

Operators, Expressions, Statements, Control Flow



Operators

- An ***operator*** is a symbol (or combination of a couple symbols) that is used with variables and values to simplify how you write certain program ***expressions***
 - Usually, operators are designed to mimic mathematical notation—but *do not be fooled* into confusing programming and mathematics!

Most Common Operators

String	boolean	char	int	double
	!		++ --	
+			+ -	+ -
	&&		* / %	* /
		< >	< >	< >
		<= >=	<= >=	
	== !=	== !=	== !=	

Most Common Operators

String	boolean	char	int	double
			--	
+			-	+ -
			%	* /
			>	< >
		<= >=	<= >=	
	== !=	== !=	== !=	

Best Practice: do not use == or != with Strings, but rather the equals method; details later.

Most Common Operators

String	boolean	char	int	double
	!			
+				-
	&&		/	/
		< >	< >	< >
		<= >=	<= >=	
	== !=	== !=	== !=	

Operators for **or** (||) and **and** (&&) use **short-circuit evaluation**.

Most Common Operators

			<code>int</code>	<code>double</code>
			<code>++</code> <code>--</code>	
			<code>+</code> <code>-</code>	<code>+</code> <code>-</code>
			<code>,</code> <code>%</code>	<code>*</code> <code>/</code>
		<code><</code> <code>></code>	<code><</code> <code>></code>	<code><</code> <code>></code>
		<code><=</code> <code>>=</code>	<code><=</code> <code>>=</code>	
	<code>==</code> <code>!=</code>	<code>==</code> <code>!=</code>	<code>==</code> <code>!=</code>	

Best Practice: be careful with the *remainder* (`%`) operator: the second operand must be positive; this is, unfortunately, not “clock arithmetic”; details later.

Most Common Operators

String	boolean	char	int	double
			--	
+			-	+ -
	&		%	* /
		< >	>	< >
		<= >=	<= >	<= >=
	== !=	== !=	== !=	== !=

Best Practice: do not check **doubles** for equality; details later.

Expressions

- An ***expression*** is a “syntactically well-formed and meaningful fragment” (roughly analogous to a *word* in natural language)
- Meaningful?
 - It has a value (of some type, of course)

Some Expressions

- Examples of code fragments that are expressions:

```
i
```

```
j + 7
```

```
"Hello" + " World!"
```

```
keyboardIn.nextLine()
```

```
n == 0
```

```
new SimpleWriter1L()
```

Some Expressions

- Examples of code fragments that are expressions:

```
i
```

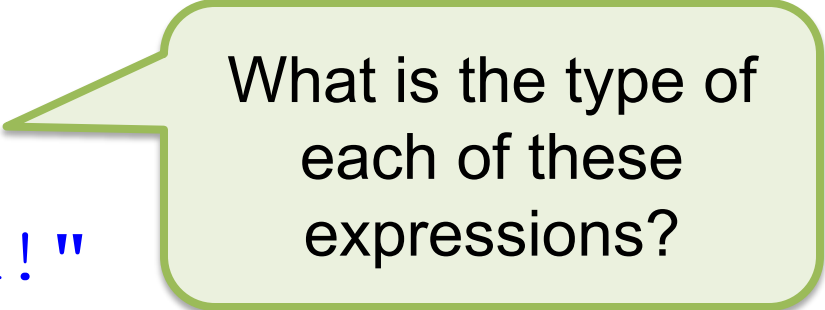
```
j + 7
```

```
"Hello" + " World!"
```

```
keyboardIn.nextLine()
```

```
n == 0
```

```
new SimpleWriter1L()
```



What is the type of each of these expressions?

Some Expressions

- Examples of code fragments that are expressions:

```
i  
j + 7  
"Hello" + " World!"  
keyboardIn.nextLine()  
n == 0  
new SimpleWriter1L()
```

This fragment creates a new object of type `SimpleWriter1L`, and its value is a **reference** to that object; details later.

