

# Java Overview



# What is Java?

- Programming language developed in early 1990s by Sun Microsystems (now part of Oracle)
- Based on C/C++
  - Similar syntax, control, data structures
  - Imperative, object-oriented
- Originally designed for interactive television, found its initial success in Internet applications
  - Now viewed as a general-purpose programming language
- Currently enjoys widespread acceptance

# Java: Compilation

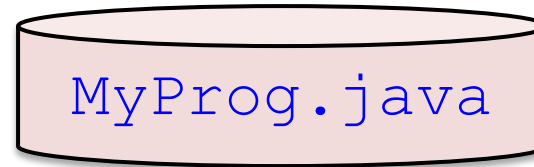
- The **Java compiler** checks the **source code** of a program in a `.java` file; if and only if there are no compile-time errors, it generates **bytecode** for that program and saves it in a `.class` file
  - Eclipse has its own Java compiler that continually and incrementally **compiles** source code even as it is being edited; a compile-time error is seen immediately and bytecode is available immediately if no errors
  - A batch-style compiler called **javac** is part of the Java Development Kit (JDK)

# Java: Execution

- The **Java Virtual Machine** is a virtual computer
  - The JVM is just like any other program that runs on real physical hardware (e.g., an Intel chip) and operating system (e.g., Linux, Mac OS X, Windows)
  - The “launcher” of the JVM for your computer and OS **loads** the JVM and your program’s `.class` file(s), and the JVM then **executes** your program by **interpreting** the bytecode that is loaded
  - A launcher called **java** and the JVM are part of the Java Runtime Environment (JRE) for your computer and OS

# Java End-to-End

Java source code  
(a text file)

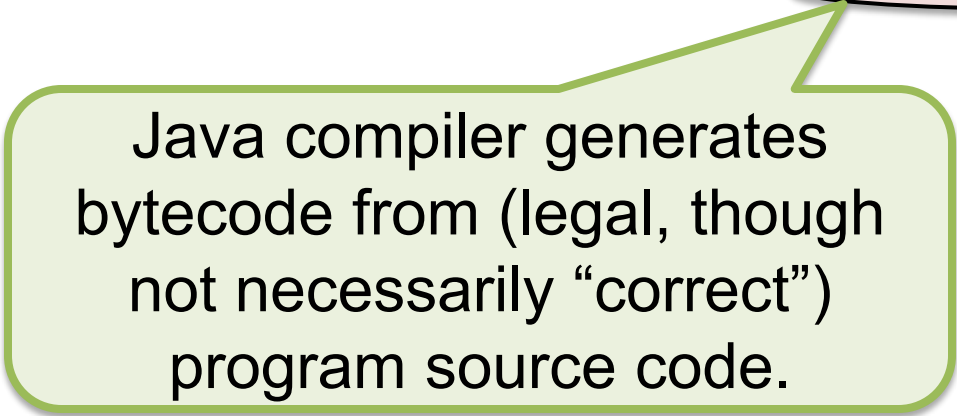


# Java End-to-End

Java source code  
(a text file)



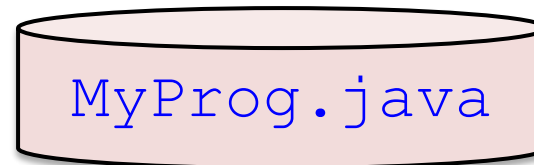
MyProg.java



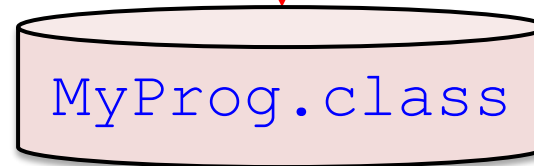
Java compiler generates  
bytecode from (legal, though  
not necessarily “correct”)  
program source code.

# Java End-to-End

Java source code  
(a text file)

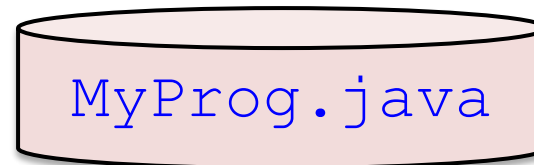


Java bytecode  
(a “binary” file)



# Java End-to-End

Java source code  
(a text file)



Java bytecode  
(a “binary” file)

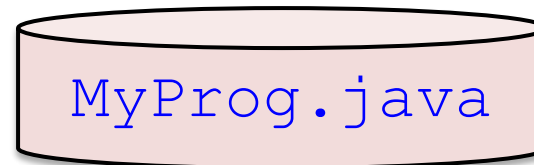


Launcher loads JVM and your  
bytecode, which JVM  
executes by interpreting it.

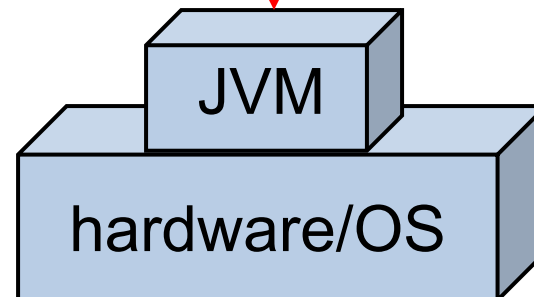


# Java End-to-End

Java source code  
(a text file)

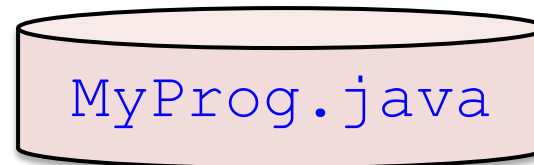


Java bytecode  
(a “binary” file)



# Java End-to-End

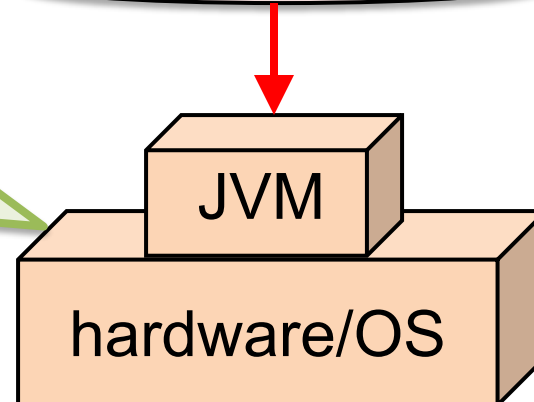
Java source code  
(a text file)



Java bytecode  
(a “binary” file)



Same bytecode can be run on other hardware/OS with its own JVM.



# Significance of JVM

- Portability
  - Java slogan: “Write once, run anywhere”
  - JVM is ubiquitous
- Universality
  - Program source code need not be in Java
- Performance
  - Extra layer comes at (surprisingly small) penalty in performance