1) Test the MATLAB image functions to read, display, and write images. Use buckeyes_gray.bmp and buckeyes_rgb.bmp from the class webpage. [2 pts]

```
grayIm = imread('buckeyes_gray.bmp');
imagesc(grayIm);
axis('image');
colormap('gray');
imwrite(grayIm, 'buckeyes_gray.jpg');
pause;
```

```
rgbIm = imread('buckeyes_rgb.bmp');
imagesc(rgbIm);
axis('image');
imwrite(rgbIm, 'buckeyes_rgb.jpg');
```

2) Read and convert buckeyes_rgb.bmp to grayscale using the NTSC conversion formula via the MATLAB function rgb2gray. Display your image to verify the result. [1 pt]

```
grayIm = rgb2gray(rgbIm);
```

3) Test MATLAB more fully by creating, writing, and reading a checker-board image. [2 pts]

```
zBlock = zeros(10,10);
oblack = ones(10,10)*255;
pattern = [zBlock oBlack; oBlack zBlock];
checkerIm = repmat(pattern, 5, 5);
imwrite(uint8(checkerIm), 'checkerIm.bmp');
Im = imread('checkerIm.bmp');
imagesc(Im)
colormap('gray')
axis('image');
```

4) Turn in all code, test images, printouts of images, and discussion of results. Make a HW1.m script to do the above tasks and call needed functions. Upload your code and selected images to Carmen. [2 pts]