Statements

- A ***statement*** is a “smallest complete unit of execution” (roughly analogous to a *sentence* in natural language)
- A simple statement is terminated with a semi-colon `;`

Simple Statements

- Some examples of simple statements:

```
i = 12;
```

```
j += 7;
```

```
k++;
```

```
SimpleWriter fileOut =
```

```
    new SimpleWriter1L("foo.txt");
```

```
fileOut.print("Hi, Mr. Foo.");
```

Simple Statements

- Some examples of simple statements:

```
i = 12;
```

```
j += 7;
```

```
k++;
```

This is the same as

```
j = j + 7;
```

```
SimpleWriter fileOut =
```

```
    new SimpleWriter1L("foo.txt");
```

```
fileOut.print("Hi, Mr. Foo.");
```

Assignment Statement

- Assignment statement form:
`variable = expression;`
- **Copies** the value of the expression on the right side of the **assignment operator =** to the variable on the left side
- The `=` in Java code does not mean “equals” like in math!
 - Recall the tracing table earlier?

Compound Statements/Blocks

- Any sequence of zero or more statements enclosed in `{...}` is a ***block***
- Example:

```
{  
    String s = in.nextLine();  
    out.println ("s = " + s);  
}
```


Compound Statements/Blocks

- Any sequence of zero or more statements enclosed in `{...}` is a **block**

- Example:

```
{  
    String s = in.nextLine();  
    out.println ("s = " + s);  
}
```

The **scope** of variable `s` is just the block in which it is declared.

Compound Statements/Blocks

- Any sequence of zero or more statements enclosed in `{...}` is a **block**
- Example:

```
{  
    String s = in.nextLine();  
    out.println ("s = " + s);  
}
```

There is no semi-colon
after a block.

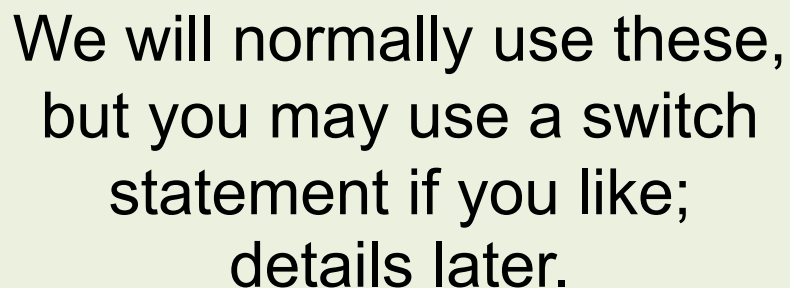
Control Flow

- ***Conditional*** or ***selection*** statements
 - if
 - if-else
 - if-else-if
 - switch
- ***Loop*** or ***iteration*** statements
 - while
 - for
 - do-while

Control Flow

- **Conditional** or **selection** statements

- if
- if-else
- if-else-if
- switch



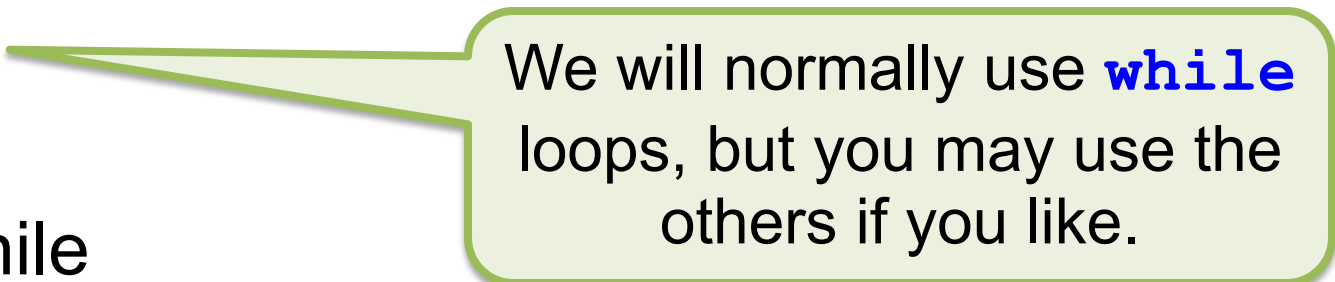
We will normally use these, but you may use a switch statement if you like; details later.

