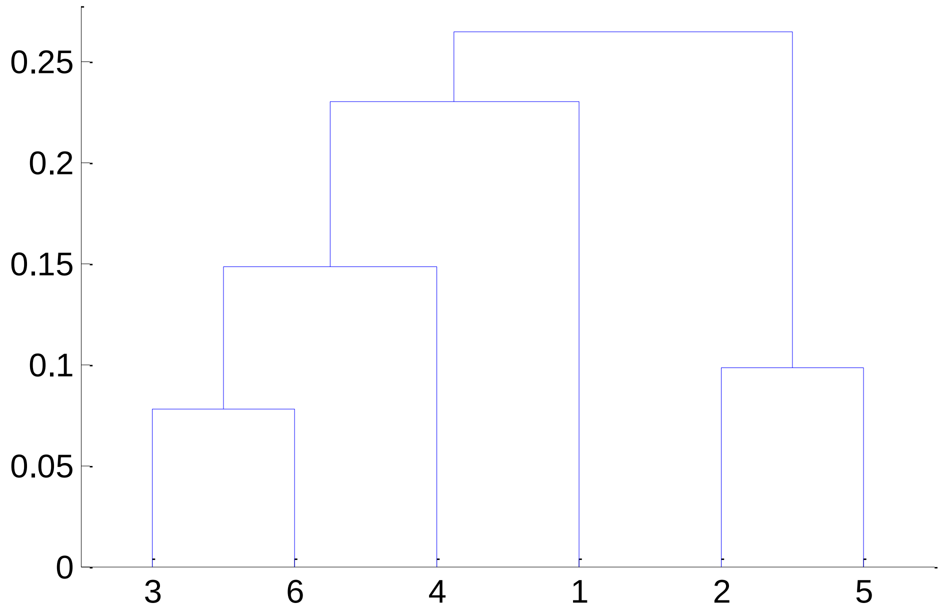
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



Hierarchical Clustering: Group Average



Nested Clusters



Dendrogram

Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link

- Strengths
  - Less susceptible to noise and outliers

- Limitations
  - Biased towards globular clusters

Hierarchical Clustering: Time and Space requirements

- $O(N^2)$ space since it uses the proximity matrix.
  - N is the number of points.

- $O(N^3)$ time in many cases
  - There are N steps and at each step the size, N^2, proximity matrix must be updated and searched
  - Complexity can be reduced to $O(N^2 \log(N))$ time for some approaches

Hierarchical Clustering: Problems and Limitations

- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Difficulty handling different sized clusters and convex shapes
  - Breaking large clusters