



*Digital Sounds:
What's going on inside your iPod?*

CSE 294A

Computing Fundamentals in Context: Digital Images and Sound

Introduction to basics of computer programming using digital images and sound.

- Meets: MTWR 11:30-12:18, Call Number: 04133-8.
- 4 credit hours (2 classes, 2 1-hour in-class labs).
- Prereq: Math placement level R or higher; or Math 075 or higher.
- Recommended for students with little or no computer programming experience or who are not confident in their programming background.
- Not open to students with credit for CSE 201, 294I, 202, 221, or En Graph 167.
- Not necessarily a replacement for CSE 201 for programs requiring CSE 201, so please check before assuming this will or will not satisfy that requirement.
- Serves as a prerequisite for CSE 221.
- For more information contact Paolo Bucci (bucci.2@osu.edu).

*Digital Images:
How does Photoshop do it?*

Department of Computer Science and Engineering

Exciting New Courses!

Winter 2007



CSE 294I

Computing Fundamentals in Context: Creative Interactive Media

Introduction to basics of computer programming using interactive graphics and games.

- Meets: MWF at 11:30, Call Number: 04134-3.
- 3 credit hours (1 class, 2 1-hour in-class labs).
- Prereq: Math placement level R or higher; or Math 075 or higher.
- Recommended for students with little or no computer programming experience or who are not confident in their programming background.
- Not open to students with credit for CSE 201, 294A, 202, 221, or En Graph 167.
- Not necessarily a replacement for CSE 201 for programs requiring CSE 201, so please check before assuming this will or will not satisfy that requirement.
- Serves as a prerequisite for CSE 221.
- For more information contact Wayne Heym (heyw.1@osu.edu). Please mention "294I" on the subject line of your message.

*Games!
How do they work?*