- **Loop** or **iteration** statements

- while
- for
- do-while

Control Flow

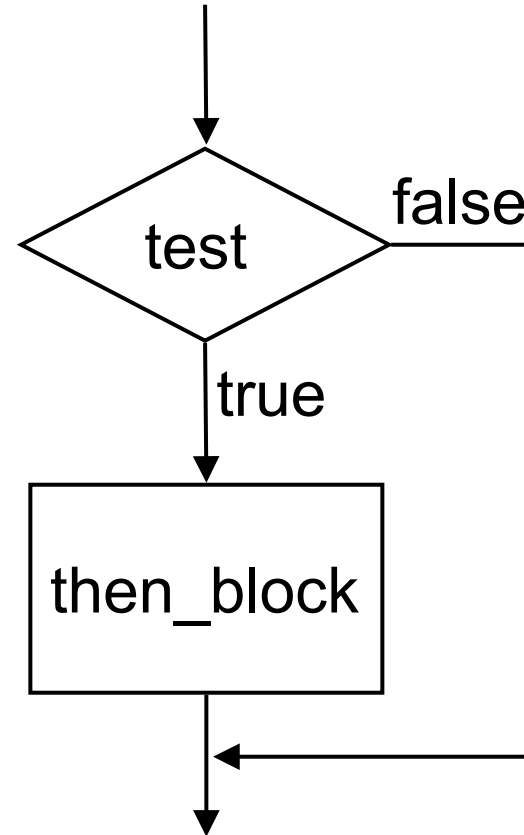
- **Conditional** or **selection** statements
 - if
 - if-else
 - if-else-if
 - switch
- **Loop** or **iteration** statements
 - while
 - for
 - do-while



We will normally use **while** loops, but you may use the others if you like.

if Statement

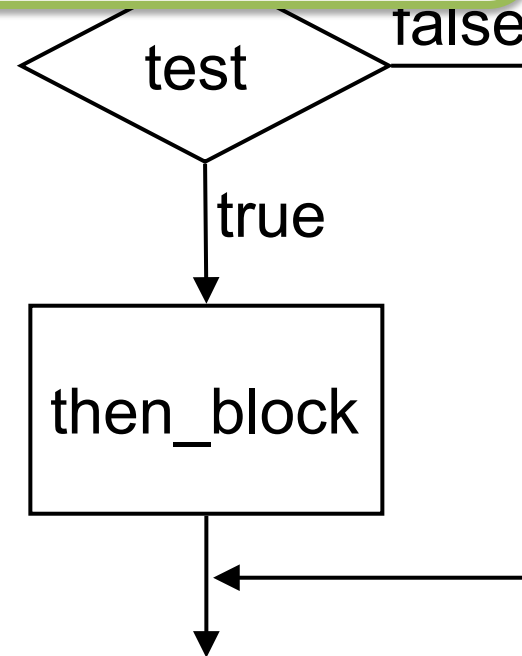
```
if (test) {  
    then_block  
}
```



if Statement

Any **boolean** expression may go here.

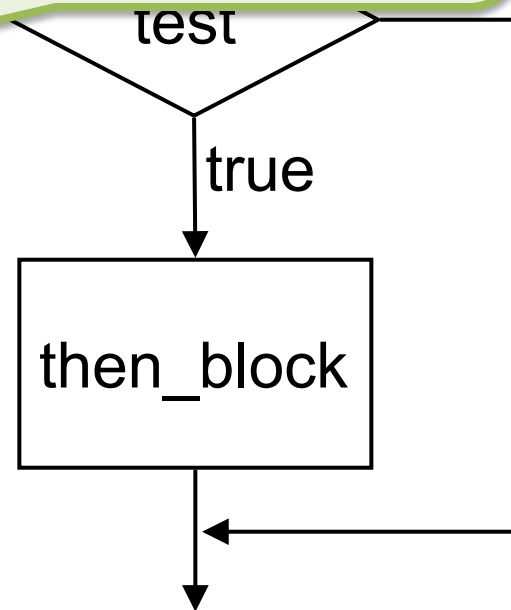
```
if (test) {  
    then_block  
}
```



if Statement

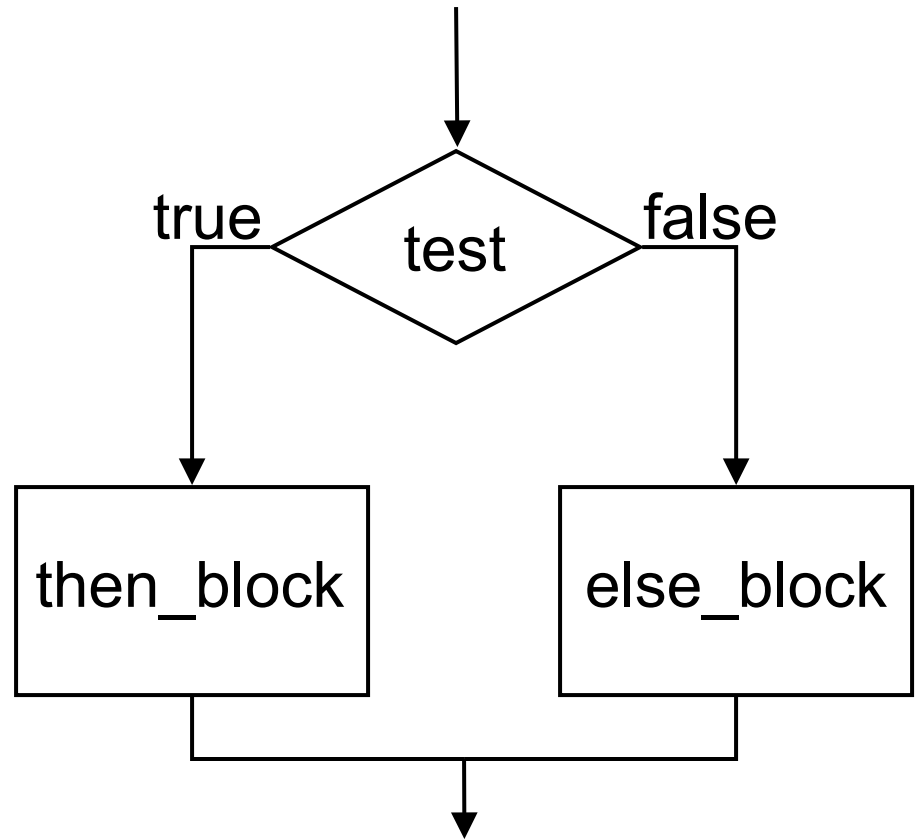
Best Practice: even a single statement here should be in a block.

```
if (test) {  
    then_block  
}
```



if-else Statement

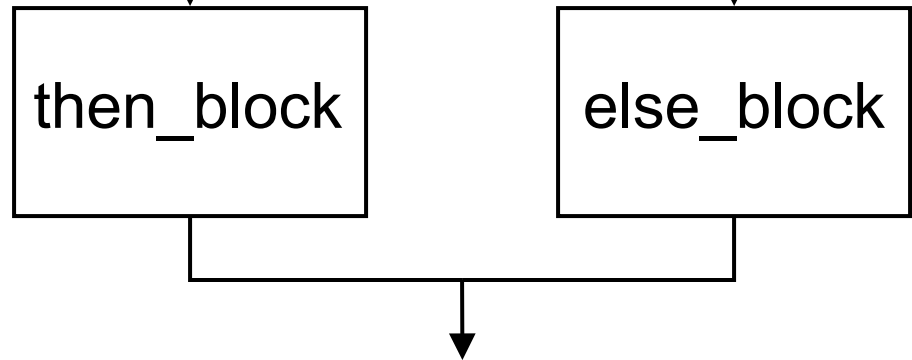
```
if (test) {  
    then_block  
} else {  
    else_block  
}
```



if-else Statement

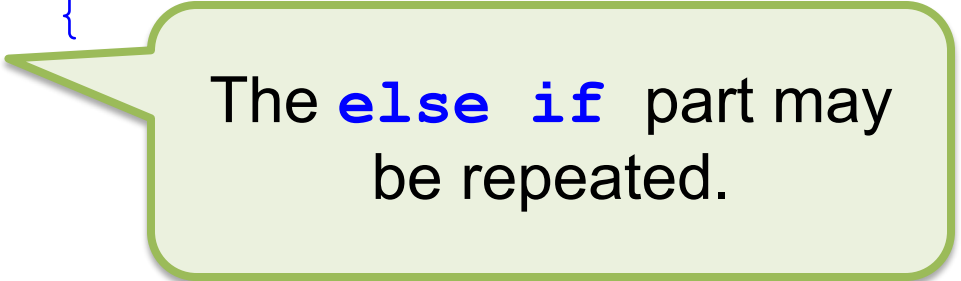
```
if (test) {  
    then_block  
}  
else {  
    else_block  
}
```

Best Practice: even a single statement here should be in a block.



if-else-if Statement

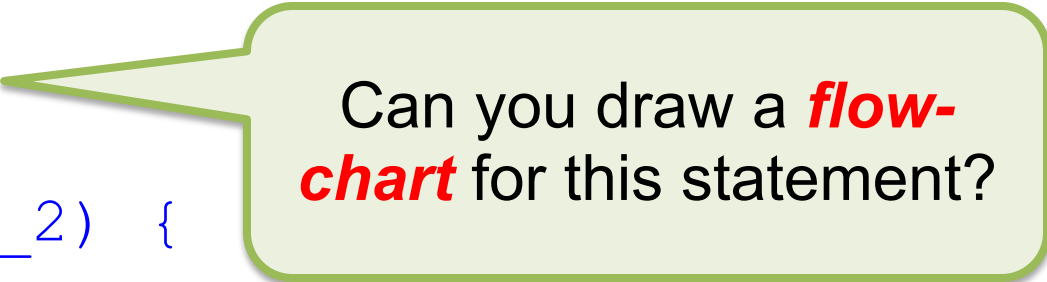
```
if (test_1) {  
    then_block_1  
} else if (test_2) {  
    then_block_2  
} else {  
    else_block  
}
```



The **else if** part may be repeated.

if-else-if Statement

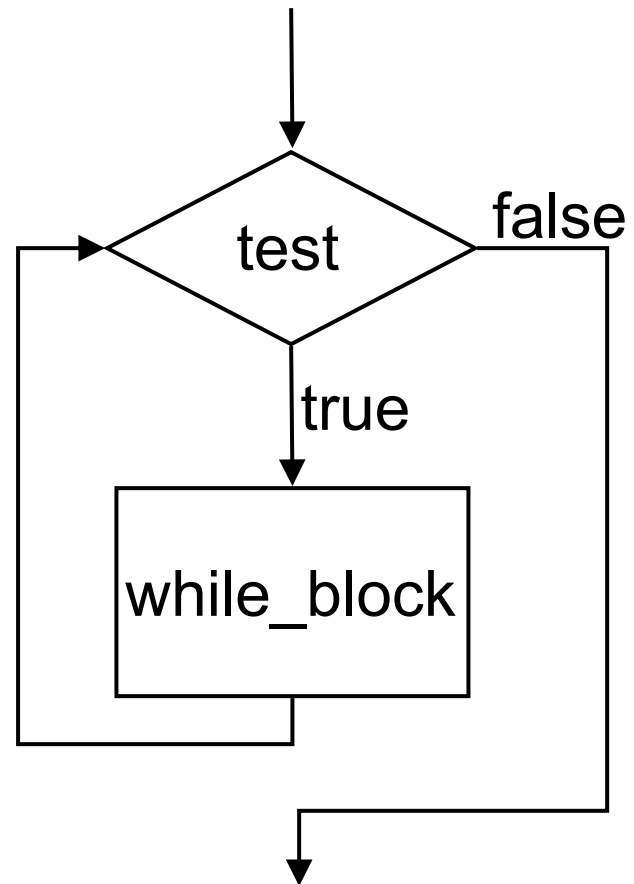
```
if (test_1) {  
    then_block_1  
} else if (test_2) {  
    then_block_2  
} else {  
    else_block  
}
```



Can you draw a **flow-chart** for this statement?

while Statement

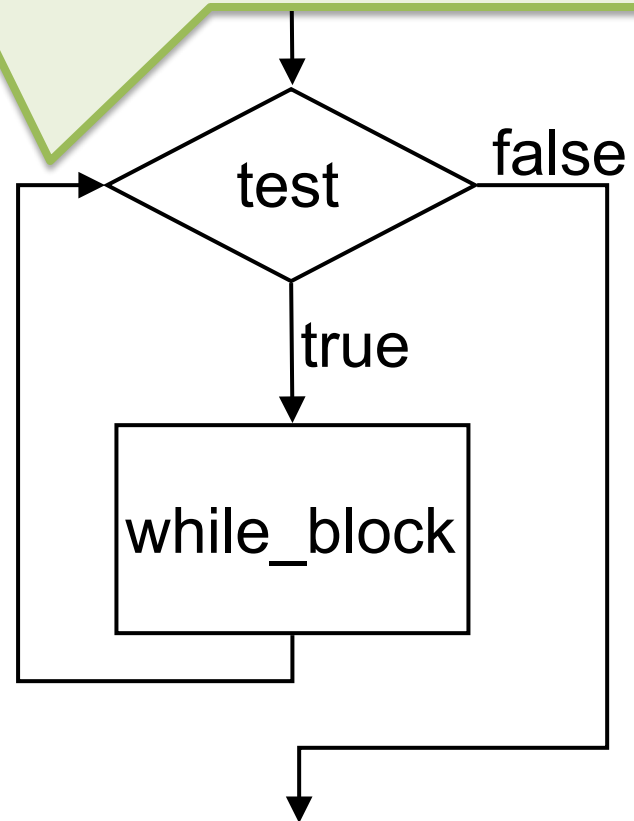
```
while (test) {  
    while_block  
}
```



while

Control flow here can go backward, which creates a **loop** in the flow chart.

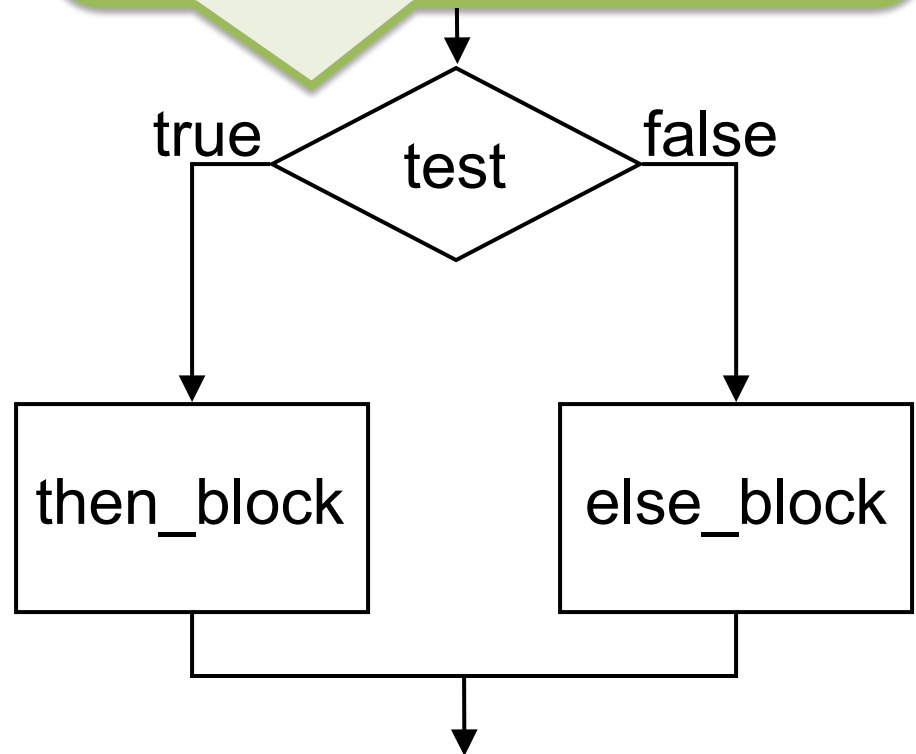
```
while (test) {  
    while_block  
}
```



if-else

Control flow for **if** cannot go backward; there is no such thing as an “if loop”!

```
if (test) {  
    then_block  
} else {  
    else_block  
}
```



Expressions and Statements

```
public static void main(String[] args) {  
    SimpleWriter output = new SimpleWriter1L();  
    int x = 1, count = 0, n = 12345;  
    while (x < n) {  
        if (n % x == 0) {  
            output.println(x);  
            count = count + 1;  
        }  
        x++;  
    }  
    output.println("Number of factors: " + count);  
    output.close();  
}
```


Best Practices for boolean

<i>If you want to say this, e.g., in an <code>if</code> or <code>while</code> condition:</i>	<i>Say this instead:</i>
<code>b == true</code>	<code>b</code>
<code>b == false</code>	<code>!b</code>
<pre><code>if (b) { return true; } else { return false; }</code></pre>	<pre><code>return b;</code></pre>

Resources

- *Java for Everyone*, Chapter 3
- *Java for Everyone*, Chapter 4
 - <https://library.ohio-state.edu/record=b8347056~S7>